

## Chapter 9: Linear Momentum + Collisions

Momentum:  $\vec{P} = m \vec{v}$

$$\left\{ \begin{array}{l} P_x = m v_x \\ P_y = m v_y \\ P_z = m v_z \end{array} \right.$$

Newton's Second Law

$$\sum \vec{F} = \frac{d \vec{P}}{dt}$$

$$\begin{aligned} \sum \vec{F} &= \frac{d}{dt} (m \vec{v}) = \left( \frac{dm}{dt} \right) \vec{v} + m \left( \frac{d \vec{v}}{dt} \right) \\ &= \left( \frac{dm}{dt} \right) \vec{v} + \underline{\underline{m \vec{a}}} \end{aligned}$$

when is  $\vec{F} = \vec{ma}$  true?

when the mass is constant.

$$m = \text{const} \Rightarrow \frac{dm}{dt} = 0$$

## Impulse

$$\vec{F}_{\text{ver}} = \frac{d\vec{p}}{dt} \quad \text{can be inverted}$$

to give  $\Delta\vec{p} = \vec{P}_f - \vec{P}_i = \int_{t_i}^{t_f} \vec{F} dt = \vec{I}$

$\vec{I}$  is the impulse.

Ex. A 1 kg rubber ball initially moving at 10 m/s to the left strikes a wall and recoils at 8 m/s to the right. What is the impulse? of the ball?

$$\xrightarrow{x} \vec{P}_i = -(10 \text{ m/s})(1 \text{ kg}) = -10 \frac{\text{kg}\cdot\text{m}}{\text{s}}$$

$$\vec{P}_f = +8 \frac{\text{kg}\cdot\text{m}}{\text{s}}$$

$$\vec{I} = \vec{P}_f - \vec{P}_i = 8 - (-10) = \boxed{+18 \frac{\text{kg}\cdot\text{m}}{\text{s}}} \quad \text{to the right}$$

Ex. The same ball was in contact with the wall for 0.001 seconds. What average force is exerted on the ball in this time?

$$\begin{aligned} \vec{F}_{\text{avg}} &= \frac{\vec{I}}{\Delta t} = \frac{\Delta\vec{p}}{\Delta t} \\ &= \frac{+18 \frac{\text{kg}\cdot\text{m}}{\text{s}}}{0.001 \text{s}} = 18,000 \text{ N} \quad \text{to the right} \end{aligned}$$

---

Ex. Given the same impulse  $\vec{I}$ , which block at rest will acquire the larger velocity, a small mass block or a large mass block?

$$\vec{P}_i = 0 \quad \vec{P}_f = m\vec{v}$$

$$\vec{I} = \Delta\vec{p} = \vec{P}_f - \vec{P}_i = \vec{P}_f = m\vec{v}$$

Demo:

## Conservation of Momentum

Consider two particles that interact with each other (exert forces on each other) but are isolated from the environment.

$$\vec{F}_{12} = \frac{d\vec{p}_1}{dt}$$

$m_1 / s_1$

$$\vec{F}_{21} = \frac{d\vec{p}_2}{dt}$$

$m_2 / s_2$

Newton's Third Law :  $\vec{F}_{12} = -\vec{F}_{21}$   
action-reaction pair

$$\frac{d\vec{p}_1}{dt} = -\frac{d\vec{p}_2}{dt} \quad \Leftrightarrow \quad \frac{d}{dt}(\vec{p}_1 + \vec{p}_2) = 0$$

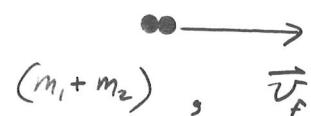
or  $\vec{p}_1 + \vec{p}_2 = \text{constant}$

=  $p_{\text{total}}^i$        $i$        $(\vec{p}_1 + \vec{p}_2)^i$   
                         =  $p_{\text{total}}^f$        $f$        $(\vec{p}_1 + \vec{p}_2)^f$

## Collisions

(1-D)

First, a special case : one particle at rest.

Before :After :

Suppose the two particles stick together and emerge with a common final velocity. Such a collision is called perfectly inelastic.

Dean

How can we find  $\vec{v}_f$ ?

Conservation of Momentum!

$$\vec{P}_i = \vec{P}_f$$

$$m_1 \vec{v}_{1i} + m_2 \vec{0} = (m_1 + m_2) \vec{v}_f$$

$$\vec{v}_f = \frac{m_1 \vec{v}_{1i}}{m_1 + m_2}$$

Perfectly Inelastic Collisions:

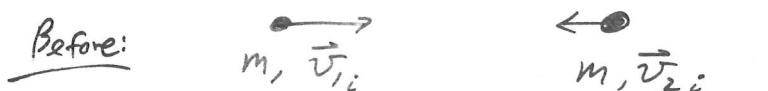
The general case

$$\vec{P}_i = \vec{P}_f$$

$$m_1 \vec{v}_{1i} + m_2 \vec{v}_{2i} = (m_1 + m_2) \vec{v}_f$$

$$\boxed{\vec{v}_f = \frac{m_1 \vec{v}_{1i} + m_2 \vec{v}_{2i}}{m_1 + m_2}}$$

Ex. A particle of unknown mass  $m$  is moving to the right at speed  $10 \text{ m/s}$ . Another particle of the same mass is moving to the left with speed  $10 \text{ m/s}$ . They stick together. What is the common final velocity.



$\xrightarrow{x} \vec{v}_{1i} = +10 \text{ m/s} \quad \vec{v}_{2i} = -10 \text{ m/s}$

$$\vec{v}_f = \frac{m \vec{v}_{1i} + m \vec{v}_{2i}}{2m} = \frac{m(10) + m(-10)}{2m} =$$

Is energy conserved in an inelastic collision?

$$\begin{aligned}\text{Ex. } K_i &= \frac{1}{2}m(v_{1i})^2 + \frac{1}{2}m(v_{2i})^2 \\ &= \frac{1}{2}m(10)^2 + \frac{1}{2}m(-10)^2 \\ &= 100(\text{J})\end{aligned}$$

$$\begin{aligned}K_f &= \frac{1}{2}(2m)(v_f)^2 = \frac{1}{2}(2m)(0)^2 \\ &= 0\end{aligned}$$

In general  $K_f < K_i$  for an inelastic collision. Where did the mechanical energy go?

Is it possible to arrange a mechanical collision in which energy is conserved? Yes.

Such a collision is called ELASTIC.

Ex. A special case:

Suppose the two particles have equal mass, particle one is moving with speed  $v$  toward particle two which is at rest.

Before:



Demoz

After:



To solve, we must satisfy both momentum and energy conservation.

$$\text{If } m_1 = m_2, \bar{v}_{2i} = V, \bar{v}_{2i} = 0$$

Momentum:  $P_i = P_f$

$$m_1 \bar{v}_{2i} = m_1 \bar{v}_{1f} + m_2 \bar{v}_{2f}$$

$$V = \bar{v}_{1f} + \bar{v}_{2f}$$

Energy:  $KE_i = KE_f \Rightarrow \text{elastic}$

$$\frac{1}{2} m_1 \bar{v}_{2i}^2 = \frac{1}{2} m_1 \bar{v}_{1f}^2 + \frac{1}{2} m_2 \bar{v}_{2f}^2$$

$$V^2 = \bar{v}_{1f}^2 + \bar{v}_{2f}^2$$

The energy equation is quadratic so once again, there are two solutions. Which one is physically reasonable?

$$\text{Cof E: } V^2 = \bar{v}_{1f}^2 + \bar{v}_{2f}^2$$

$$(\bar{v}_{1f} + \bar{v}_{2f})^2 = \bar{v}_{1f}^2 + \bar{v}_{2f}^2$$

$$\cancel{\bar{v}_{1f}^2 + 2\bar{v}_{1f}\bar{v}_{2f} + \bar{v}_{2f}^2} = \cancel{\bar{v}_{1f}^2} + \cancel{\bar{v}_{2f}^2}$$

$$2\bar{v}_{1f}\bar{v}_{2f} = 0$$

$\Rightarrow$  either  $\bar{v}_{1f} = 0$  or  $\bar{v}_{2f} = 0$   
but not both!

Collision

$$\bar{v}_{1f} = 0$$

$$\bar{v}_{2f} = V$$

physically reasonable

Pass Through

$$\bar{v}_{1f} = V$$

$$\bar{v}_{2f} = 0$$

# Unequal Masses

## Elastic Collisions -

Use Conservation of Momentum  
and Conservation of Energy

Before:



After:



$$v_{1f} = \left( \frac{m_1 - m_2}{m_1 + m_2} \right) v_{1i}$$

Eq 9-22

$$v_{2f} = \left( \frac{2m_1}{m_1 + m_2} \right) v_{1i}$$

Eq 9-23

Derive these yourself!

by M

## One Last Complication

Unequal masses:  $m_1 \neq m_2$   
and  $m_2$  is moving initially.  
This is the general case:

$$v_{1f} = \left( \frac{m_1 - m_2}{m_1 + m_2} \right) v_{1i} + \left( \frac{2m_2}{m_1 + m_2} \right) v_{2i}$$

$$v_{2f} = \left( \frac{2m_1}{m_1 + m_2} \right) v_{1i} + \left( \frac{m_2 - m_1}{m_1 + m_2} \right) v_{2i}$$

Elastic

Eq 9-24

Ex. Two particles of equal mass collide. The first is moving at  $10 \text{ m/s}$  to the right, the second at  $10 \text{ m/s}$  to the left. After the collision, they both move away at  $\pm 8 \text{ m/s}$ .

Is momentum conserved? Yes

$$\vec{P}_i = m(10) + m(-10) = 0$$

$$\vec{P}_f = m(+8) + m(-8) = 0 \quad \checkmark$$

mechanical  
Is energy conserved? No!

$$K_i = \frac{1}{2}m(10 \text{ m/s})^2 + \frac{1}{2}m(-10 \text{ m/s})^2 = 100 \text{ J}$$

$$K_f = \frac{1}{2}m(8 \text{ m/s})^2 + \frac{1}{2}m(-8 \text{ m/s})^2 = 64 \text{ J}$$

Is the collision ~~perfectly~~ inelastic? No

## Summary

Elastic

Conservation of Momentum  
Conservation of Energy

Inelastic

Conservation of Momentum

special case

Perfectly  
Inelastic

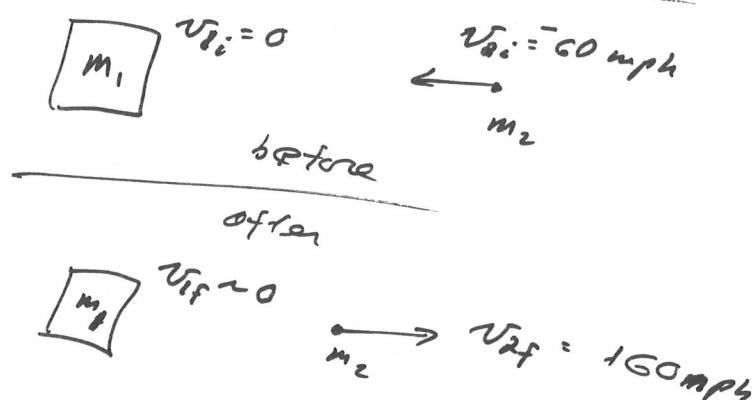
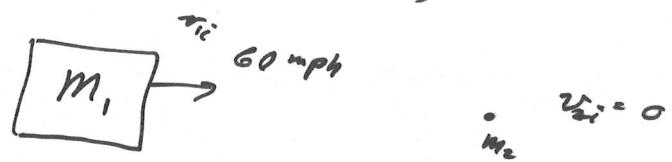
Conservation of Momentum  
Final velocities equal  
Particles stick together

\* Momentum is always conserved in any type of collision.

Ex A 20 ton truck hits a stationary ping-pong ball. The initial speed of the truck is 60 mph. What is the final speed of the ping-pong ball?

Elastic!

### ① Galilean Relativity



## Collisions in Multiple Dimensions

In 1-dimension, we learned that in any kind of collision, momentum is always conserved.

In 2-d and 3-d, momentum is conserved as a vector.

$$\vec{P}_i = \vec{P}_f$$

shorthand notation for

$$\begin{cases} P_{i,x} = P_{f,x} \\ P_{i,y} = P_{f,y} \end{cases}$$

each component is conserved separately!

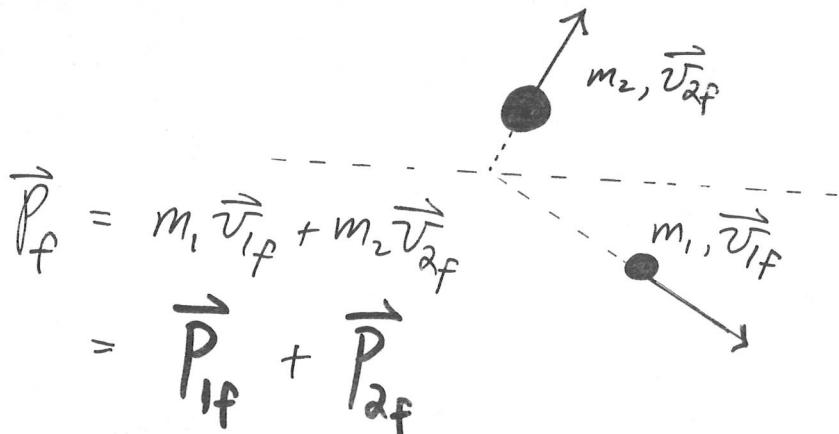
Graphically

before



$$\vec{P}_i = m_1 \vec{v} + m_2 \cdot 0$$

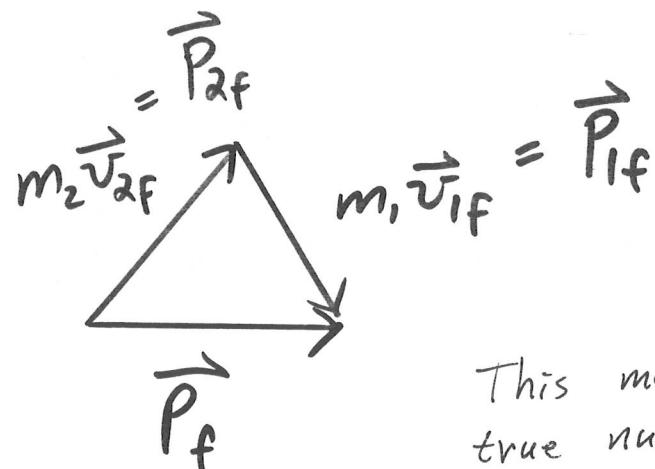
after



$$\begin{aligned}\vec{P}_f &= m_1 \vec{v}_{1f} + m_2 \vec{v}_{2f} \\ &= \vec{P}_{1f} + \vec{P}_{2f}\end{aligned}$$

Demn

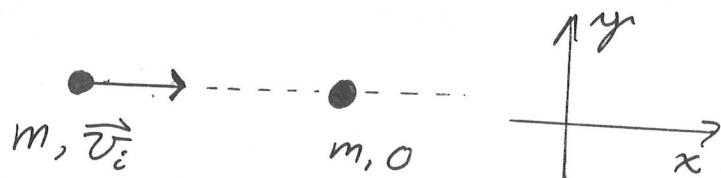
$$\vec{P}_i$$



This must be  
true numerically  
as well.

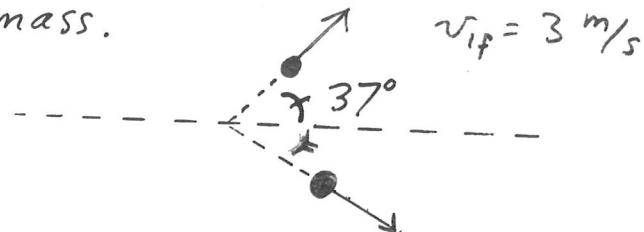
## Numerically

Let's consider a 2-dimensional collision between two packs of equal mass, one at rest.



$$\vec{v}_i = 5 \hat{i} \text{ m/s}$$

After the collision, we are told the direction and speed of the red mass.



What is the final velocity vector of the green mass  $\vec{v}_{2f}$ ?

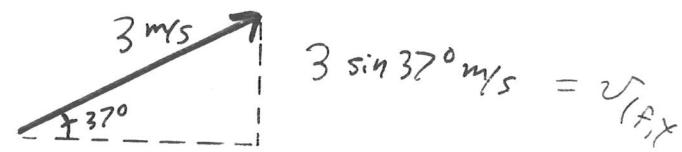
Approach?

$$\vec{P}_i = \vec{P}_f$$

$$\vec{P}_i = 5m \hat{i} + 0 \hat{j}$$

$$\vec{P}_{1f} = ? = m v_{1f,x} \hat{i} + m v_{1f,y} \hat{j}$$

$$= m 3 \cos 37^\circ \hat{i} + m 3 \sin 37^\circ \hat{j}$$



$$v_{1f,x} = 3 \cos 37^\circ \text{ m/s}$$

$$3 \sin 37^\circ \text{ m/s} = v_{1f,y}$$

$$\vec{P}_{2f} = ? = m v_{2f,x} \hat{i} + m v_{2f,y} \hat{j}$$

$$\vec{P}_i = \vec{P}_f$$

$$\vec{P}_i = \vec{P}_{1f} + \vec{P}_{2f}$$

$$5m\hat{i} + 0\hat{j} = 3m \cos 37^\circ \hat{i} + 3m \sin 37^\circ \hat{j} + m v_{2fx} \hat{i} + m v_{2fy} \hat{j}$$

How do we solve this?

by components!

$x$ -components       $\hat{i}$  direction

$$5m = 3m \cos 37^\circ + m v_{2fx}$$

$$v_{2fx} = 5 - 3 \cos 37^\circ = \boxed{2.6 \text{ m/s}}$$

$y$ -components       $\hat{j}$  direction

$$0 = 3m \sin 37^\circ + m v_{2fy}$$

$$v_{2fy} = -3 \sin 37^\circ = \boxed{-1.8 \text{ m/s}}$$

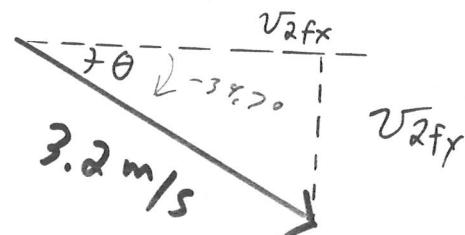
$$\vec{v}_{2f} = (2.6\hat{i} - 1.8\hat{j}) \text{ m/s}$$

# Polar Coordinates

What is the angle and magnitude of  $\vec{v}_{2f}$

$$|\vec{v}_{2f}| = \sqrt{(v_{2fx})^2 + (v_{2fy})^2}$$
$$= \boxed{3.2 \text{ m/s}} \quad \text{SCALAR speed}$$

$$\theta = \tan^{-1}\left(\frac{v_y}{v_x}\right) = \boxed{-34.7^\circ}$$



Is this collision elastic?

Is mechanical energy conserved?

$$K_i = \frac{1}{2}m(v_i)^2 = \frac{1}{2}m(s)^2 = \frac{25}{2} \cdot m$$

$$K_f = \frac{1}{2}m(v_{1f})^2 + \frac{1}{2}m(v_{2f})^2$$
$$= \frac{1}{2}m(3)^2 + \frac{1}{2}m(3.2)^2 = \frac{19.2}{2} \cdot m$$

This collision is not elastic,

and it is not completely inelastic.

Now, consider a completely inelastic collision. The two masses stick together.

## Demo

Approach?

How do we solve for the common final velocity vector?

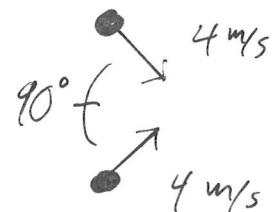
$$\vec{P}_i = \vec{P}_f$$

Example: Perfectly Inelastic Collision

Consider a collision between two particles  $m_1 = 2\text{ kg}$  and  $m_2 = 1\text{ kg}$ . After the collision,

the particles stick together.

Initially, they both have velocities of magnitude  $4\text{ m/s}$ , but at right angles to each other.



How much energy is lost in the collision?

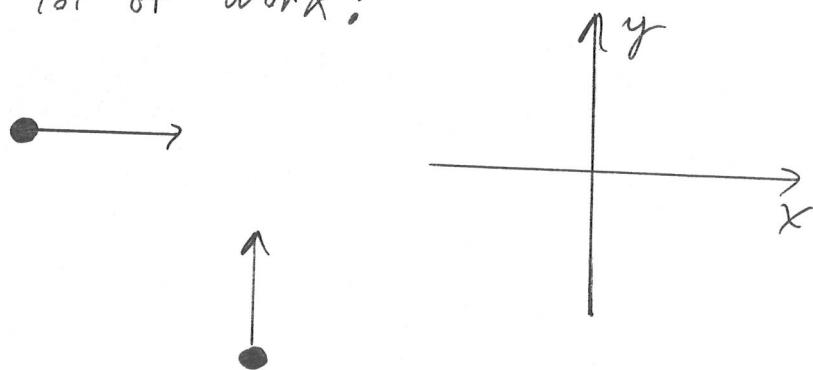
Approach?

Momentum Conservation

$$\underline{\overrightarrow{P}_i} = \overrightarrow{P}_f$$

Choose a coordinate system.

A judicious choice will save us  
a lot of work!



$$\overrightarrow{P}_{1i} = m_1 \overrightarrow{v}_{1i} = (2\text{kg}) 4\hat{i} \text{ m/s}$$

$$\overrightarrow{P}_{2i} = m_2 \overrightarrow{v}_{2i} = (1\text{kg}) 4\hat{j} \text{ m/s}$$

$$\overrightarrow{P}_i = \overrightarrow{P}_{1i} + \overrightarrow{P}_{2i}$$

$$= (8\hat{i} + 4\hat{j}) \text{ kg}\cdot\text{m/s} = \overrightarrow{P}_f$$

What is the final velocity?

$$m = 3\text{kg} \quad \overrightarrow{v}_f = \frac{\overrightarrow{P}_f}{m}$$

$$\overrightarrow{P}_f = 3 v_{fx} \hat{i} + 3 v_{fy} \hat{j}$$

$$\overrightarrow{P}_i = \overrightarrow{P}_f$$

$$8\hat{i} + 4\hat{j} = 3 v_{fx} \hat{i} + 3 v_{fy} \hat{j}$$

$$\textcircled{1} \quad v_{fx} = \frac{8}{3} \text{ m/s} = 2.67 \text{ m/s}$$

$$\textcircled{2} \quad v_{fy} = \frac{4}{3} \text{ m/s} = 1.33 \text{ m/s}$$

How much mechanical energy is converted into heat?

$$\begin{aligned} K_i &= \frac{1}{2}m_1(v_{1i})^2 + \frac{1}{2}m_2(v_{2i})^2 \\ &= \frac{1}{2}(2\text{kg})(4\text{m/s})^2 + \frac{1}{2}(1\text{kg})(4\text{m/s})^2 \\ &= 24 \text{ J} \\ K_f &= \frac{1}{2}(m_1+m_2)v_f^2 = \frac{1}{2}(3\text{kg})(2.66^2 + 1.33^2) \\ &= 13.3 \text{ J} \end{aligned}$$

$\underbrace{v_{fx}^2 + v_{fy}^2}_{v_f^2}$

$$So \quad 24 \text{ J} - 13.3 \text{ J} = 10.7 \text{ J}$$

are converted to heat.

## Center of Mass

An idea we have been using for some time.

Example: Bowling Ball

Not a point particle, but we have been treating it like one.

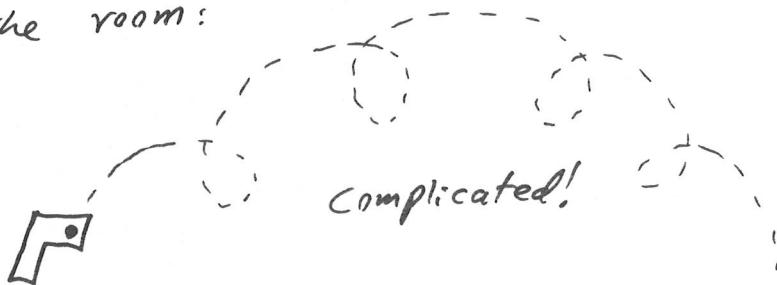
Justification for this?

We will see ...

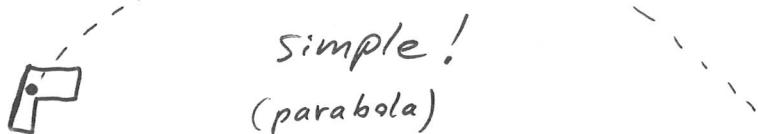
Demo

## From Last Time

Trajectory of an arbitrary point  
in an extended body thrown across  
the room:



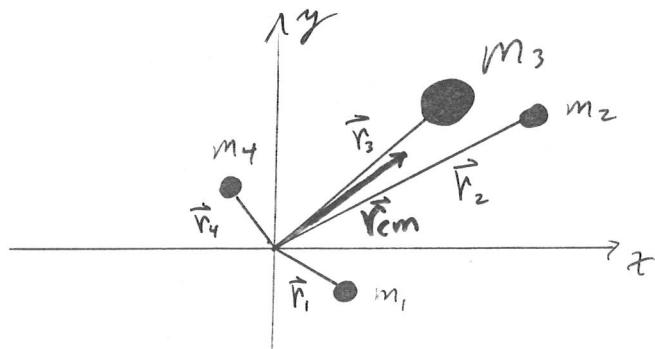
Trajectory of the center of mass  
of an extended body thrown across  
the room:



Definition of the center of mass  
of a set of particles:

$$\vec{r}_{cm} \equiv \frac{\sum_i m_i \vec{r}_i}{M_{\text{total}}} = \frac{m_1 \vec{r}_1 + m_2 \vec{r}_2 + \dots}{M_1 + M_2 + \dots}$$

where  $M_{\text{total}}$  is the total mass  
of all the particles  $= \sum_i m_i$



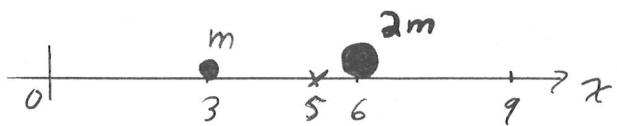
Idea: replace a lot of individual  
masses at many points by one big  
mass at one point.

$\vec{r}_{cm}$  is a vector quantity.

### 1-d example:

Two particles sit on the  $x$ -axis.

One sits 3 cm from the origin and has mass "m." The other sits 6 cm from the origin and has mass "2m." Where is the center of mass?



$$x_{cm} = \frac{\sum_i m_i x_i}{M_{total}} = \frac{m(3\text{cm}) + 2m(6\text{cm})}{3 \cdot m}$$

$$= \frac{m(15\text{cm})}{3m} = \boxed{5\text{cm}}$$

"Average" position

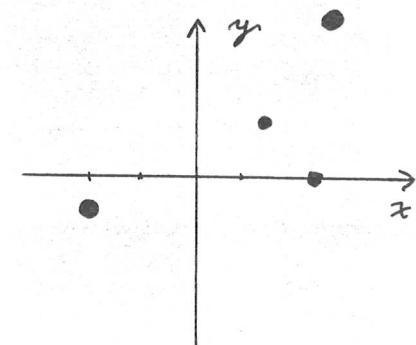
### 2-d example:

1 kg at  $(-2\hat{i} - 3\hat{j})$

2 kg at  $(2\hat{i} + 0\hat{j})$

3 kg at  $(2\hat{i} + 4\hat{j})$

3 particles



$$x_{cm} = \frac{\sum_i m_i x_i}{\sum_i m_i}$$

$$= \frac{1\text{kg}(-2) + 2\text{kg}(2) + 3\text{kg}(2)}{1\text{kg} + 2\text{kg} + 3\text{kg}} = \boxed{\frac{8}{6}}$$

$$y_{cm} = \frac{\sum_i m_i y_i}{\sum_i m_i}$$

$$= \frac{1\text{kg}(-1) + 2\text{kg}(0) + 3\text{kg}(4)}{1\text{kg} + 2\text{kg} + 3\text{kg}} = \boxed{\frac{11}{6}}$$

$$\vec{r}_{cm} = \left( \frac{8}{6}\hat{i} + \frac{11}{6}\hat{j} \right)$$

How does the center of mass simplify physics?

## Kinematics

$$\vec{r}_{cm} = \frac{1}{M_{total}} \left( \sum_i m_i \vec{r}_i \right)$$

Take the time derivative of both sides.

$$\frac{d\vec{r}_{cm}}{dt} = \vec{v}_{cm} = \frac{1}{M_{total}} \left( \sum_i m_i \frac{d\vec{r}_i}{dt} \right)$$

Velocity of the center of mass

$$\boxed{\vec{v}_{cm} = \frac{1}{M_{total}} \left( \sum_i m_i \vec{v}_i \right)}$$

Individual velocities are "weighted" by the individual masses.

Example:

A 70 kg instructor throws a 0.5 kg ball at 35 m/s. How fast is the center of mass moving?

|             | Me    | Ball             |
|-------------|-------|------------------|
| $m_i$       | 70 kg | 0.5 kg           |
| $\vec{v}_i$ | 0 m/s | 35 m/s $\hat{i}$ |

$$\vec{v}_{cm} = \frac{70 \text{ kg} (0 \text{ m/s}) + 0.5 \text{ kg} (35 \text{ m/s}) \hat{i}}{70 \text{ kg} + 0.5 \text{ kg}}$$

$$= \boxed{0.25 \text{ m/s}} \hat{i}$$

"Average" vel. of system

Next step  $\rightarrow$  Acceleration of  
the center of mass

$$\vec{v}_{cm} = \frac{1}{M_{total}} \left( \sum_i m_i \vec{v}_i \right)$$

Take the time derivative of both sides.

$$\frac{d\vec{v}_{cm}}{dt} = \vec{a}_{cm} = \frac{1}{M_{total}} \left( \sum_i m_i \frac{d\vec{v}_i}{dt} \right)$$

$$\boxed{\vec{a}_{cm} = \frac{1}{M_{total}} \left( \sum_i m_i \vec{a}_i \right)}$$

Important because we can now  
consider **Dynamics**

$$m_i \vec{a}_i = \vec{F}_i \quad \text{total force on the } i^{\text{th}} \text{ particle}$$

$$\vec{a}_{cm} = \frac{1}{M_{total}} \left( \sum_i \vec{F}_i \right)$$

$$M_{total} \vec{a}_{cm} = \sum_i \vec{F}_i = \text{Total Force on all particles}$$

One more step and we will have our  
justification for using the center of mass.

$\sum_i \vec{F}_i$  is the sum of all  
forces acting on all  
particles.

This sum includes internal and  
external forces.

Simplify?

Consider just two particles.

$$i = 1, 2$$

$$\sum_i \vec{F}_i = \vec{F}_1 + \vec{F}_2$$

---

$$\vec{F}_1 = \vec{F}_{12} + \vec{F}_{\text{ext}, 1}$$

↑  
internal      ↗ external

$$\vec{F}_2 = \vec{F}_{21} + \vec{F}_{\text{ext}, 2}$$

---

$$\vec{F}_1 + \vec{F}_2 = \vec{F}_{\text{ext}} + \vec{F}_{\text{ext}}$$

But!

Newton's third law relates

$$\vec{F}_{21} \text{ and } \vec{F}_{12}.$$

$$\vec{F}_{21} = -\vec{F}_{12}$$

$$\text{so } \vec{F}_{21} + \vec{F}_{12} = 0 \quad \text{internal forces cancel!!}$$

$$\sum_i \vec{F}_i = \vec{F}_{\text{ext}, 1} + \vec{F}_{\text{ext}, 2} = \sum_i \vec{F}_{\text{ext}, i}$$

This is true for: 2 particles

3 particles

⋮

∞ particles

Why?

Because for each pair of particles,  
the internal forces cancel.

$$\vec{F}_{47, 89} = -\vec{F}_{89, 47}$$

The total force acting on a system of  
particles equals the total external  
force acting on the system.

Where are we?

$$M_{\text{total}} \vec{a}_{\text{cm}} = \sum_i \vec{F}_{\text{external}} = \vec{F}_{\text{total external}}$$

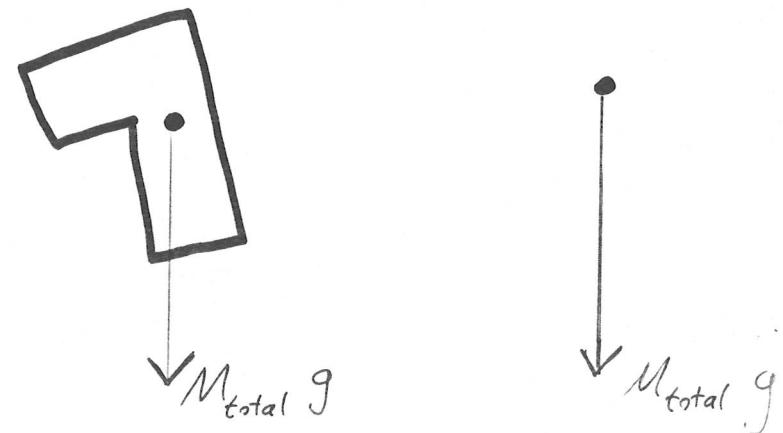
This is our justification for treating extended objects like point particles.

Internal forces don't matter!

A system of particles behaves as if it were a point particle with all of its mass ( $M_{\text{total}}$ ) concentrated at the center of mass ( $\vec{r}_{\text{cm}}$ ) acted on only by external forces, applied at the center of mass.

Example:

Free body diagram for an extended object thrown across the room.



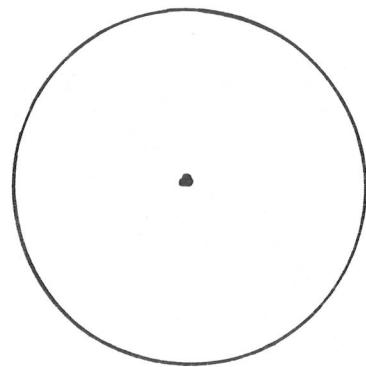
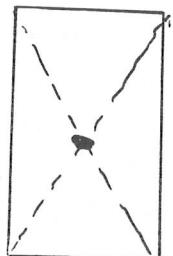
$$\vec{F}_{\text{total ext}} = M_{\text{total}} \vec{a}_{\text{cm}}$$

Simplifies kinematics and dynamics greatly!

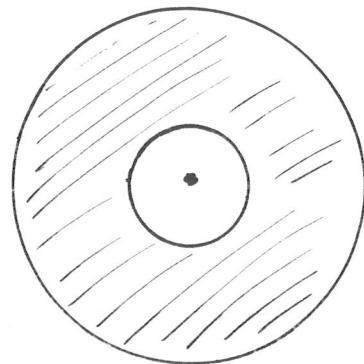
Demo ~

For symmetric objects, we don't even need to integrate.

Examples:

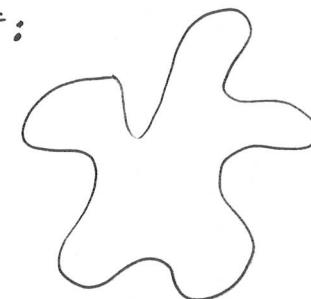


The center of mass need not be within the extended body.



What about shapes that cannot be integrated?

How can I find the center of mass of:



Suppose that I support an object from some arbitrary point.

Where does its C-d-M lie?

?

The C-of-M must lie directly  
below the support point.

Why?

The object behaves as if all of its  
mass is at the C-of-M.

The object will be in equilibrium  
when the C-of-M is at the lowest  
position possible. This is where  
the potential energy is a minimum.

How does this fact help us to find  
the C-of-M?

Demo<sup>2</sup>