

1001

23pm

### E field of a Continuous Charge Distribution

If charge distribution is continuous  
(i.e. has huge # of charges)

- each small piece in  $\Delta x \Delta y \Delta z$  with  
charge  $\Delta q$  can be summed

$$\Delta \vec{E} = k \frac{\Delta q}{r^2} \hat{r}$$

so that

$$\vec{E} \approx k \sum_i \frac{\Delta q_i}{r_i^2} \hat{r}_i$$

as  $\Delta q_i \rightarrow 0$ ,

$$\vec{E} = k \int \frac{dq}{r^2} \hat{r}$$

If charge arranged in a:

charge, \*  
density is:  $\frac{dq}{dl}$  is  
line, l  $\lambda = Q/l$   $2dl$

surface, A  $\sigma = Q/A$   $2dA$

volume, V  $\rho = Q/V$   $pdV$

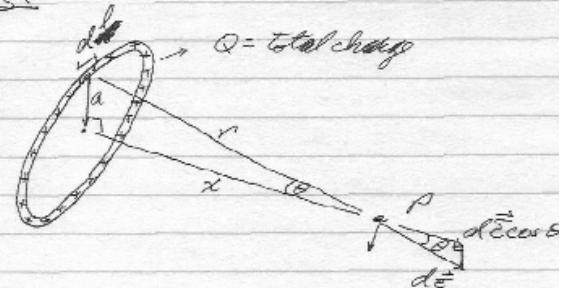
\* if Q is uniformly distributed.  
 $Q = \text{total charge}$

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### Example: Ring of Charge

E field at P  
on axis of ring  
a distance 'x' from  
its center



For element; dl, we have  $dq = Q dl / 2\pi a$

Need to sum  $\vec{E}$  vectorially for all elements!

- components  $\perp$  to x cancel

- components along axis are

$$dE \cos \theta = k \frac{dq}{r^2} \cos \theta = k \frac{dq}{(a^2 + x^2)^{3/2}}$$
$$= k \frac{x dq}{(a^2 + x^2)^{3/2}}$$

Since x, a are the same for all dq's,  
we have the integral

$$\begin{aligned} E &= \int dE \cos \theta \\ &= \int k \frac{x}{(a^2 + x^2)^{3/2}} \int dq \\ &= \boxed{k \frac{x Q}{(a^2 + x^2)^{3/2}}} \end{aligned}$$

when  $x \gg a$ ,  $E \rightarrow k \frac{Q}{x^2}$  + rings  
acts like a point charge.

L4 p3

### Motion of Charged Particles in $E$ field

Consider a charged particle in an  $\vec{E}$  field. What is force acting on it?

$$\vec{e} = \vec{F}/g \Rightarrow \vec{F} = g\vec{e}$$

What is the particles motion?

$$F_{\text{also}} = ma$$

$$\therefore g\vec{e} = m\vec{a} \Rightarrow \boxed{\vec{a} = \frac{g\vec{e}}{m}}$$

when  $g > 0$

$$g < 0$$

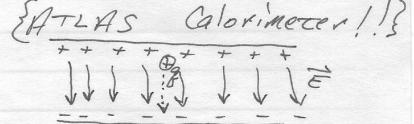
$$\vec{a} \parallel \vec{e}$$

$$\vec{a} \downarrow \vec{e}$$

Example:  
 $E$  field between 2 Plates

L4 p4

A) Consider  $g$  with mass,  $m$ , placed in  $E$  field uniform between two plates:



→ take charge  $g$  stationary + let  $g^o$ .

2 oppositely charged metal plates

$$\vec{a} = g\vec{e}/m \rightarrow a_x = 0, a_y = gE/m$$

for uniform acceleration

- uniformly accelerated motion

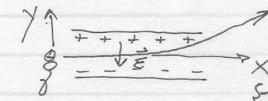
$$v = at = gEt/m$$

$$\therefore y = \frac{1}{2}at^2 = \underline{\underline{\frac{gE^2t^2}{2m}}}$$

B) Deflecting an electron

→ travel with velocity,

$v_0$ , in  $x$ -direction:  $x(t) = v_0 t$



Given expression for  $y$  above, this gives

$$y = \frac{gE}{2m} \left( \frac{x}{v_0} \right)^2$$

→ a parabolic path until exit, then tangent.