

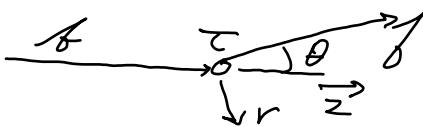
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Momentum transfer to forward scattered particle

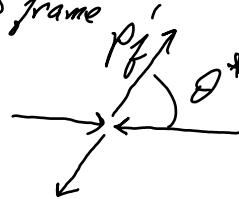
$$\begin{aligned}\tau &= (\tilde{p}_b - \tilde{p}_j)^2 \\ &= m_b^2 + m_j^2 - 2(\epsilon_b \epsilon_j - \vec{p}_b \cdot \vec{p}_j)\end{aligned}$$

Relation between polar scattering angles in CM and LAB frames:

S frame



S' frame



$$\begin{array}{l} p_f \\ \downarrow \theta \\ p_T (= \text{invariant}) \\ p_{\parallel, 2} \end{array}$$

β_0 is velocity of S relative to S'.

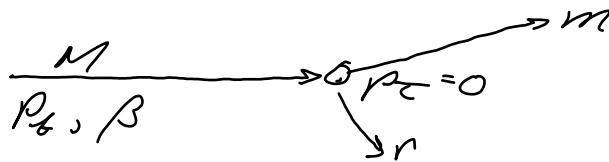
$$\tan \theta_{LAB} = \frac{p_T}{p_2}$$

$$= \frac{p'_T}{\gamma_0(p'_2 + \beta_0 \epsilon'/c)} \left(\frac{p'_j}{p_j} \right)$$

$$= \boxed{\frac{\sin \theta^*}{\gamma_0(\cos \theta^* + \beta_0/\beta^*)}}$$

Maximum Energy Transfer

Consider beam particle with mass $M \gg m$, where m is target mass.



In CM frame

$$p_r^* = mc\beta_0\gamma_0$$

$$\epsilon_r^* = mc^2\gamma_0$$

β_0 is target velocity ~~CM~~

Since m is very small

(Be careful of approximations)

$$\beta_0 \approx \frac{p_{\text{cm}}}{(p_b^2 c^2 + M^2 c^4)^{1/2}} = \beta$$

Transforming from CM \rightarrow LAB

$$\epsilon_r \approx \gamma c \left(\frac{\epsilon_r^*}{c} + \beta p_r^* \right)$$

$$= \gamma c (mc\gamma_0 + \beta mc\beta_0\gamma_0)$$

ϵ_r was just mc^2 , so

$$\boxed{\Delta \epsilon_{\text{max}} \approx 2mc^2\beta^2\gamma^2}$$

Particle Physics Experiments

Extreme extensions of our senses

- eyes: intensity, λ

- ears: heat, acoustic

This information arises in these organs + must be mapped and calibrated to world observed

No different with our detectors

But first there are some earlier steps:

- Generally, we must extract relatively low energy particles of mundane types, such as e^{\pm}, p, π

- accelerate them

- astrophysical means (e^{\pm} , ^{cosmic} rays)

particle
accelerator

- ⇒ - manipulation of electric + magnetic fields

- collide them (an 'event')

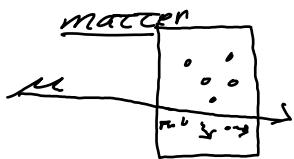
- produce interaction with some probability of exhibiting process for study

Fixed target

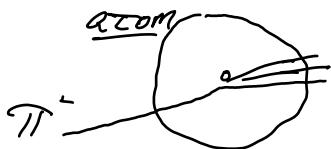
collider

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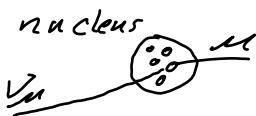
Detect resulting particles



Electromagnetic
interactions



Strong nuclear
Interactions



Weak interactions

Detectors designed and built
by precise knowledge of these

Immediate results: charge, light,
phonons

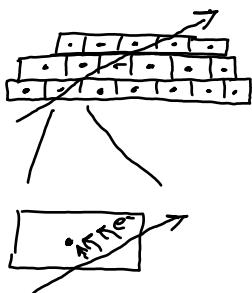
From these we obtain measures
of

- kinematics (\vec{p} , ϵ)
- particle properties
(g , m , γ , spin, τ)

Tracking Detectors

very sensitive to the spatial coordinates of a ~~detector~~ particle

minimize interaction with particle
so as not to modify its trajectory

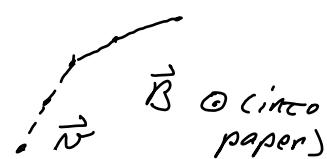


- measure direction
 - multiple tracks from a common source
- vertex π^+ π^-
 \rightarrow decay length

If in a magnetic field

- ability to measure curvature

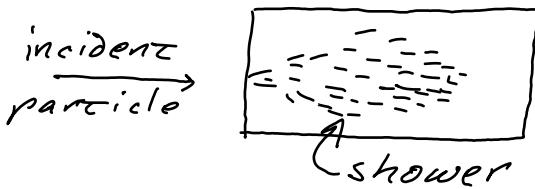
Gives momentum



Calorimeters

Charged and neutral particle energy measurement

Want to stop particles: loose all energy + measure while doing it



Position measurement by transverse segmentation

→ much less precise than a tracker



longitudinal segmentation
for particle identification

shallow (EM): $e, \gamma, \pi^0(2\gamma)$

\rightarrow deep (hadronic): π^\pm, p, n
shower characteristics

Detectors for
particle identification

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many types:

rely on sensitivity to:

charge, mass, β/γ , Decay

Example 1: transition radiation

Light particle (e.g. e^-), high γ
emits above some threshold

→ massive particle: no emission

Example 2: combination of detectors

→ calorimeter: little energy
+

→ tracker: track after
= a muon

Critical properties

→ efficiency for desired object
very high

→ mis-identification or
'false positive' rate: very low

Triggering and data Acquisition

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Raw data obtained via electronics

- Analog signals (e.g. current) ultimately converted to digital format
- stability and noise ^{level} important
- calibration

Rate of interactions may be higher than rate can take data

- triggering selects events with qualities most likely to be interesting
 - energy/momentum threshold
 - particle identification criteria
 - hardware and software triggers
 - may have ^{to} buffer (store) analog signal
 - wait for trigger decision before digitize
- important parameters: efficiency, rejection, 'dead time'

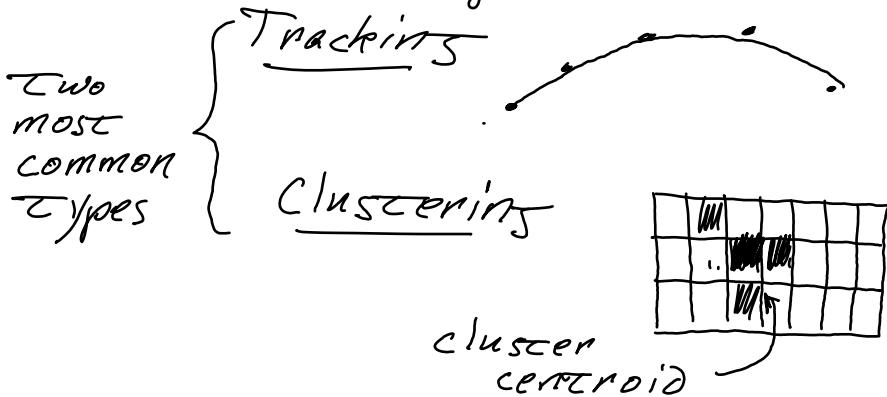
Reconstruction

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raw data: voltages, currents, ADC counts

Need to operate on to reveal experimental observables:
momentum, θ , energy, charge, time

Many types of operation



Calibration

- correct for several effects
 - detector
 - electronics

Finalysis

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Ascertain sensitivity to desired processes

- efficiencies ($= \frac{\# \text{observed}}{\# \text{actual}}$): detector, trigger, reconstruction
- resolutions ($= \frac{x_{\text{meas}} - \langle x \rangle}{\langle x \rangle}$): momentum, position, angle

Monte Carlo techniques to model random processes

Governed by known rules

e.g. detector simulation

pseudo experiments

Statistical knowledge and

techniques important

- distributions (e.g. Gaussian, binomial)
- maximum likelihood

Discrimination techniques

- cuts, neural networks, decision trees, ...