
Judging Schedule for Saturday, March 25, 2006 Automobile Building, Fair Park

- 7:15 a.m.** Judge Registration/Check-in. A light breakfast is provided.
- 8:00 a.m.** Judging Orientation.
- 9 a.m. – Noon*** **Round One of Judging**
Round One Interviews with exhibiting students.
- Noon** Students are dismissed from the Automobile Building.
- 12:30 p.m.** All Round One judging results must be completed and turned in by 12:30 p.m.
- Lunch** Judges may enjoy a complimentary lunch only after completing Round One judging, turning in the results, and (for Captains) before going on to Round Two.
- 1:00 – 3:00 p.m.*** **Round Two of Judging**
Round Two judging (for Captains and any other Round One judges who wish to participate). All judges (except Grand Prize Judges) are permitted to leave after completion of Round Two.
- 3:45 p.m.** Grand Prize Judges' Orientation.
- 4:30 p.m.** **Final Round of Judging**
Grand Prize Judging begins.
- * The schedule for Round One and Round Two are approximate and may vary.

Dress Code

Please wear appropriate business attire and comfortable shoes.

Parking

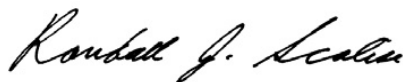
There is free parking available (see enclosed map). The most convenient parking, if available, will be immediately adjacent to the Music Hall. You can get there through the First or Grand Avenue entrances to Fair Park. Handicap parking is available immediately outside the South (main) entrance to the Automobile Building and in front of the main entrance to the Music Hall.

A Judge Captain will contact you by telephone to give you an extra reminder. Your participation is essential to the success of The Beal Bank Regional Science and Engineering Fair. Please call me if us have any questions or if you will be unable to judge. Our phone number is (214) 768-2495. I very much look forward to seeing you on Saturday, March 25!

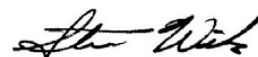
Sincerely,



Fred Olness
Fair Director
Southern Methodist University



Randy Scalise
Fair Director
Southern Methodist University



Stuart Wick
Fair Director
Southern Methodist University