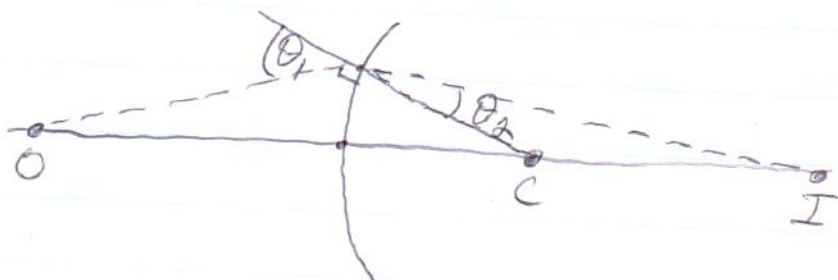


# Spherical Refractive Surface

26.1



want expression for  $i$  given  $o$  and  $v$ .

First, simplify w/ Snell's Law  
since both  $\theta_1$  &  $\theta_2$  will generally  
be small (object at large  
distance.)

so  $\theta \sim \sin \theta$

+ Snell's Law becomes

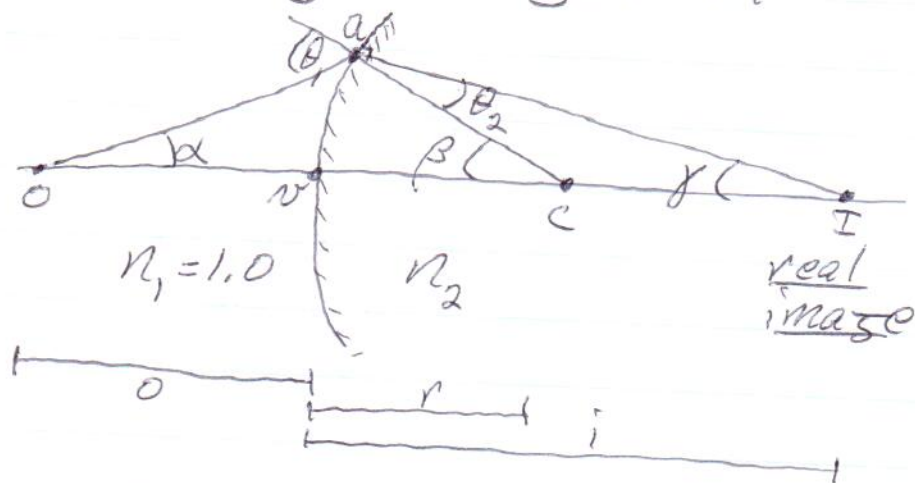
$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

$$\hookrightarrow \boxed{\theta_2 = \frac{n_1}{n_2} \theta_1}$$

Considering

26.2

Considering triangles in



we have

$$\begin{aligned} \theta_1 &= \alpha + \beta \\ \beta &= \theta_2 + \gamma = \frac{n_1}{n_2} \theta_1 + \gamma \\ \therefore \theta_1 &= \frac{n_2}{n_1} (\beta - \gamma) \end{aligned}$$

combining  $\rightarrow n_1 \alpha + n_2 \gamma = (n_2 - n_1) \beta$

As before, these angles are

$$\alpha \approx \frac{ao}{o}, \quad \beta \approx \frac{ar}{r}, \quad \gamma \approx \frac{ai}{i}$$

$$\therefore \boxed{\frac{n_1}{o} + \frac{n_2}{i} = \frac{n_2 - n_1}{r}}$$

Refraction @  
a single  
spherical  
surface

## Example

26.3

For the prior geometry, where is image?

- radius of curvature,  $r = \oplus 10\text{cm}$
- $n_1 = 1.0, n_2 = 2.0$  ↳ careful! opposite mirror
- object 20cm to left of  $r$ .

We know everything but  $i$

$$\frac{n_1}{o} + \frac{n_2}{i} = \frac{n_2 - n_1}{r}$$
$$\frac{1.0}{\oplus 0.2\text{m}} + \frac{2.0}{i} = \frac{2.0 - 1.0}{\oplus 0.1\text{m}}$$

Note sign choices. ~~Image~~  
 $r$  on 'real' side of interface.

Simplifying

$$\boxed{i = +0.4\text{m}}$$

Image is real, as expected.

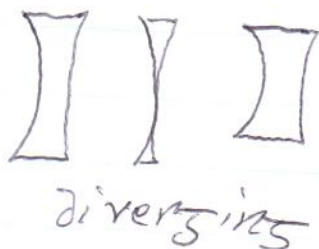
# Thin Lenses

26.4

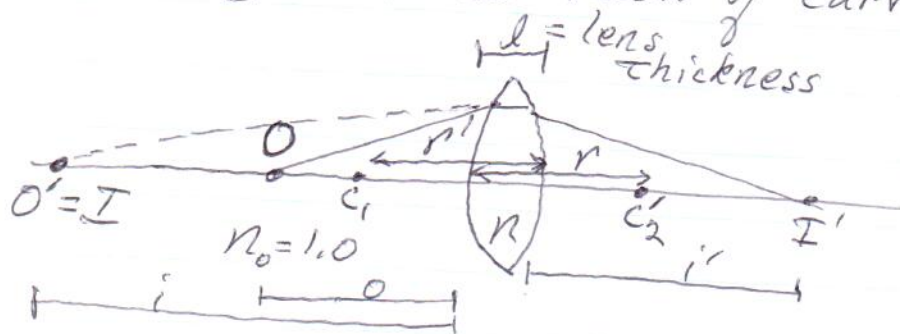
Convex lenses



Concave Lenses



Two surfaces mean two images + two radii of curvature.



- image I is object for 2nd interface

At first surface

$$\frac{n_0}{0} \ominus \frac{n}{i} = \frac{n-n_0}{r} \quad (1)$$

↳ since virtual image

For the 2<sup>nd</sup> surface

- image I is object for 2<sup>nd</sup> surface

$$\frac{n}{(i+l)} + \frac{n_0}{i'} = \frac{n_0 - n}{r'}$$

- with a thin lens, 'l' can be ignored

$$\frac{n}{i} + \frac{n_0}{i'} = \frac{-(n - n_0)}{r'} \quad (2)$$

Adding (1) + (2) provides

$$\frac{n_0}{o} + \frac{n_0}{i'} = (n - n_0) \left[ \frac{1}{r} - \frac{1}{r'} \right]$$

For a thin lens in air or vacuum

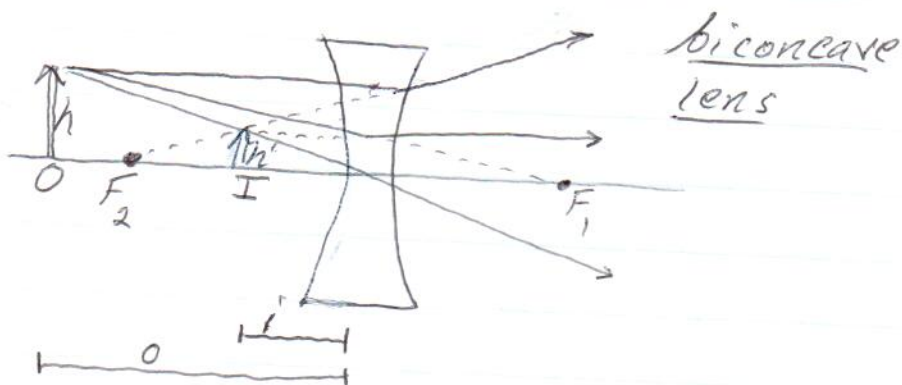
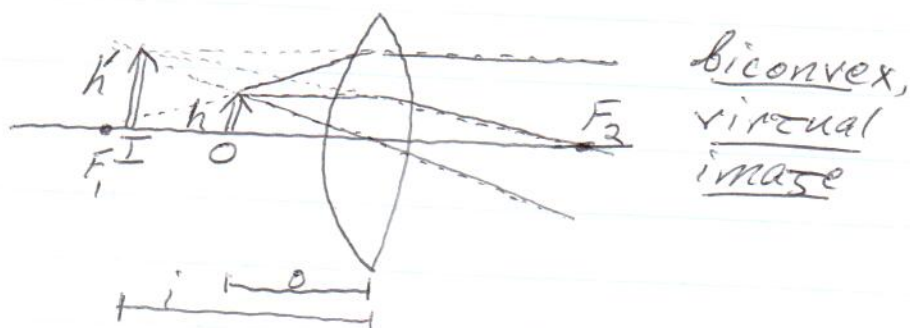
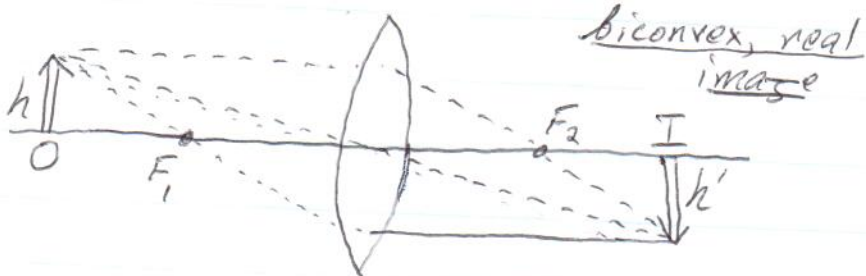
$$\boxed{\frac{1}{o} + \frac{1}{i} = (n-1) \left[ \frac{1}{r} - \frac{1}{r'} \right]}$$

↳ now image distance for overall lens

# Magnification

26.7

Consider three lenses



$$M = -\frac{i}{o} \left( = \frac{h'}{h} \right) \text{ in all cases}$$

### Example

26.8

Contact lens has  $n=1.5$  and radii of curvature  $+2.0\text{cm}$  and  $+2.5\text{cm}$ .

What is focal length?

Note: both radii  $> 0$



$$\frac{1}{f} = (n-1) \left[ \frac{1}{r} - \frac{1}{r'} \right]$$

$$= (1.5-1) \left[ \frac{1}{0.02\text{m}} - \frac{1}{0.025\text{m}} \right]$$

$$= 0.05\text{m}^{-1}$$

$$\boxed{f = 20\text{cm}}$$

# Example

26.9

Consider a biconvex glass ( $n=1.44$ ) lens with radii of curvature of 12 cm (18 cm) on the left (right) face.

Biconvex, so  $r_1 > 0$  and  $r_2 < 0$ .

What is the focal length?



a) L  $\rightarrow$  Right

$$\frac{1}{f} = (n-1) \left( \frac{1}{r} - \frac{1}{r'} \right)$$
$$= 0.44 \left( \frac{1}{0.12\text{m}} - \frac{1}{0.18\text{m}} \right)$$

$$\boxed{f = 16.4\text{cm}}$$

b) "R  $\rightarrow$  Left" (actually flip it)

$$\frac{1}{f} = (n-1) \left[ \frac{1}{r'} - \frac{1}{r} \right]$$

but now  $r < 0$ ,  $r' > 0$

$$= 0.44 \left( \frac{1}{0.18\text{m}} - \frac{1}{0.12\text{m}} \right)$$

$$\boxed{f = 16.4\text{cm}} \text{ again}$$



## Example

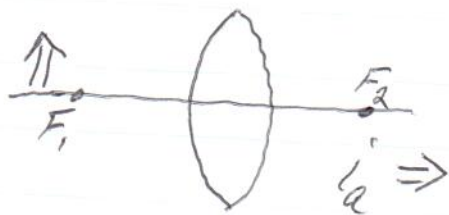
26.10

You have a thin lens with 25cm focal length.

a) Describe image when object @ 26cm.

$$\frac{1}{i} = \frac{1}{f} - \frac{1}{o}$$
$$= \frac{1}{0.25\text{m}} - \frac{1}{0.26\text{m}}$$

$$\boxed{i = +6.5\text{m}}$$



$$\boxed{M = -i/o = \frac{-6.5\text{m}}{0.25\text{m}} = \boxed{-26} < 0}$$

Image is real, inverted and very distant.

b) Describe image when  $o = 24\text{cm}$ .

$$\frac{1}{i} = \frac{1}{0.25\text{m}} - \frac{1}{0.24\text{m}} =$$

$$\boxed{i = -6.0\text{m}}$$

$$\text{Magnification } M = -\frac{(-6.00)}{0.25}$$

$$\boxed{M = +24}$$

Image virtual, upright and enlarged.