

# Electromagnetic Waves

24.1

What is light?

Maxwell: a form of EM  
wave

... but ...

Quantum mechanics tells light also has properties of a particle

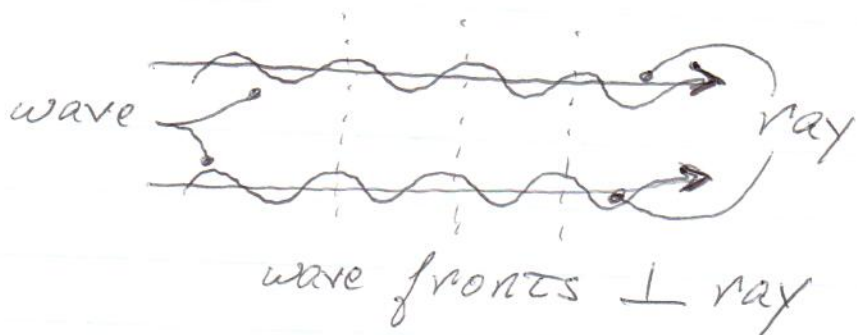
It seems contradictory, as particles have no 'extent' or wavelength, and waves have no unique location or momentum.

I encourage you to explore this topic & read about "de Broglie waves" & "wave-particle duality".

# Geometric Optics

24.2

Approximate EM waves as a series of particles or 'rays' moving  $\perp$  to surface of wave:



Properties:

- straight path in uniform medium
- change direction when hit new medium
- or nonuniformities

Assumption for validity:

- size of aperture light passes,  $d$

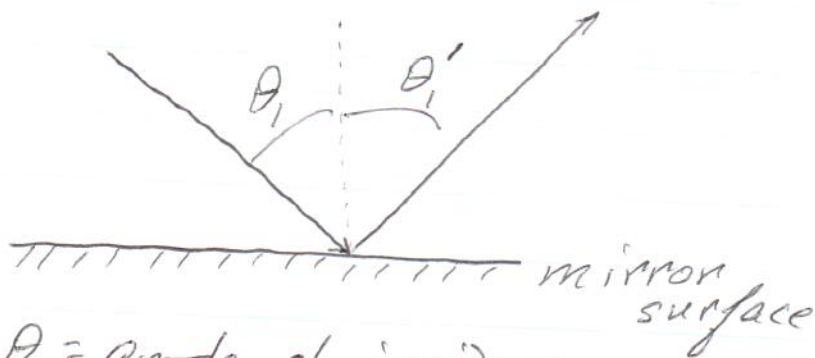
$$\underline{d} \gg \lambda$$

- otherwise cannot ignore wave properties

# Law of Reflection

24.3

Define



$\theta_i$  = angle of incidence

$\theta_r'$  = angle of reflection

$$\theta_i = \theta_r'$$

Known to Euclid

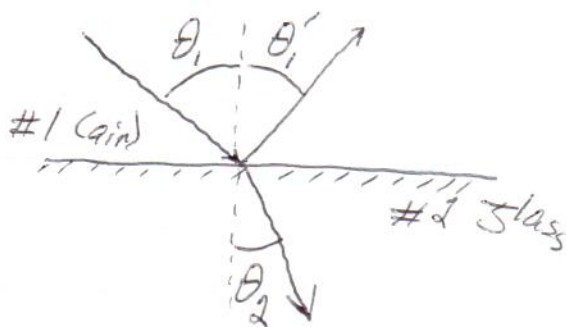
Consequence, in part, to conservation of momentum.

# Refraction:

24.4

Can use geometric optics to quantify refraction, but need wave discussion to explain it.

2 transparent media

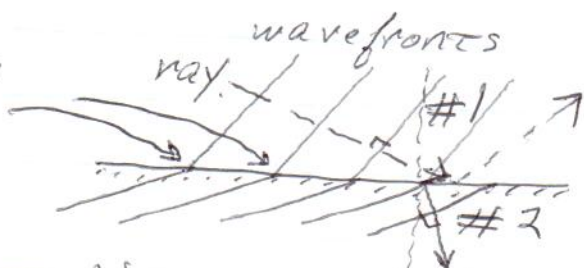


Incident ray

- part of energy penetrates medium #2
- speed of light in #2
  - absorption + radiation
  - "slows down" light

# Snell's Law of Refraction 24.6

Same oscillations  
on both sides  
of boundary



- crests must line up with crests

- or will have  $\infty \frac{\Delta E}{\Delta x}$  at boundary

$$\therefore f_1 = f_2 (=f) \text{ but } \lambda_1 \neq \lambda_2$$

Since  $v_1 = f\lambda_1$ ,

$$\frac{f\lambda_1}{f\lambda_2} = \frac{v_1}{v_2} = \frac{c/n_1}{c/n_2} = \frac{n_2}{n_1}$$

So  $\underline{v_1/n_2 = n_2/n_1}$

Since the crests are fixed at the interface, a reduced  $v_2$  ( $< v_1$ ) can only happen by corresponding change in angle.

$$\frac{\sin\theta_1}{\sin\theta_2} = \frac{v_1}{v_2} \Rightarrow \boxed{n_1 \sin\theta_1 = n_2 \sin\theta_2}$$

## Example

24.7

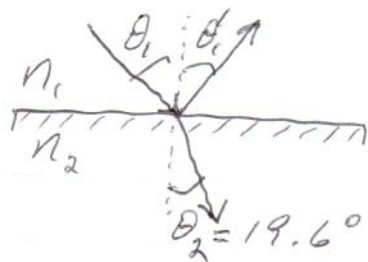
A block of crown glass ( $n=1.52$ ) has light incident such that angle of refraction is  $19.6^\circ$ . The block is submerged in water ( $n=1.33$ ).

What is the incidence angle?

$$\sin \theta_1 = \frac{n_2}{n_1} \sin \theta_2$$

$$\theta_1 = \sin^{-1} \left( \frac{n_2}{n_1} \sin \theta_2 \right)$$

$$\boxed{\theta_1 = 22.5^\circ}$$



What is angle of reflection?

$$\boxed{\theta_1' = \theta_1 = 22.5^\circ}$$

# Dispersion + Prisms

Index of refraction

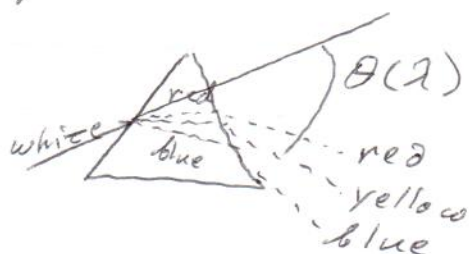
- can vary with  $\lambda$

- ex. fused quartz

- varies by  $\sim 1\%$  over visible  $\lambda$

Chromatic dispersion

- consider a prism



- different  $\lambda$ 's refracted to different angles

- violet 'bends' most, red least

Rainbow

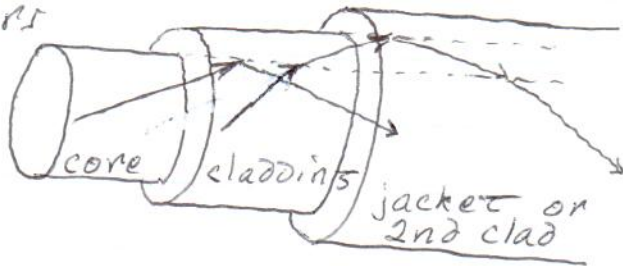
- light enters airborne water droplets

- refracted, + observer @ unique position for sun's angle to give arc of angles of refracted light.

24.10

# Optical Fiber

Plastic on  
Glass Fibers



At each boundary:  $n_{out} < n_{in}$   
- at  $\theta_c \rightarrow$  keep light in  
- claddings keep more light

Uses:

- particle physics

- telecommunications

- medicine

- cardiac catheterization

- look at inaccessible locations

