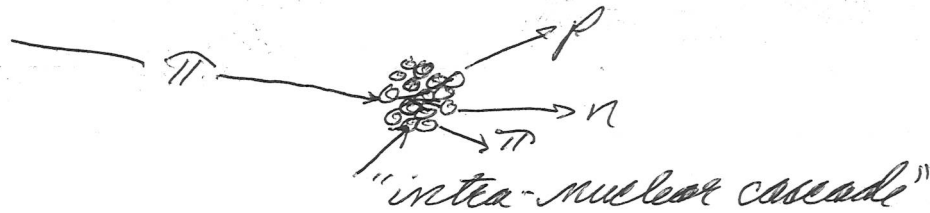


Spallation

Nuclear processes where nucleons are knocked out of the nucleus:



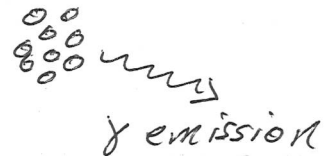
An internal series of interactions occurs.

- participating particles can escape nucleus if have sufficient energy
- composition of emitted particles

$$\frac{N_p}{N_n} \sim \frac{Z}{A-2} \text{ of nucleus}$$

Nuclear remnant

- may be in excited state, or unstable



- fission possible for heavier nuclei

$$\sigma(Z, A_S) \text{ maximized when } \langle A_S \rangle \sim (A_T - 20)$$

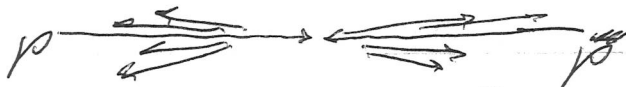
spallation product atomic weight
target nucleus atomic weight

Angular Distribution of Produced Particles

Consider interaction

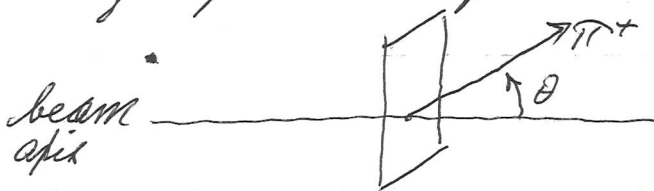


- produced secondary particles tend strongly to go in beam direction in CM frame
- carry away most of incident particle momentum



Transverse momentum

- typically around Fermi momentum (~ 350 MeV) for produced particles



$$p_{\perp}^{\pi^+} (= p_T^{\pi^+}) = \sqrt{p_x^{\pi^+} + p_y^{\pi^+}}$$

- $\langle p_T \rangle$ grows slowly with \sqrt{s}
- differential cross section $d\sigma/dp_T$
 - exponential fall-off for small p_T
 - increasing $\sqrt{s} \rightarrow$ more massive virtual states
 - slower decline in $d\sigma/dp_T$ with p_T
- true in $pp, p\bar{p} + e^+e^-$ collisions generally

Rapidity of Secondaries

A useful way to think of longitudinal momentum of secondaries in pp collisions



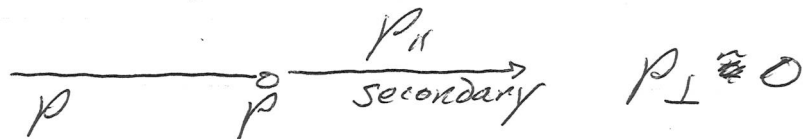
$$\begin{aligned}
 y &= \frac{1}{2} \ln \left(\frac{E + p_{||}c}{E - p_{||}c} \right) \\
 &= \frac{1}{2} \ln \left(\frac{E + p_{||}c}{E - p_{||}c} \cdot \frac{E + p_{||}c}{E + p_{||}c} \right) \\
 &= \ln \left(\frac{E + p_{||}c}{\sqrt{(E - p_{||}c)(E + p_{||}c)}} \right)
 \end{aligned}$$

Using $E^2 = p_{||}^2 c^2 + p_{\perp}^2 c^2 + m_s^2 c^4$

$$y = \ln \left(\frac{E + p_{||}c}{\sqrt{p_{\perp}^2 c^2 + m_s^2 c^4}} \right)$$

Specific Rapidity cases

Forward case: secondary scattered in direction of incident proton



$$y_{\text{max}} = \ln \left(\frac{E + p_{||} c}{m_0 c^2} \right)$$

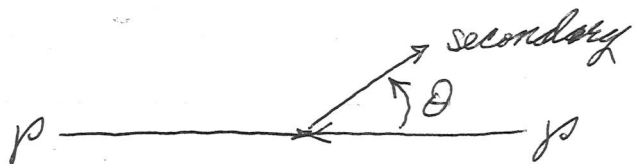
$$= \ln(\gamma + \gamma\beta)$$

(a large value)

($\gamma + \beta$ of incoming particle)

CM System:

- if there is no $p_{||}$



$$y_{\perp, \text{CM}} = \ln \left(\frac{E}{E} \right) = \underline{0} \quad (\theta = 90^\circ)$$

- have same case of secondaries from other proton (left-moving one above)

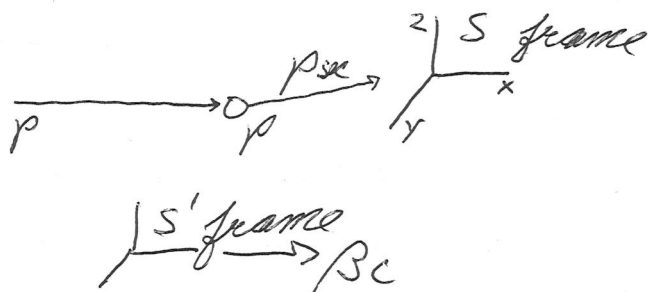
- a minimum rapidity occurs for secondaries scattered in this direction

$$\underline{y_{\text{min, CM}} = -y_{\text{max}}}$$

(85)

Lorentz Boost + Rapidity

Frame S' moving
with velocity βc
in incoming
particle direction



$$p'_{\parallel} c = \gamma (p_{\parallel} c - \beta E)$$

$$E' = \gamma (E - \beta p_{\parallel} c)$$

$$p'_{\perp} = p_{\perp}$$

(p_{\parallel} is ~~the~~
longitudinal
component of
 p_{sec})

The rapidity is

$$y' = \ln \left(\frac{E' + p'_{\parallel} c}{\sqrt{p'_{\perp}{}^2 c^2 + m_s^2 c^4}} \right)$$

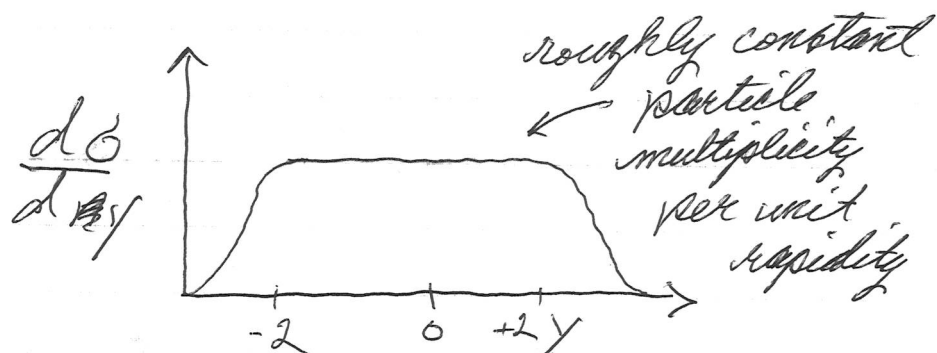
Substituting for $p'_{\parallel} c$, p'_{\perp} and E' yields

$$y' = y + \frac{1}{2} \ln \left(\frac{1-\beta}{1+\beta} \right)$$

Shape of Rapidity Distribution

→ observed in experiments

- roughly "flat" for small values of rapidity



- falls rapidly for rapidities near Y_{max} or $Y_{min,cm}$

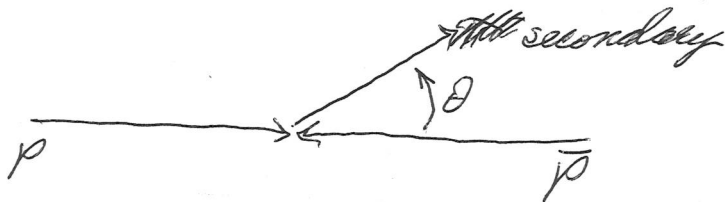
- this distribution is result of strong interactions

- production of massive states will have a different shape

- CAUTION: y -axis is not energy density
 → note is it jet multiplicity per unit y

Pseudorapidity

Expand $E + p_{||}c$ in terms of scattering angle, θ



$$y = \frac{1}{2} \ln \left[\frac{\cos^2 \frac{\theta}{2} + \frac{m_s^2}{4p^2} + \dots}{\sin^2 \frac{\theta}{2} + \frac{m_s^2}{4p^2} + \dots} \right]$$

In the case where m_s is negligible
(i.e. $E \gg m_s c^2$):

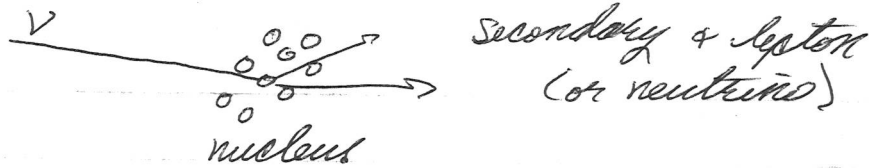
$$y = \ln \left[\left(\frac{\cos \theta/2}{\sin \theta/2} \right)^2 \right]^{1/2} = \ln \ln(\cot \theta/2)$$

$$= -\ln(\tan \theta/2) \equiv \eta \quad \leftarrow \text{"pseudorapidity"}$$

Weak Interactions

Much weaker than other interactions
- only one available for ν^s (and perhaps WIMPs)

Example of neutrino-nucleon (νN) scattering:



→ at 10 GeV, $\sigma_{\nu N} \sim 7 \times 10^{-38} \text{ cm}^2/\text{nucleon}$

- varies approximately linearly with energy
- compare $\sigma_{\text{strong}} \sim 4 \times 10^{-26} \text{ cm}^2$ (40 mb)

Probability of interaction in some amount of matter:

$$R = \sigma N_A \frac{m}{A} \rho$$

← thickness
← density
← grams

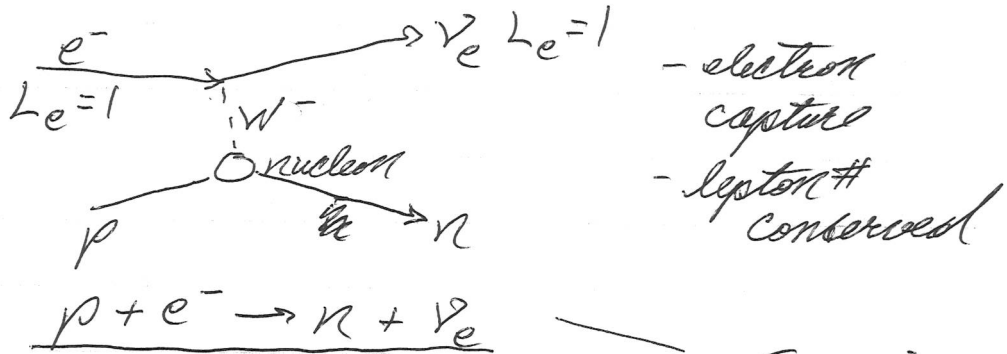
In 10m of iron

$$R = 7 \times 10^{-38} \times \left(\frac{6.02 \times 10^{23}}{56} \right) (10^3 \text{ cm}) (7.6 \frac{\text{g}}{\text{cm}^3}) = \underline{\underline{3 \times 10^{-10}}}$$

Extremely unlikely for interaction, even in 10m of iron

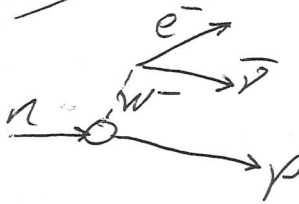
Neutrino Production

Charged current can give



Nuclear β decay:

$$\underline{n \rightarrow p + e^- + \bar{\nu}_e}$$



Energies \sim μ MeV

Hadron decay:

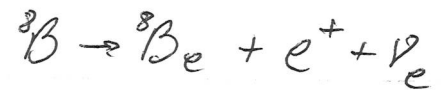
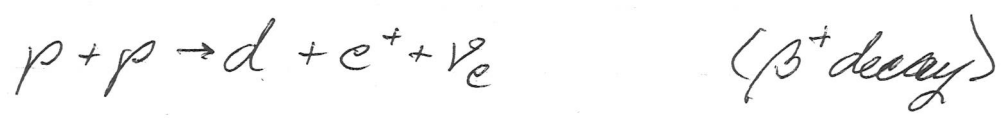
$$\underline{\pi^+ \rightarrow \mu^+ \nu_\mu}$$

$$\underline{K^- \rightarrow \mu^- \bar{\nu}_\mu}$$

$$\hookrightarrow \underline{\mu^- \rightarrow e^- + \bar{\nu}_e + \nu_\mu}$$

Sources of Neutrinos

In stars such as Sun



→ energies range from keV to ~ 15 MeV

Atmospheric neutrinos

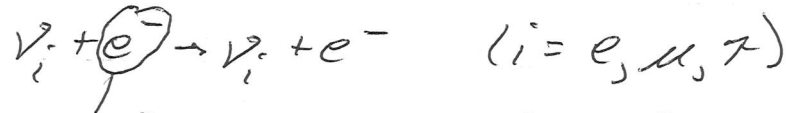
- cosmic ray nuclei incident on atmosphere

- $\pi^{\pm} + K^{\pm}$ produced in resulting shower

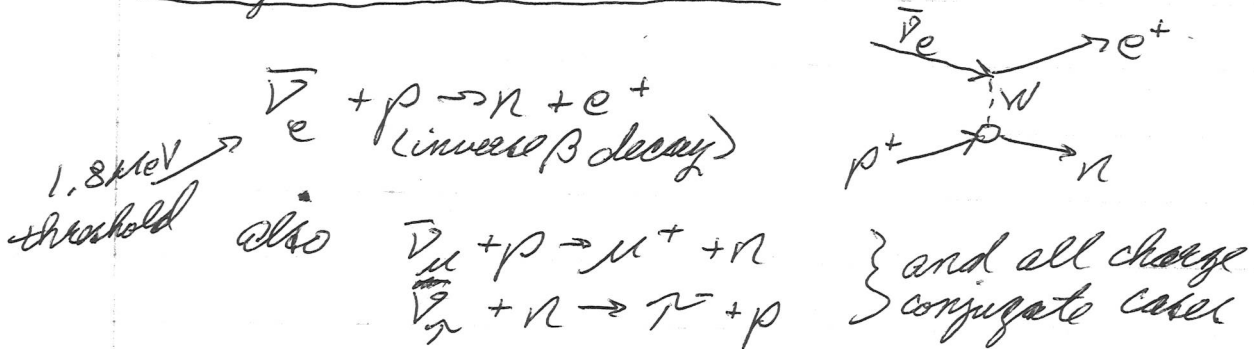
→ subsequent hadron decays give ν^{\pm}

- can be ~ GeV



Neutrino InteractionsNeutral Current Interaction

- Can measure presence of ν_i because some of its energy transferred to e^-
- Can also have $\nu p \rightarrow \bar{\nu} p$ or $\nu n \rightarrow \bar{\nu} n$ interactions

Charged current interaction:

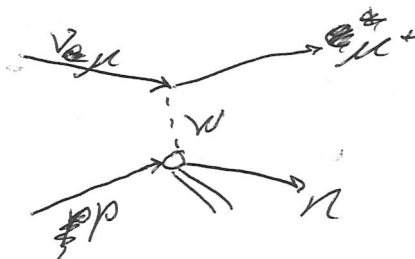
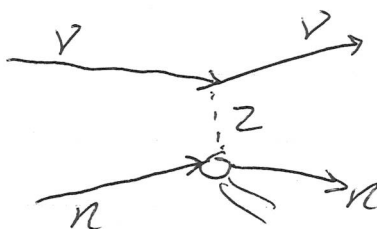
- lepton appearance facilitates inference of neutrinos

Particle Production

Consider again νN scattering
 (- important because it is one way to understand structure of the nucleon)

As energy transfer W increases

$\langle N_{\text{charged}} \rangle$
 $\propto \ln W$



Angular dependence
 of outgoing lepton (μ)



- in a quark model of nucleon
 if $(1-y) = \frac{1}{2}(1+\cos\theta^*)$

$$\frac{d\sigma}{dy} \Big|_{\nu N \text{scatt.}} \propto (1+\cos\theta^*)^2 \propto (1-y)^2$$

$$\rightarrow \frac{d\sigma}{dy} \Big|_{\nu N \text{scatt.}} \sim \text{constant}$$