

# Introduction to Event Generators 3

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An event consists of many different physics steps, which have to be modelled by event generators:



#### Event topologies



Expect and observe high multiplicities at the LHC. What are production mechanisms behind this?

# What is minimum bias (MB)?

 $MB \approx$  "all events, with no bias from restricted trigger conditions"  $\sigma_{tot} =$ 

 $\sigma_{\text{elastic}} + \sigma_{\text{single}-\text{diffractive}} + \sigma_{\text{double}-\text{diffractive}} + \dots + \sigma_{\text{non}-\text{diffractive}}$ Schematically:



Reality: can only observe events with particles in central detector: no universally accepted, detector-independent definition  $\sigma_{\rm min-bias} \approx \sigma_{\rm non-diffractive} + \sigma_{\rm double-diffractive} \approx 2/3 \times \sigma_{\rm tot}$ 

# What is underlying event (UE)?



In an event containing a jet pair or another hard process, how much further activity is there, that does not have its origin in the hard process itself, but in other physics processes?

Pedestal effect: the UE contains more activity than a normal MB event does (even discarding diffractive events).

Trigger bias: a jet "trigger" criterion  $E_{\perp \text{jet}} > E_{\perp \text{min}}$  is more easily fulfilled in events with upwards-fluctuating UE activity, since the UE  $E_{\perp}$  in the jet cone counts towards the  $E_{\perp \text{jet}}$ . Not enough!

# What is pileup?



 $\langle n \rangle = \overline{\mathcal{L}} \, \sigma$ 

where  $\overline{\mathcal{L}}$  is machine luminosity per bunch crossing,  $\overline{\mathcal{L}} \sim n_1 n_2/A$ and  $\sigma \sim \sigma_{tot} \approx 100$  mb. Current LHC machine conditions  $\Rightarrow \langle n \rangle \sim 10 - 20$ . Pileup introduces no new physics, and is thus not further considered here, but can be a nuisance. However, keep in mind concept of bunches of hadrons leading to multiple collisions.

#### The divergence of the QCD cross section

Cross section for  $2 \rightarrow 2$  interactions is dominated by *t*-channel gluon exchange, so diverges like  $d\hat{\sigma}/dp_{\perp}^2 \approx 1/p_{\perp}^4$  for  $p_{\perp} \rightarrow 0$ .



#### What is multiple partonic interactions (MPI)?

Note that  $\sigma_{int}(p_{\perp min})$ , the number of  $(2 \rightarrow 2 \text{ QCD})$  interactions above  $p_{\perp min}$ , involves integral over PDFs,

$$\sigma_{\rm int}(\boldsymbol{p}_{\perp\rm min}) = \iiint_{\boldsymbol{p}_{\perp\rm min}} \mathrm{d}x_1 \, \mathrm{d}x_2 \, \mathrm{d}\boldsymbol{p}_{\perp}^2 \, f_1(x_1, \boldsymbol{p}_{\perp}^2) \, f_2(x_2, \boldsymbol{p}_{\perp}^2) \, \frac{\mathrm{d}\hat{\sigma}}{\mathrm{d}\boldsymbol{p}_{\perp}^2}$$

with  $\int dx f(x, p_{\perp}^2) = \infty$ , i.e. infinitely many partons.

So half a solution to  $\sigma_{\rm int}(p_{\perp \rm min}) > \sigma_{\rm tot}$  is

many interactions per event: MPI

$$\sigma_{\text{tot}} = \sum_{n=0}^{\infty} \sigma_n$$
  
$$\sigma_{\text{int}} = \sum_{n=0}^{\infty} n \sigma_n$$
  
$$\sigma_{\text{int}} > \sigma_{\text{tot}} \iff \langle n \rangle >$$



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#### Poissonian statistics



MPI is a logical consequence of the composite nature of protons,  $n_{\text{parton}} \sim \sum_{q,\overline{q},g} \int f(x) \, dx > 3$ , which allows  $\sigma_{\text{int}}(p_{\perp \min}) > \sigma_{\text{tot}}$ , but what about the limit  $p_{\perp \min} \rightarrow 0$ ?

#### Colour screening

Other half of solution is that perturbative QCD is not valid at small  $p_{\perp}$  since q, g are not asymptotic states (confinement!). Naively breakdown at

$$p_{\perp \min} \simeq \frac{\hbar}{r_{\rm p}} \approx \frac{0.2 \ {
m GeV} \cdot {
m fm}}{0.7 \ {
m fm}} \approx 0.3 \ {
m GeV} \simeq \Lambda_{
m QCD}$$

... but better replace  $r_p$  by (unknown) colour screening length d in hadron:



# Regularization of low- $p_{\perp}$ divergence

so need **nonperturbative regularization for**  $p_{\perp} \rightarrow 0$  , e.g.

$$\frac{\mathrm{d}\hat{\sigma}}{\mathrm{l}p_{\perp}^{2}} \propto \frac{\alpha_{\mathrm{s}}^{2}(p_{\perp}^{2})}{p_{\perp}^{4}} \rightarrow \frac{\alpha_{\mathrm{s}}^{2}(p_{\perp}^{2})}{p_{\perp}^{4}} \theta\left(p_{\perp} - p_{\perp \mathrm{min}}\right) \quad \text{(simpler)}$$

$$\text{or} \rightarrow \frac{\alpha_{\mathrm{s}}^{2}(p_{\perp 0}^{2} + p_{\perp}^{2})}{(p_{\perp 0}^{2} + p_{\perp}^{2})^{2}} \quad \text{(more physical)}$$



where  $p_{\perp \min}$  or  $p_{\perp 0}$  are free parameters, empirically of order 2–3 GeV.

Typical number of interactions/event is 3 at 2 TeV, 4 – 5 at 13 TeV, but may be twice that in "interesting" high- $p_{\perp}$  ones. So far assumed that all collisions have equivalent initial conditions, but hadrons are extended, so dependence on impact parameter b.

p  $\langle n \rangle$ 

Overlap of protons during encounter is

$$\mathcal{O}(b) = \int \mathrm{d}^3 \mathbf{x} \, \mathrm{d}t \; \rho_1(\mathbf{x}, t) \, \rho_2(\mathbf{x}, t)$$

where  $\rho$  is (boosted) matter distribution in p, e.g. Gaussian or electromagnetic form factor.

Average activity at *b* proportional to  $\mathcal{O}(b)$ : \* central collisions more active  $\Rightarrow \mathcal{P}_n$  broader than Poissonian; \* peripheral passages normally give no collisions  $\Rightarrow$  finite  $\sigma_{\text{tot.}}$ .

#### Double parton scattering

Double parton scattering (DPS): two hard processes in same event.



Studied by

- 4 jets
- $\gamma$ + 3 jets
- 4 jets, whereof two b- or c-tagged
- $J/\psi$  or  $\Upsilon + 2$  jets (including  $vc\overline{c}$ )
- W/Z + 2 jets
- W<sup>-</sup>W<sup>-</sup>

 $\sigma_{\rm DPS} = \begin{cases} \frac{\sigma_A \sigma_B}{\sigma_{\rm eff}} & \text{for } A \neq B \\ \frac{\sigma_A \sigma_B}{2 \sigma_{\rm eff}} & \text{for } A = B \end{cases}$ 

(Poissonian  $\Rightarrow 1/2$ ;  $AB + BA \Rightarrow 2$ )

Note inverse relationship on  $\sigma_{\rm eff}$ . Natural scale is  $\sigma_{\rm ND} \approx 50$  mb, but "reduced" by *b* dependence.

#### Double parton scattering backgrounds

#### Always non-DPS backgrounds, so kinematics cuts required.

Example: order 4 jets  $\mathbf{p}_{\perp 1} > \mathbf{p}_{\perp 2} > \mathbf{p}_{\perp 3} > \mathbf{p}_{\perp 4}$  and define  $\varphi$  as angle between  $\mathbf{p}_{\perp 1} \mp \mathbf{p}_{\perp 2}$  and  $\mathbf{p}_{\perp 3} \mp \mathbf{p}_{\perp 4}$  for AFS/CDF

Double Parton Scattering

Double BremsStrahlung





 $\begin{aligned} |\mathbf{p}_{\perp 1} + \mathbf{p}_{\perp 2}| \gg 0 \\ |\mathbf{p}_{\perp 3} + \mathbf{p}_{\perp 4}| \gg 0 \end{aligned}$ 

 $d\sigma/d\varphi$  peaked at  $\varphi \approx 0/\pi$  for AFS/CDF

#### Experimental summary on DPS rate



# Multiplicity and MPI effects

DPS only probes high- $p_{\perp}$  tail of effects. More dramatic are effects on multiplicity distributions:



#### Forward-backward correlations

Global number, such as #MPI, affects activity everywhere:



(note suppressed zero on vertical axis  $\Rightarrow$  big effects!)

# Colour (re)connections and $\langle p_{\perp} \rangle (n_{\rm ch})$

 $\langle p_{\perp} \rangle (n_{\rm Ch})$  is very sensitive to colour flow



#### Jet pedestal effect -1

Events with hard scale (jet, W/Z) have more underlying activity! Events with *n* interactions have *n* chances that one of them is hard, so "trigger bias": hard scale  $\Rightarrow$  central collision  $\Rightarrow$  more interactions  $\Rightarrow$  larger underlying activity.

Studied in particular by Rick Field, with CDF/CMS data:



• Define the MAX and MIN "transverse" regions on an event-by-event basis with MAX (MIN) having the largest (smallest) density.



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# MPI in PYTHIA

- MPIs are gererated in a falling sequence of p⊥ values; recall Sudakov factor approach to parton showers.
- Energy, momentum and flavour conserved step by step: subtracted from proton by all "previous" collisions.
- Protons modelled as extended objects, allowing both central and peripheral collisions, with more or less activity.
- (Partons at small x more broadly spread than at large x.)
- Colour screening increases with energy, i.e.  $p_{\perp 0} = p_{\perp 0}(E_{\rm cm})$ , as more and more partons can interact.
- (Rescattering: one parton can scatter several times.)
- Colour connections: each interaction hooks up with colours from beam remnants, but also correlations inside remnants.
- Colour reconnections: many interaction "on top of" each other ⇒ tightly packed partons ⇒ colour memory loss?

# Interleaved evolution in PYTHIA

- Transverse-momentum-ordered parton showers for ISR and FSR
- MPI also ordered in  $p_{\perp}$
- $\Rightarrow$  Allows interleaved evolution for ISR, FSR and MPI:

$$\begin{array}{ll} \frac{\mathrm{d}\mathcal{P}}{\mathrm{d}\boldsymbol{p}_{\perp}} & = & \left( \frac{\mathrm{d}\mathcal{P}_{\mathrm{MPI}}}{\mathrm{d}\boldsymbol{p}_{\perp}} + \sum \frac{\mathrm{d}\mathcal{P}_{\mathrm{ISR}}}{\mathrm{d}\boldsymbol{p}_{\perp}} + \sum \frac{\mathrm{d}\mathcal{P}_{\mathrm{FSR}}}{\mathrm{d}\boldsymbol{p}_{\perp}} \right) \\ & \times & \exp\left( - \int_{\boldsymbol{p}_{\perp}}^{\boldsymbol{p}_{\perp}\max} \left( \frac{\mathrm{d}\mathcal{P}_{\mathrm{MPI}}}{\mathrm{d}\boldsymbol{p}_{\perp}'} + \sum \frac{\mathrm{d}\mathcal{P}_{\mathrm{ISR}}}{\mathrm{d}\boldsymbol{p}_{\perp}'} + \sum \frac{\mathrm{d}\mathcal{P}_{\mathrm{FSR}}}{\mathrm{d}\boldsymbol{p}_{\perp}'} \right) \mathrm{d}\boldsymbol{p}_{\perp}' \right) \end{array}$$

Ordered in decreasing  $p_{\perp}$  using "Sudakov" trick. Corresponds to increasing "resolution": smaller  $p_{\perp}$  fill in details of basic picture set at larger  $p_{\perp}$ .

- Start from fixed hard interaction  $\Rightarrow$  underlying event
- No separate hard interaction  $\Rightarrow$  minbias events
- $\bullet\,$  Possible to choose two hard interactions, e.g.  $W^-W^-$

# MPI in Herwig



# MPI in Herwig - 2

- Number of MPIs first picked; then generated unordered in  $p_{\perp}$ .
- Interactions uncorrelated, up until energy used up.
- Force ISR to reconstruct back to gluon after first interaction.
- Impact parameter by em form factor shape, but tunable width.
- *p*<sub>⊥min</sub> scale to be tuned energy-by-energy.
- Colour reconnection essential to get  $dn/d\eta$  correct.



# Heavy Ion Collisions



- The only way we can create the QGP in the laboratory!
- By colliding heavy ions it is possible to create a large (»1fm<sup>3</sup>) zone of hot and dense QCD matter
- Goal is to create and study the properties of the Quark Gluon Plasma
- Experimentally mainly the final state particles are observed, so the conclusions have to be inferred via models

# The three systems — understanding before 2012

# Pb-Pb









Hot QCD matter: This is where we expect the QGP to be created in central collisions.

QCD baseline: This is the baseline for "standard" QCD phenomena.

Cold QCD matter: This is to isolate nuclear effects, e.g. nuclear pdfs.

#### Strangeness enhancement



# Collective flow





Increasingly blurred line between pp, pA and AA!

QGP theory wrong? Much smaller systems enough for QGP?

Standard pp generators wrong! Need mechanism for collectivity.

#### Total cross section



#### Event-type breakdown



 $\Rightarrow$  Need damping.

Amplitude for (forward) elastic scattering from total cross section:



introducing the Pomeron  ${\rm I\!P}$  as shorthand for the effective 2-gluon exchange.

Since  $p \to p \, I\!\!P$  the Pomeron must have the quantum numbers of the vacuum:  $0^+$  colour singlet.

Recall: elastic cross section requires squaring one more time:



# Regge–Pomeranchuk theory of cross sections



# Diffraction

Ingelman-Schlein: Pomeron as hadron with partonic content Diffractive event = (Pomeron flux)  $\times$  (Pp collision)



1)  $\sigma_{\rm SD}$  and  $\sigma_{\rm DD}$  set by Reggeon theory.

2)  $f_{\mathbb{P}/\mathbb{P}}(x_{\mathbb{P}}, t) \Rightarrow$  diffractive mass spectrum,  $p_{\perp}$  of proton out.

3) Smooth transition from simple model at low masses to Pp with full pp machinery: multiple interactions, parton showers, etc.

- 4) Choice between different Pomeron PDFs.
- 5) Free parameter  $\sigma_{\mathbb{IP}p}$  needed to fix  $\langle n_{\text{interactions}} \rangle = \sigma_{\text{jet}} / \sigma_{\mathbb{IP}p}$ .

#### Gaps by subprocess



Non-diffractive fine, but wrong gap spectrum for diffraction.

#### Multiplicity in diffractive events



PYTHIA 6 lacks MPI, ISR, FSR in diffraction, so undershoots.