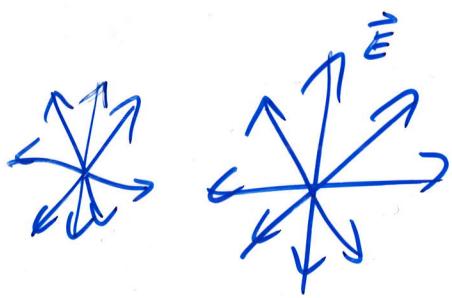


Polaroids

Light from the Sun, a lightbulb, a match, etc. is unpolarized, that is, it contains \vec{E} fields pointing in all directions at random.

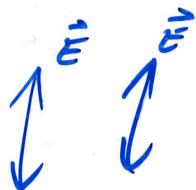
Think of a polaroid as a picket fence that only allows those \vec{E} fields aligned along the pickets to pass through.



unpolarized
light



polaroid



polarized
light

If the polaroid direction (picket direction) and the \vec{E} field direction make an angle θ , then only

$E_{\max} \cos \theta$ gets through

and the component of \vec{E} that does get through is now polarized along the polaroid direction.

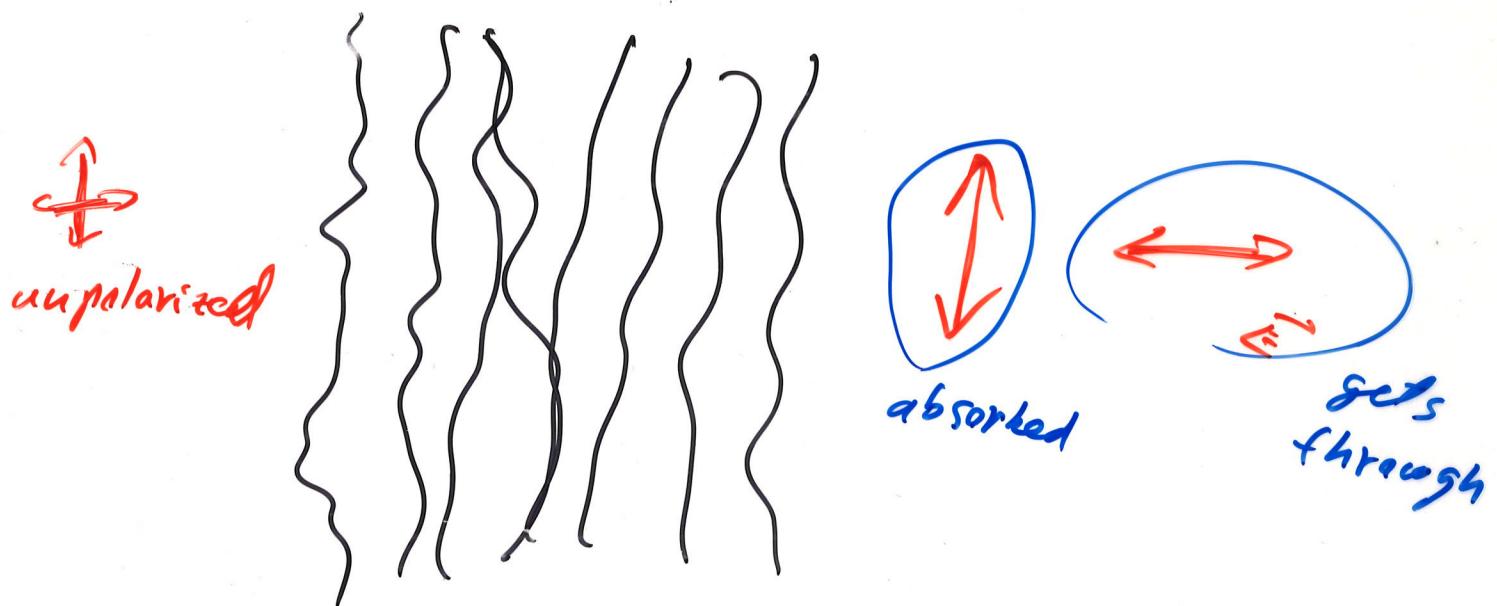
The intensity of radiation is proportional to $|\vec{E}|^2$

$$I_{\max} = \frac{1}{c\mu_0} E_{\text{rms}}^2 = \frac{1}{c\mu_0} \frac{E_{\max}^2}{2}$$

so the intensity (what your eye detects) that gets through the polaroid is

$$I_{\max} \cos^2 \theta$$

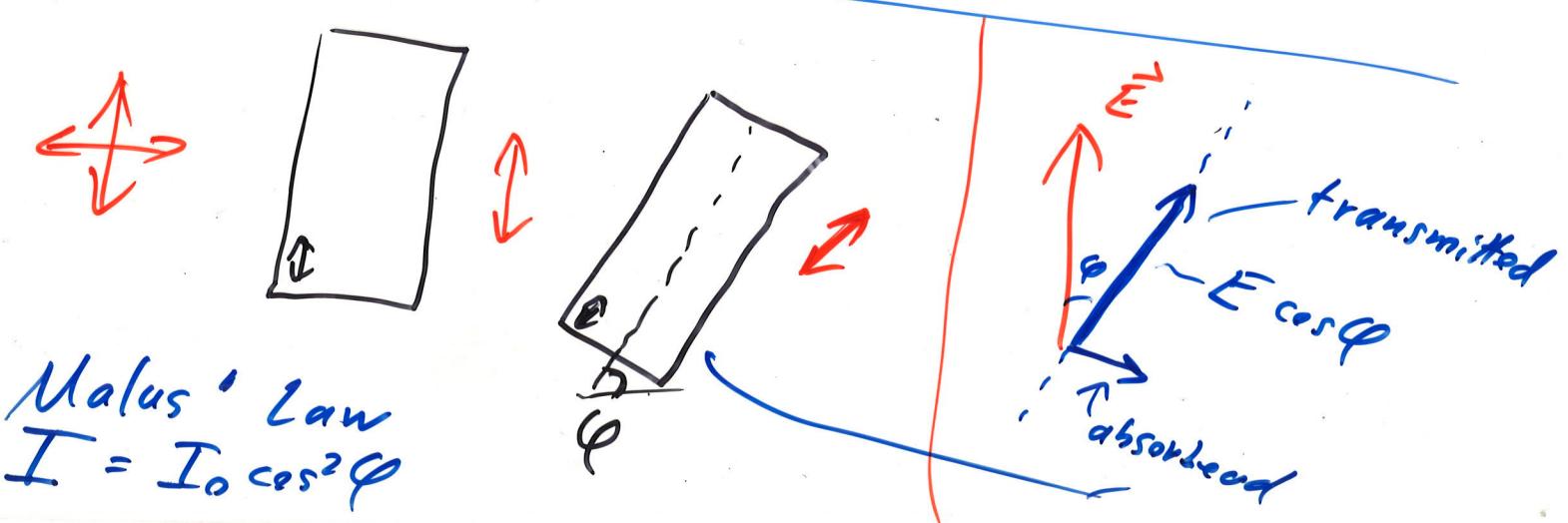
Polarization: direction of Electric field
perpendicular to direction of travel



$$I \propto \vec{E}^2 = \vec{E} \cdot \vec{E} = E_x^2 + E_y^2$$

unpolarized

$$I_{\text{polarized}} \propto E_x^2 = \frac{1}{2} I_{\text{unpolarized}}$$



One polaroid

What happens to the original intensity I_{max} after unpolarized light passes through one polaroid?

$$\frac{I_{max}}{2}$$

Crossed polaroids

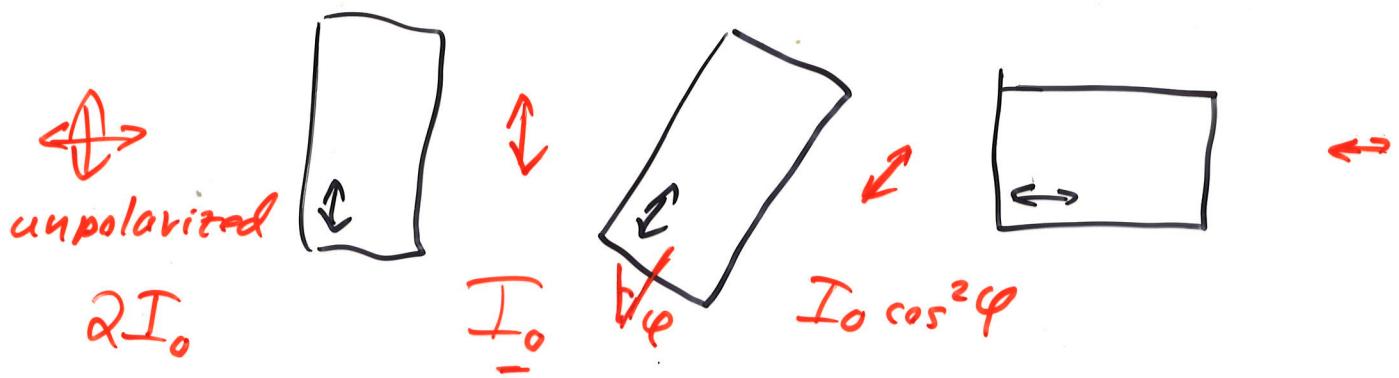
What happens to I_{max} as unpolarized light is passed through 2 polaroids set at 90° to each other?

0

Stacked polaroids

A third sheet is inserted between 2 crossed polaroids 45° from each. I_{max} ?

$$I_m \downarrow \quad \frac{I_{max}}{2} \downarrow \quad \left(\frac{I_{max}}{2} \right) \cos^2(45^\circ) = \frac{I_{max}}{4} \quad \left(\frac{I_{max}}{4} \right) \cos^2(45^\circ) = \frac{I_{max}}{8}$$



$$\vec{E} = E_x \hat{e}_x + E_y \hat{e}_y \quad | \quad \vec{E} = E_y \hat{e}_y$$

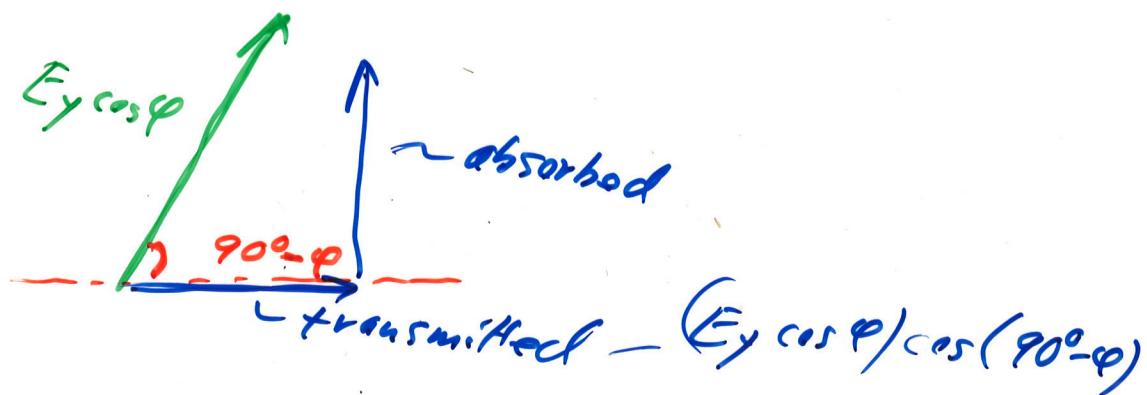
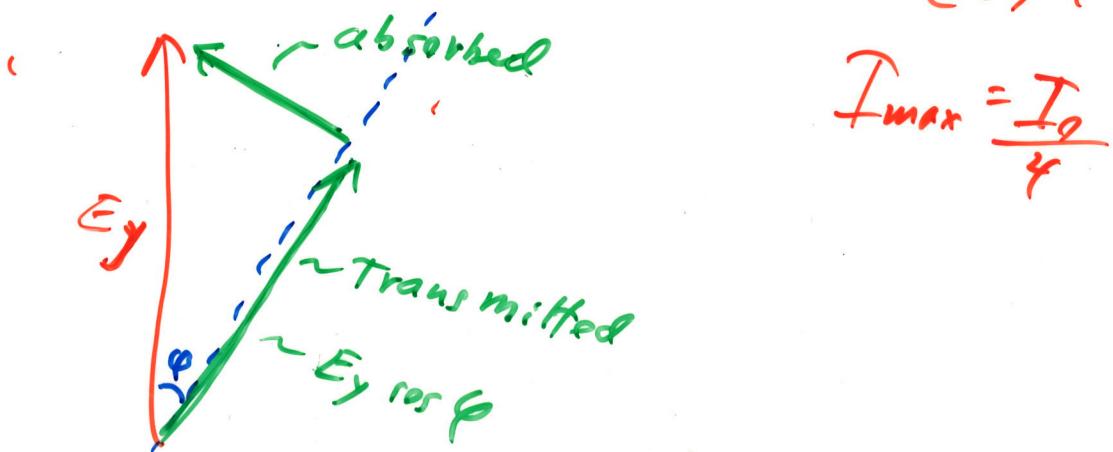
$$I \propto \vec{E}^2 = \vec{E} \cdot \vec{E} \quad | \quad I \propto \vec{E}^2 = E_y^2$$

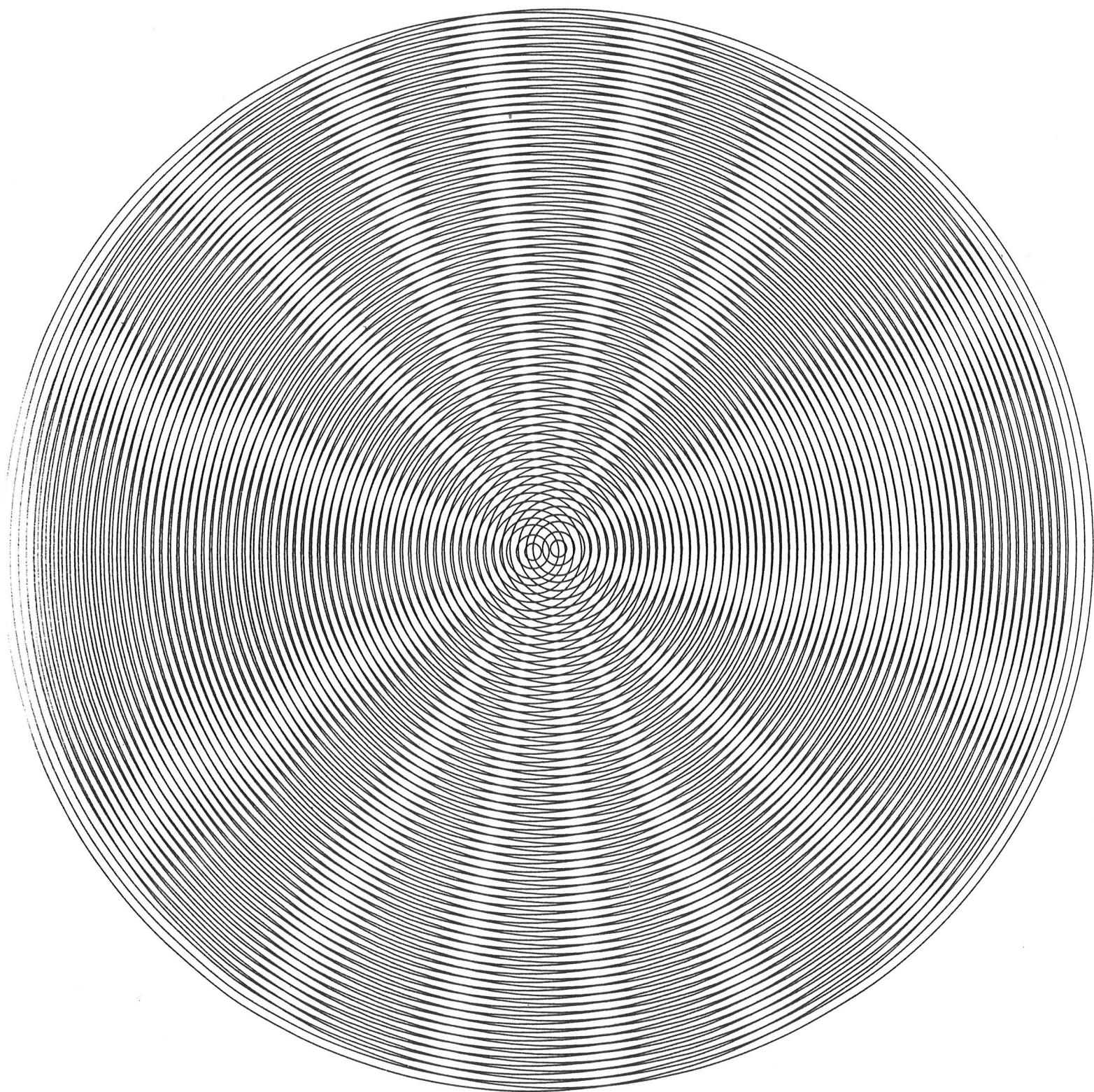
$$\underline{E_x^2 + E_y^2}$$

$$I \propto E_x^2 \cos^2 \varphi \quad | \quad I = E_y^2 \cos^2 \varphi$$

$$I = \overbrace{\cos^2(90^\circ - \varphi)}^{\{0, \varphi=0\}}$$

$$= \begin{cases} 0, & \varphi=0 \\ \text{max}, & \varphi=90^\circ \\ 0, & \varphi=90^\circ \end{cases}$$



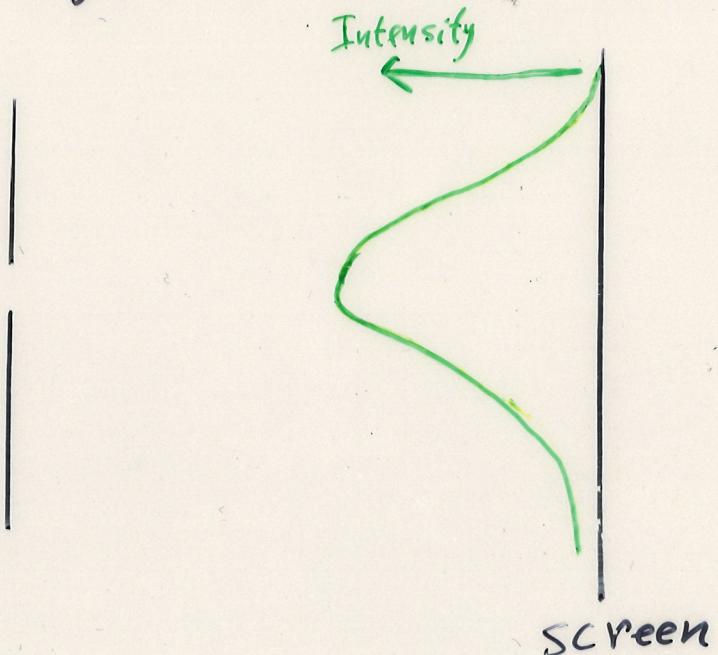


Interference

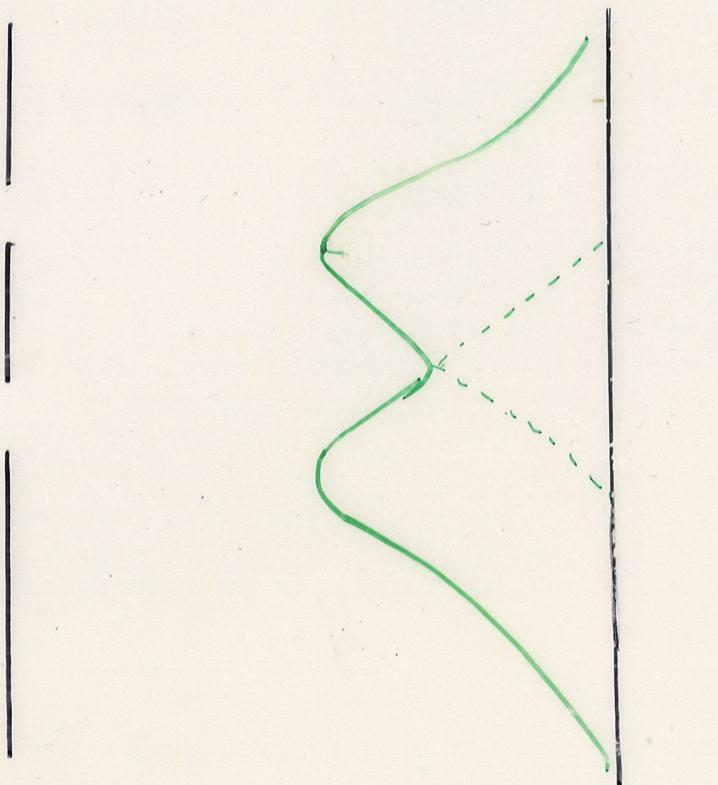
Newton : Light is made of particles or corpuscles.

Young : Light is made of waves.

one
slit

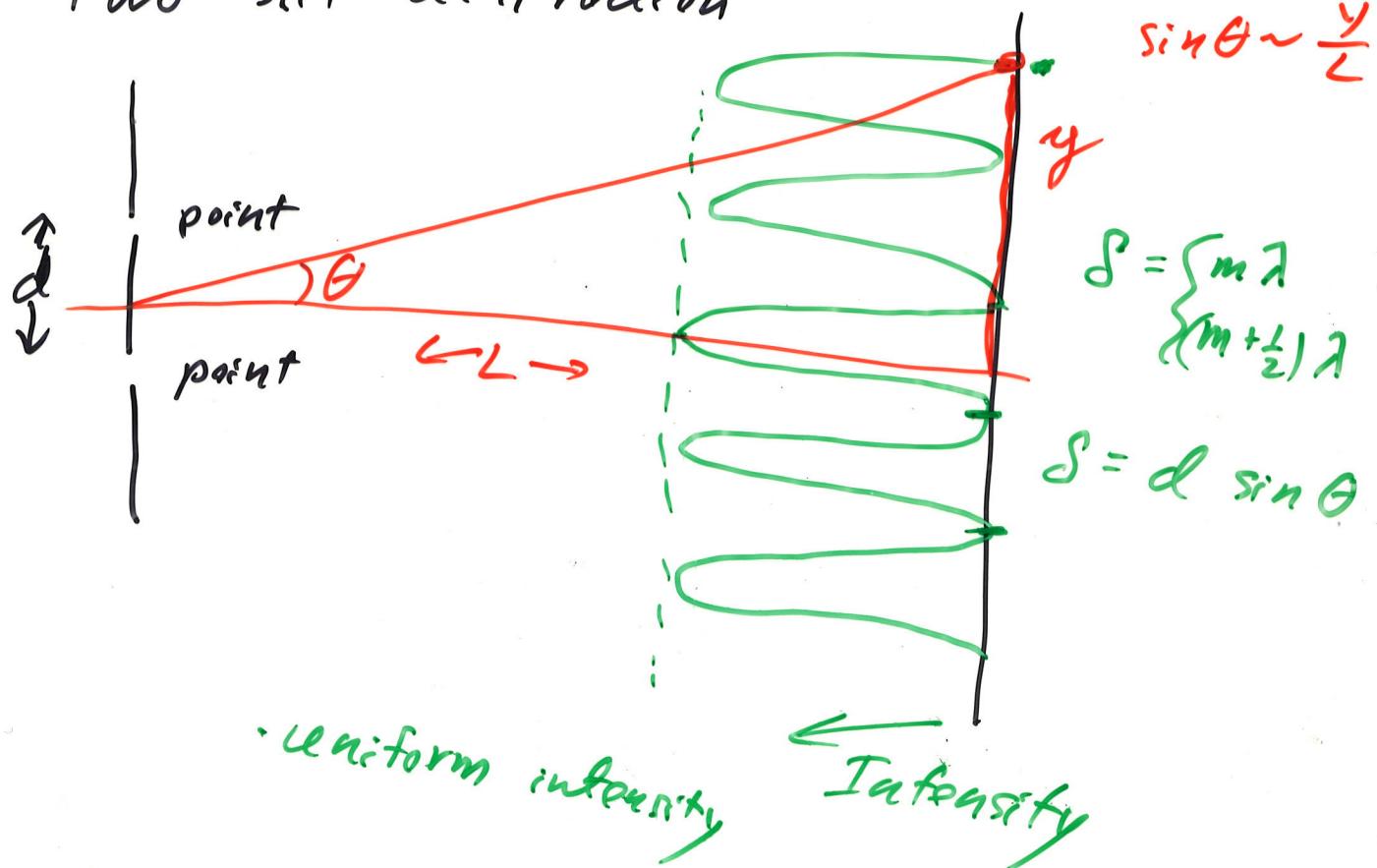


two
slits



expected pattern
for corpuscles

Two slit diffraction



path difference δ tells you where bright spot occur

Intensity function — requires

$$E_{\text{tot}} = E_1 + E_2$$

small angle approximation

$$\theta \approx \sin \theta \approx \tan \theta$$

θ in radians for $\theta \leq 5^\circ$

Path difference

$$\delta = d \sin \theta$$

Constructive
Interference
Bright

$$\delta = d \sin \theta = m\lambda$$

$$m = 0, \pm 1, \pm 2, \dots$$

Destructive
Interference
Dark

$$\delta = d \sin \theta = (m + \frac{1}{2})\lambda$$

$$m = 0, \pm 1, \pm 2, \dots$$

Small angle approximation

for $\theta \approx 0.1 \text{ rad} (\approx 5^\circ)$

$$\theta \approx \sin \theta \approx \tan \theta = \frac{\text{opp}}{\text{adj}} = \frac{y}{L} \quad (\text{radian only!})$$

$$y = L \sin \theta = \begin{cases} L m \lambda / d & \text{const. bright} \\ L (m + \frac{1}{2}) \lambda / d & \text{destr. dark} \end{cases}$$

$$y \ll L$$

10cm

10m

$$\lambda \ll d$$

700 nm

~ 1 mm

M = order

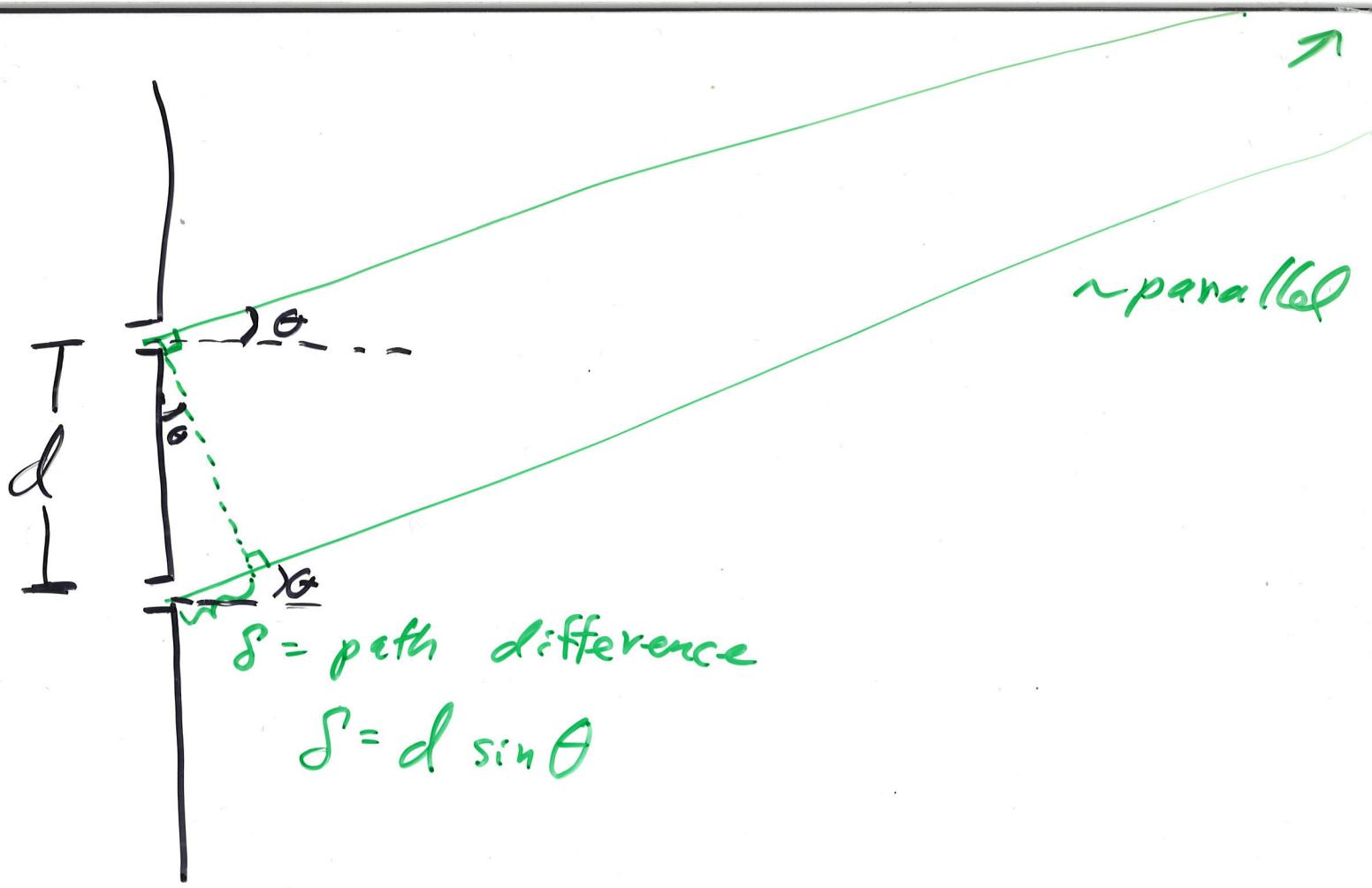
Phase Difference φ

when $\delta = 0$, $\varphi = 0$

when $\delta = \lambda$, $\varphi = 2\pi$

$$\frac{\delta}{\varphi} = \frac{\lambda}{2\pi} \Rightarrow \varphi = \frac{2\pi\delta}{\lambda}$$

$$= \frac{2\pi d \sin \theta}{\lambda}$$



Intensity

$$I = S_{AVG} = \frac{E_0^2}{2\mu_0 c}$$

↑ Poynting vector

$$E_{tot} = E_1 + E_2$$

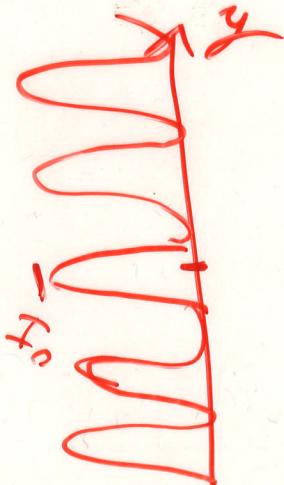
$$\begin{aligned} &= E_0 \sin(\omega t) + E_0 \sin(\omega t + \varphi) \\ &= 2E_0 \cos\left(\frac{\varphi}{2}\right) \sin\left(\omega t + \frac{\varphi}{2}\right) \end{aligned}$$

max is $2E_0$ - const. - $\varphi = 0, 2\pi, 4\pi, \dots$

min is 0 - destr. - $\varphi = 180^\circ = \pi \text{ rad}$

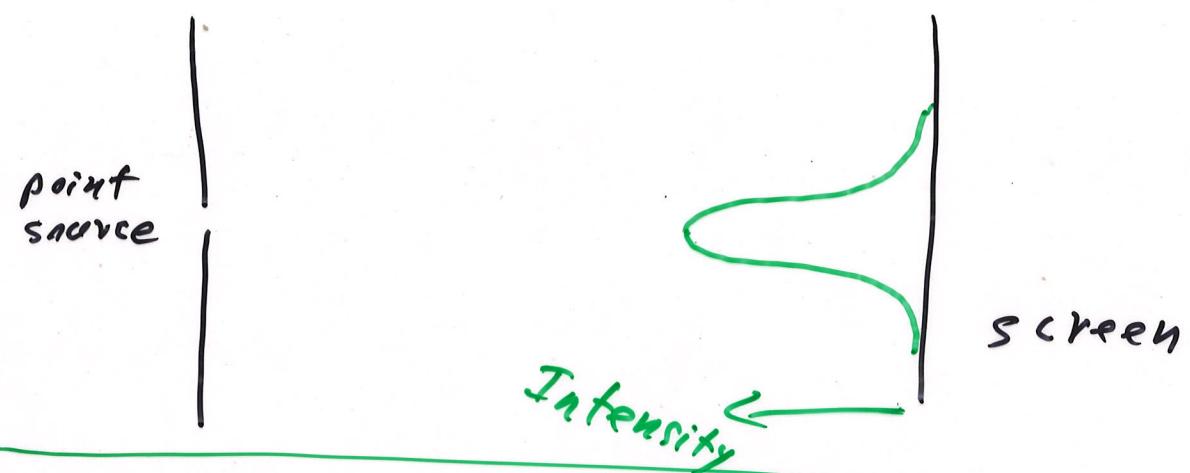
~~3π~~, ~~5π~~, ...

$$I = I_0 \cos^2\left(\frac{\varphi}{2}\right) = I_0 \cos^2\left(\frac{\pi d \sin \theta}{\lambda}\right)$$

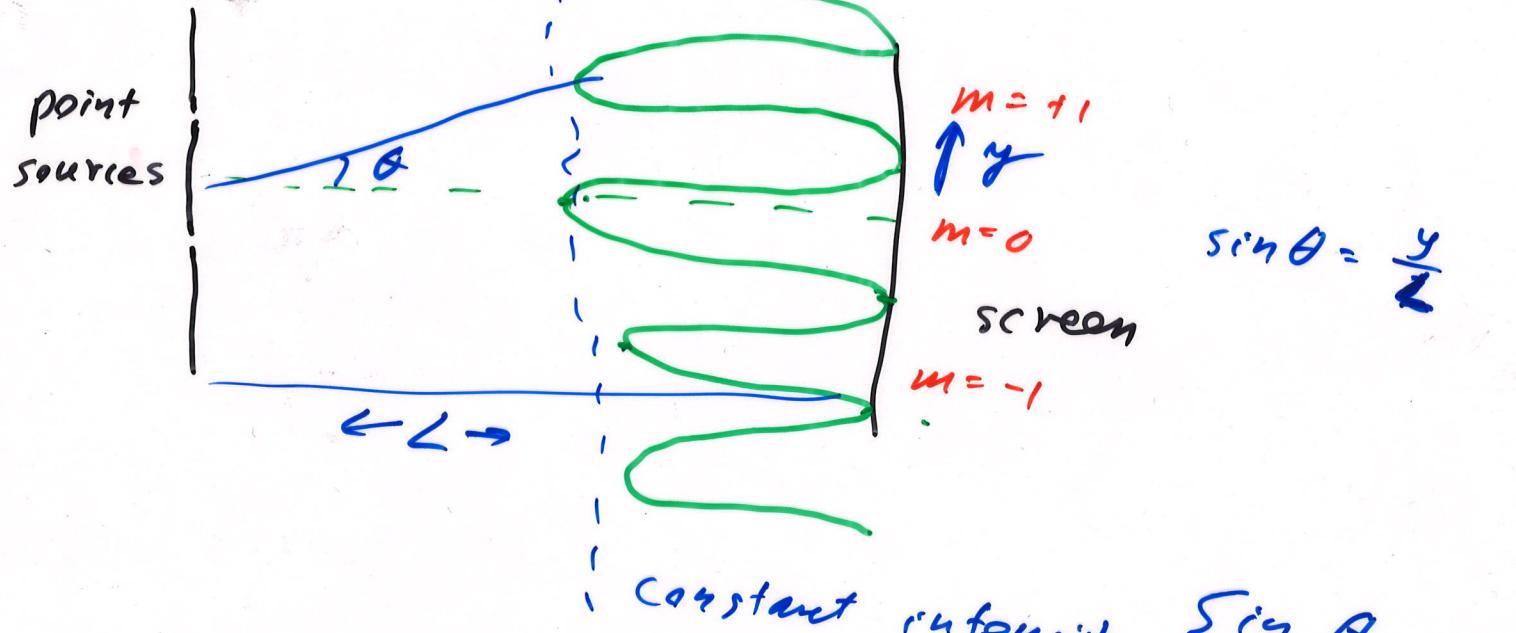


$$= I_0 \cos^2\left(\frac{\pi d y}{\lambda}\right)$$

Previously, single slit pattern



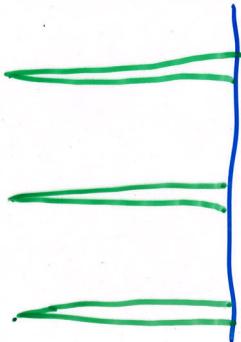
double slit pattern

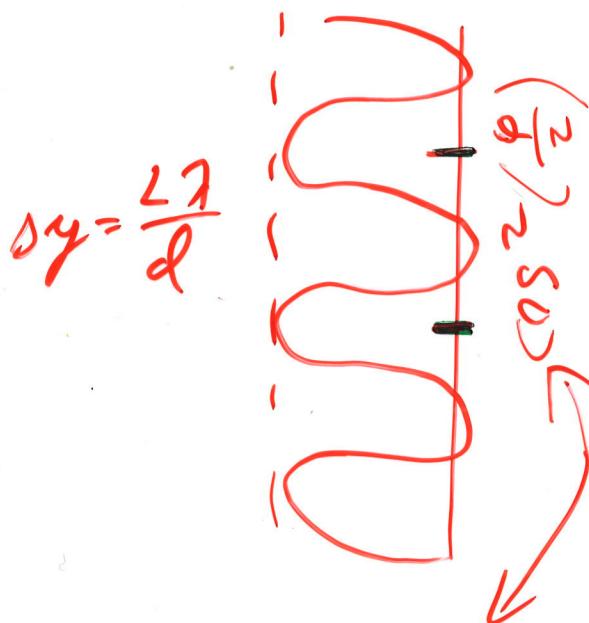
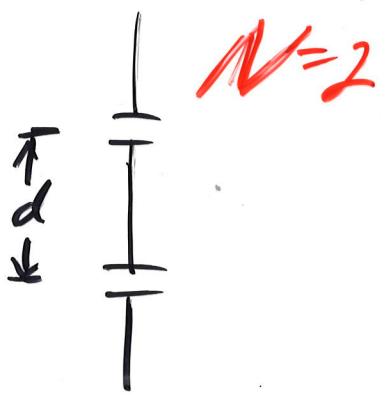


$$E_{\text{tot}} = E_1 + E_2 = E_0 \sin(\alpha) + E_0 \sin(\alpha + \phi)$$
$$I \propto E_{\text{tot}}^2$$

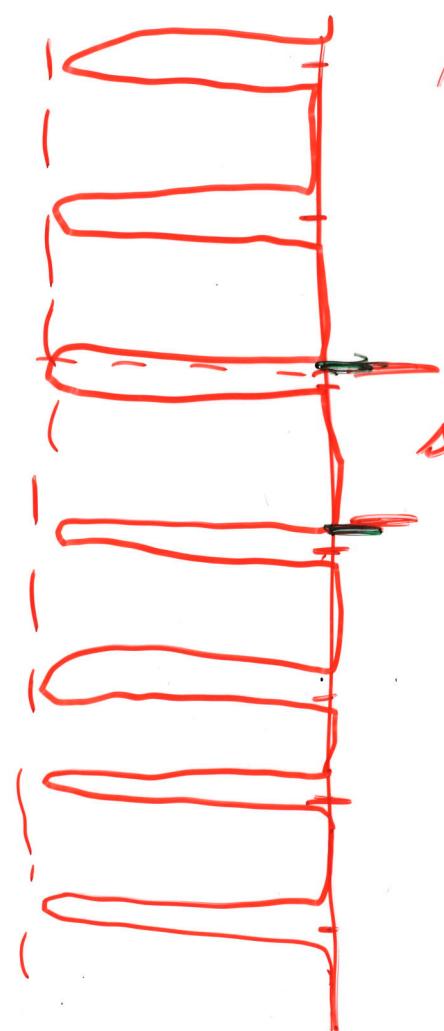
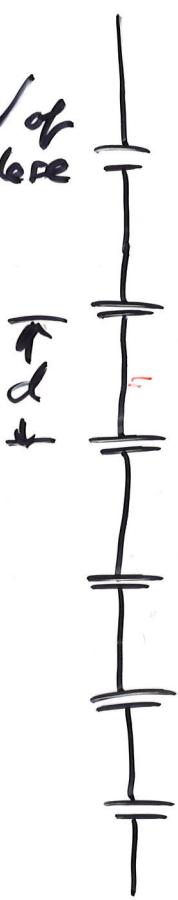
Diffraction Grating

many slits
 d apart





N of
slits



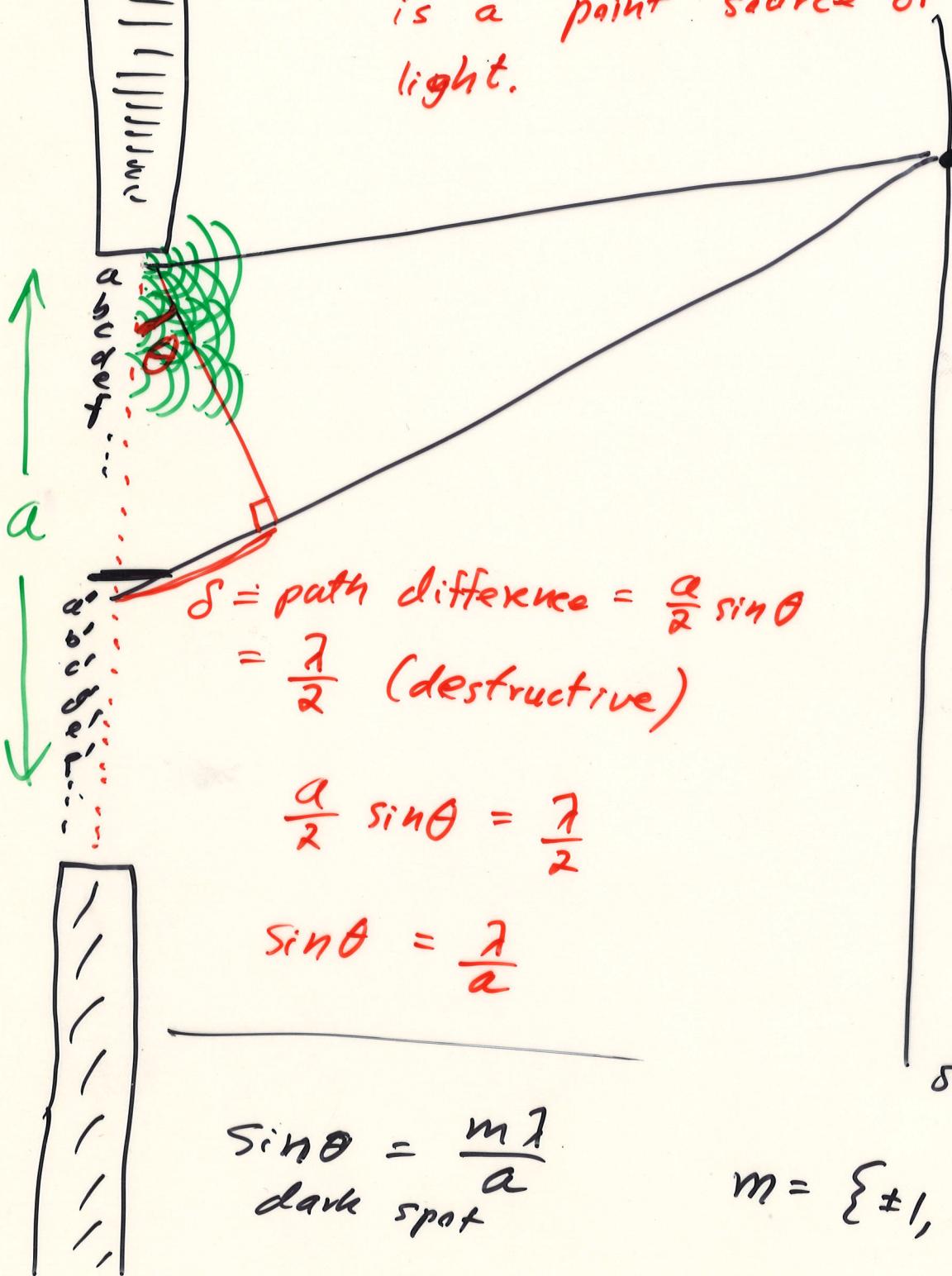
peaks higher
than $N=2$

$$E_{\text{tot}} = E_1 + E_2 + E_3 + E_4 + E_5 + E_6$$

$$I = \frac{E_{\text{tot}}^2}{\pi}$$

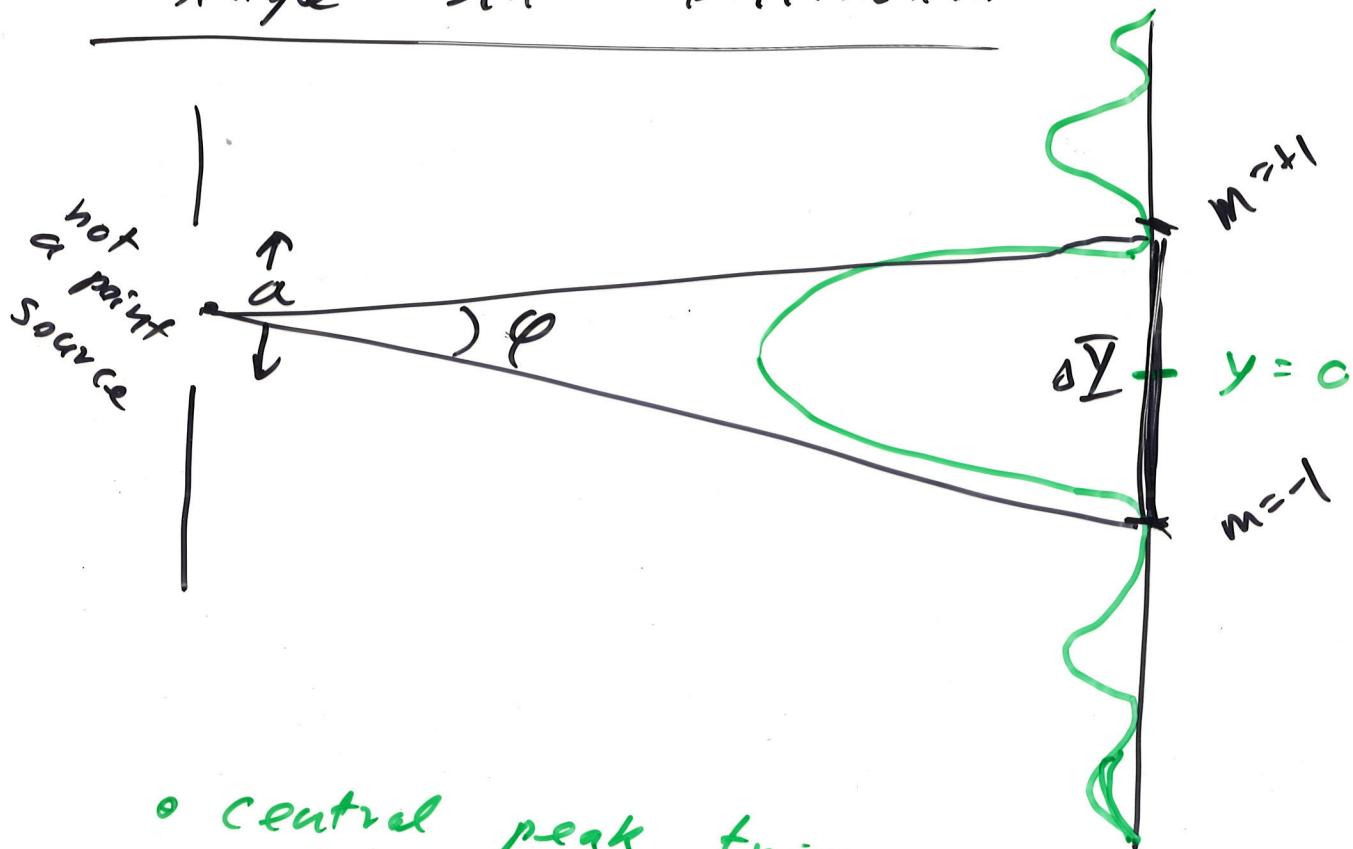
Huygen's Principle

Every point along the slit
is a point source of coherent
light.



$$m = \{\pm 1, \pm 2, \dots\}$$

Single Slit Diffraction



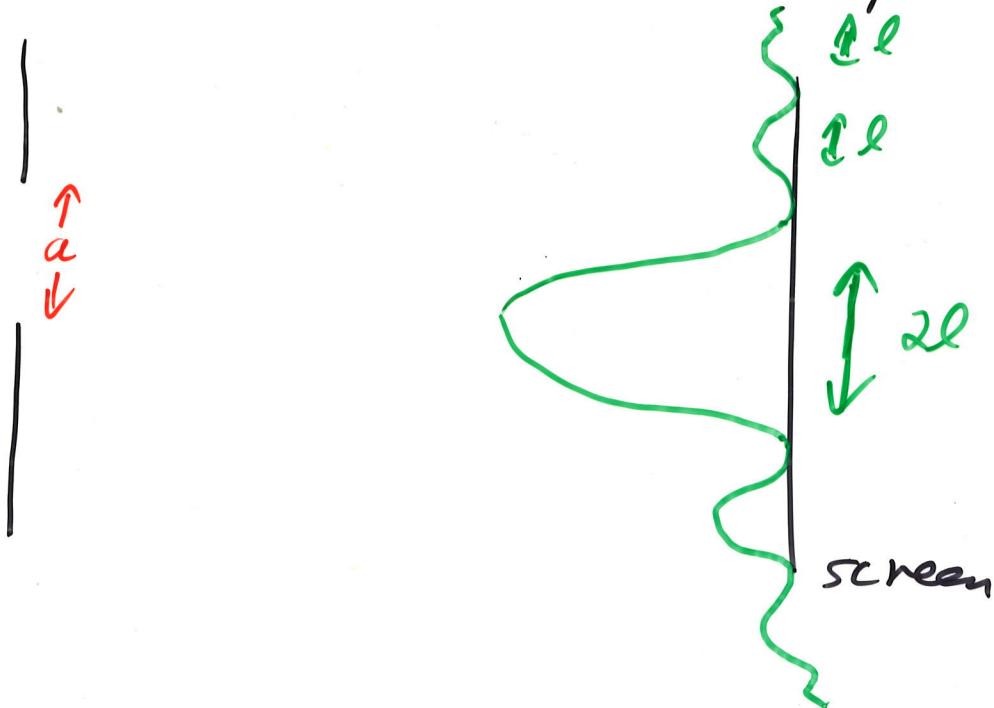
- central peak twice as wide as others
- Intensity falls away from $y=0$

$$\varphi = 2 \sin^{-1}\left(\frac{\lambda}{a}\right)$$

$$\Delta Y = 2\varphi$$

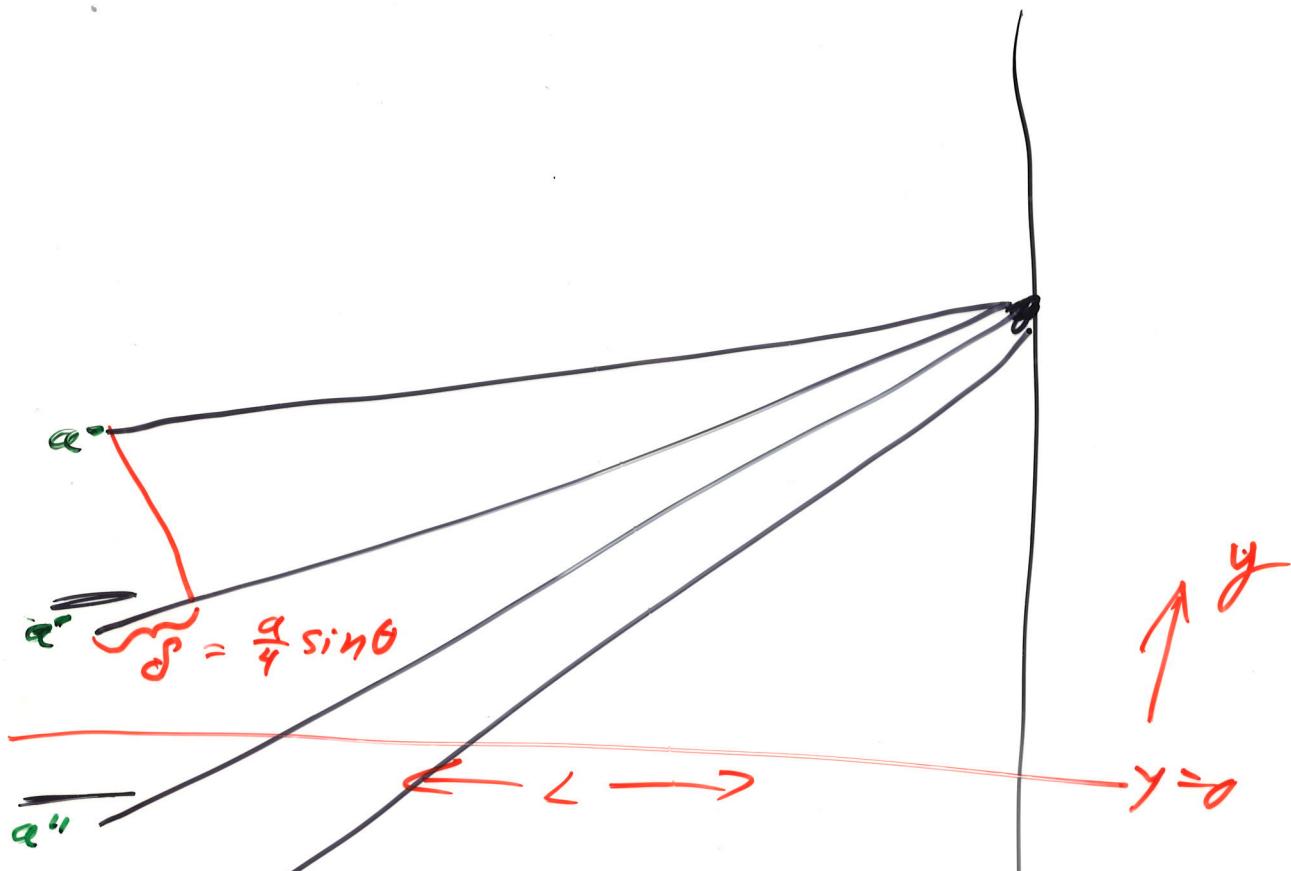
Single slit Diffraction pattern

not a
point
source



Observations

- side peaks are not as bright as the central peak.
- central maximum is twice as wide as other maxima.



$$\text{destructive: } \delta = \frac{\lambda}{2}$$

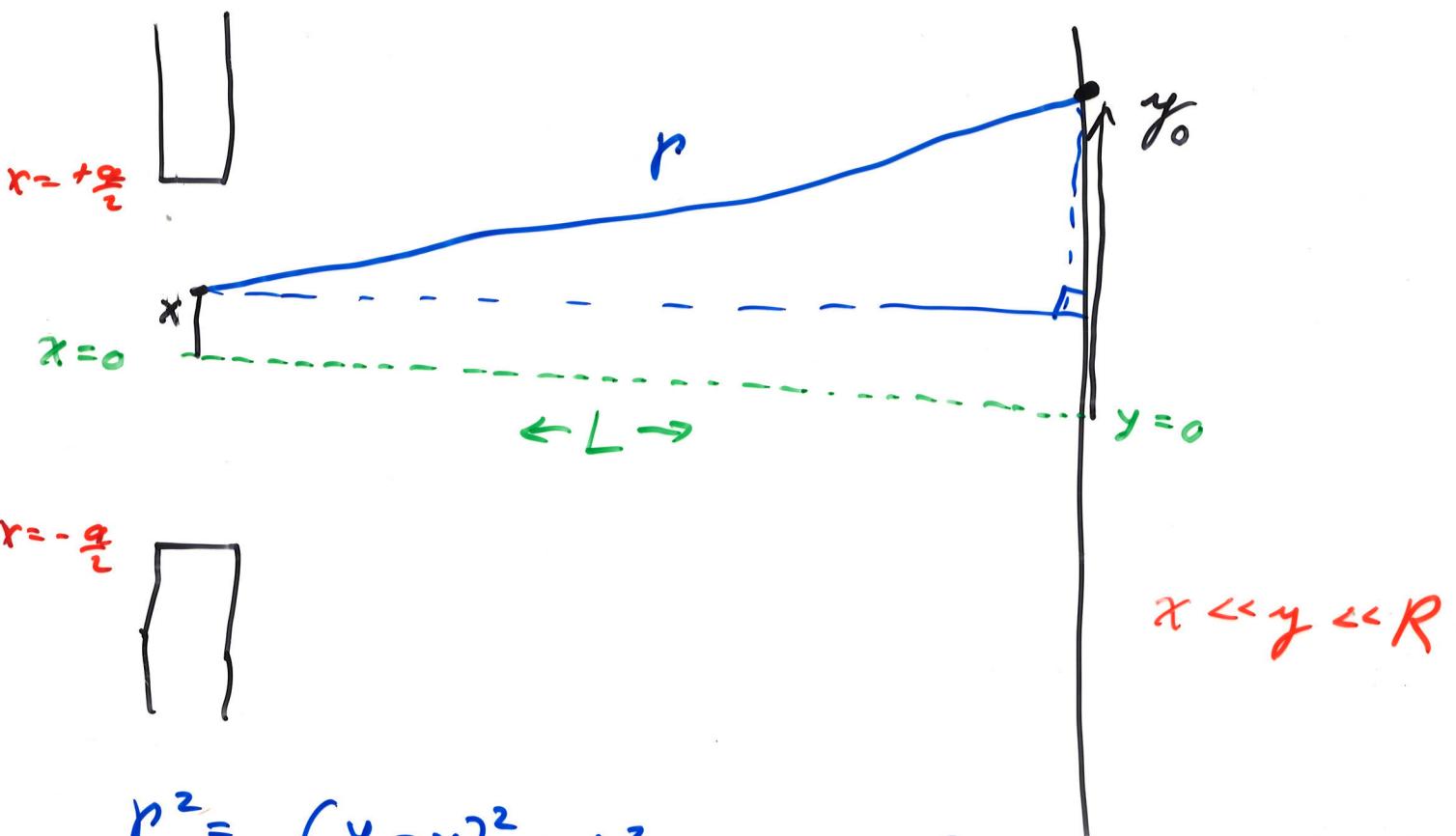
$$\frac{a}{4} \sin \theta = \frac{\lambda}{2}$$

$$\sin \theta = \frac{2\lambda}{a}$$

In general
dark spots at

$$\sin \theta = \frac{m\lambda}{a} = \frac{y}{L}$$

$m \neq 0$



$$\begin{aligned} r^2 &= (y_0 - x)^2 + L^2 \\ &= R^2 + x^2 - 2xy_0 \end{aligned}$$

$$R^2 \equiv \underline{y_0^2 + L^2}$$

$$= R^2 \left(1 + \frac{x^2}{R^2} - \frac{2xy_0}{R^2} \right)$$

$$\left(\frac{x}{R}\right)^2 \approx 0$$

$$\frac{y_0}{R} \approx \sin \theta$$

$$= R^2 \left(1 - \frac{2x}{R} \sin \theta \right)$$

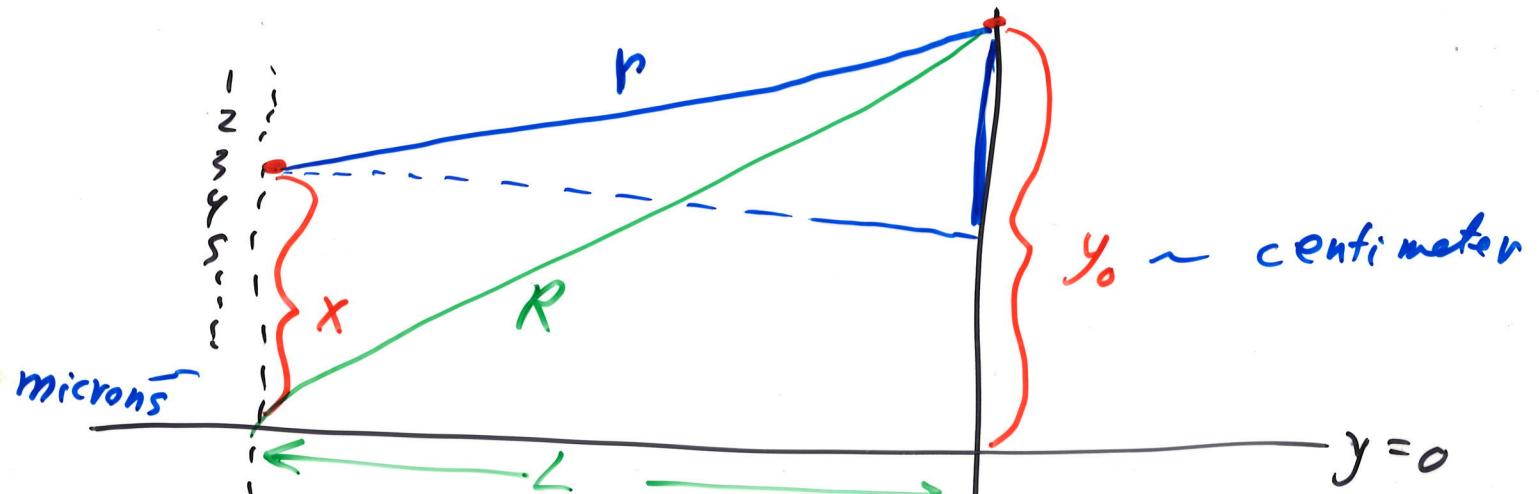
$$r = R \sqrt{1 - \frac{2x}{R} \sin \theta}$$

Binomial Theorem $(1-z)^n \approx 1 - nz + \dots$

$$r \approx R \left(1 - \frac{x}{R} \sin \theta \right)$$

Intensity

$$E_{\text{tot}} = dE_1 + dE_2 + dE_3 + \dots \\ = \sum_n dE_n \Rightarrow \int dE$$



$$\begin{aligned} r^2 &= (y_0 - x)^2 + L^2 \\ &= y_0^2 + x^2 - 2xy_0 + L^2 \\ &= R^2 + x^2 - 2xy_0 \\ &= R^2 \left(1 + \frac{x^2}{R^2} - \frac{2xy_0}{R^2}\right) \end{aligned}$$

$$r = R \sqrt{1 + \frac{x^2}{R^2} - \frac{2xy_0}{R^2}}$$

$$r \approx R \left(1 - \frac{x}{R} \sin \theta\right)$$

$$R^2 = y_0^2 + L^2$$

$$y_0 \gg x$$

$$\frac{y_0}{R} \approx \sin \theta \sim \frac{y_0}{L}$$

binomial

$$E_{\text{tot}} = dE_1 + dE_2 + \dots = \sum_n dE_n = \int dE$$

cut
 screen

$$dE = \frac{E_0}{a} dx \sin(kr - \omega t) \quad K = \frac{2\pi}{\lambda}$$

$$dE = \frac{E_0}{a} \sin(kR - \omega t - kx \sin\theta) dx$$

$$E_{\text{tot}} = \int dE = \int_{-\frac{a}{2}}^{+\frac{a}{2}} \frac{E_0}{a} \sin(kR - \omega t - kx \sin\theta) dx$$

$$x = -\frac{a}{2}$$

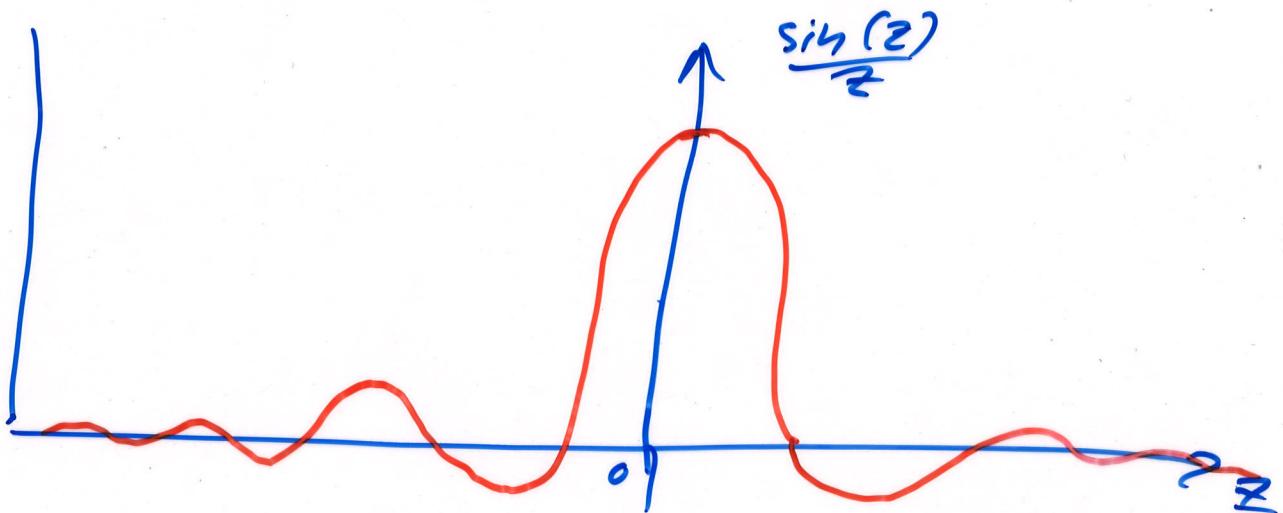
$$= \frac{E_0}{a} \left. \frac{-\cos(kR - \omega t - kx \sin\theta)}{-k \sin\theta} \right|_{x=-\frac{a}{2}}^{+\frac{a}{2}}$$

$$= \frac{E_0}{a k \sin\theta} \left[\cos(kR - \omega t - \frac{k a \sin\theta}{2}) - \cos(kR - \omega t + \frac{k a \sin\theta}{2}) \right]$$

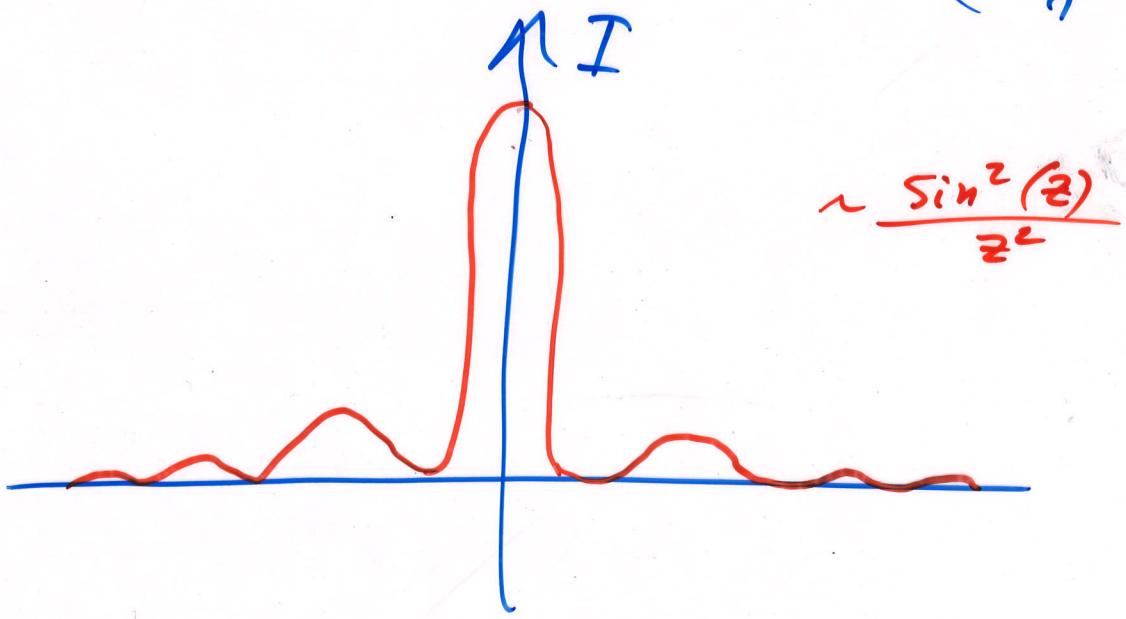
$$= \frac{E_0}{a k \sin\theta} 2 \sin(kR - \omega t) \sin\left(\frac{k a \sin\theta}{2}\right)$$

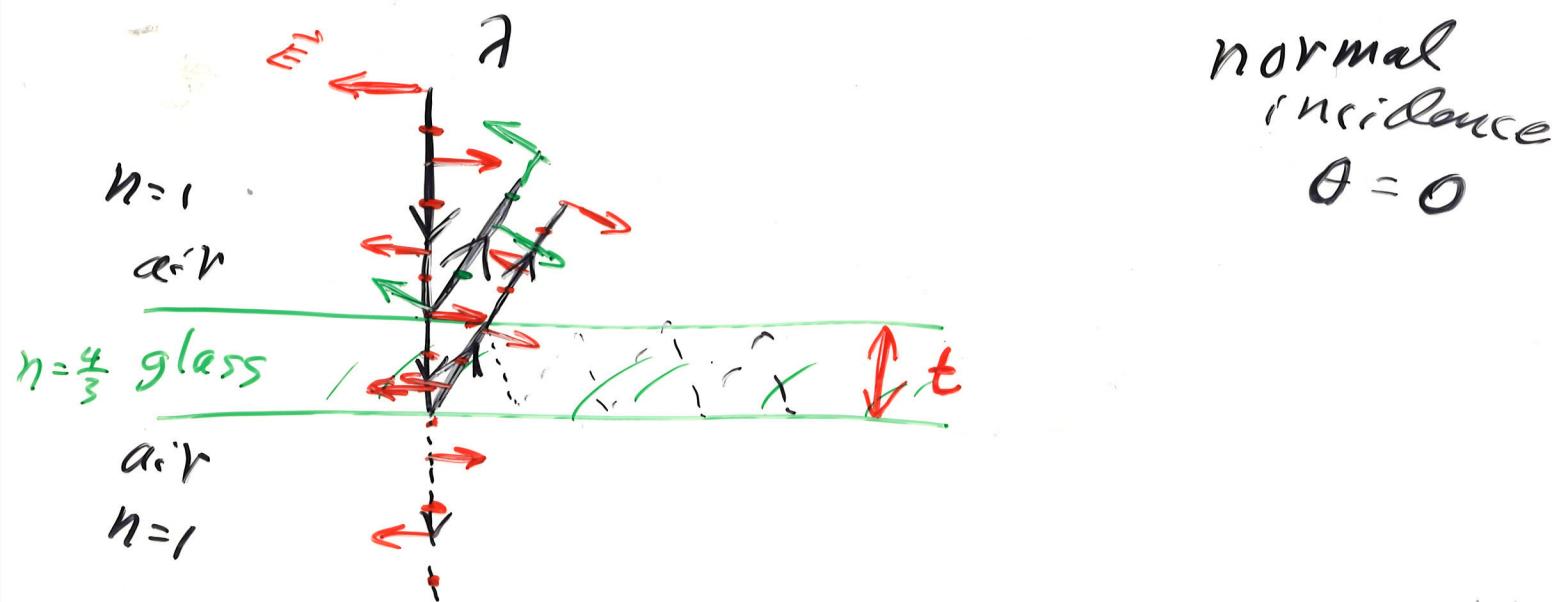
$$= \left[E_0 \sin(kR - \omega t) \right] \frac{\sin\left(\frac{k a \sin\theta}{2}\right)}{\frac{k a \sin\theta}{2}}$$

$$E_{\text{ext}} = E_0 \sin(kR - \omega t) \frac{\sin\left(\frac{\pi a \sin \theta}{\lambda}\right)}{\frac{\pi a \sin \theta}{\lambda}}$$



Intensity: $I \propto E^2 \propto \frac{\sin^2\left(\frac{\pi a \sin \theta}{\lambda}\right)}{\left(\frac{\pi a \sin \theta}{\lambda}\right)^2}$





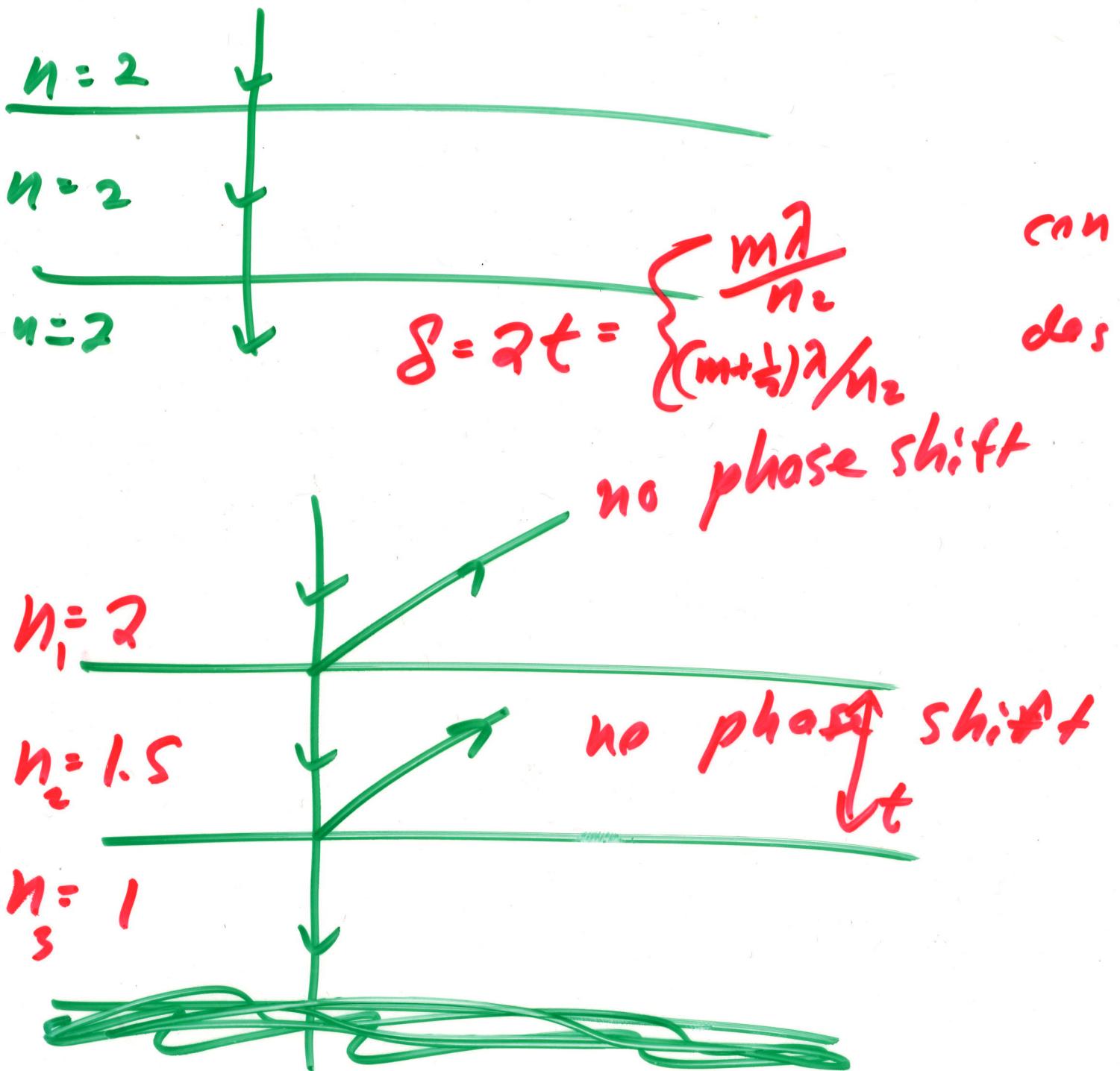
From small n to large n , there is
a phase shift of 180° upon reflection.

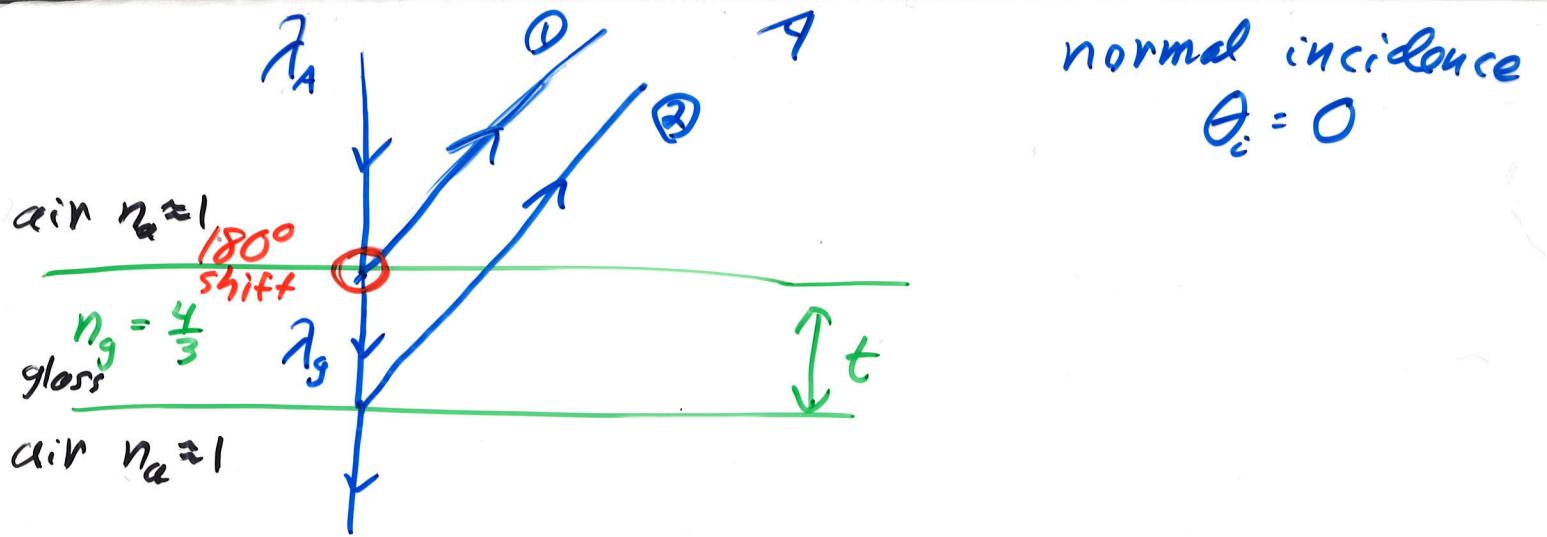
From large n to small n , there is
no phase shift, upon reflection.

No phase shift upon transmission.

$$S = \varphi t = \left\{ \begin{array}{l} (m + \frac{1}{2}) \frac{\lambda}{n} \\ m \frac{\lambda}{n} \end{array} \right.$$

constructive
destructive





normal incidence
 $\theta_i = 0$

$$S = 2t$$

When the ray travels from small- n medium to a large- n medium, there is a 180° phase shift upon reflection.

When the ray travels from large- n to small- n , there is no phase shift

$$2t = S = \begin{cases} m\pi_g & \text{destructive} \\ (m + \frac{1}{2})\pi_g & \text{constructive} \end{cases}$$

$$2t = \begin{cases} m\pi/\text{nglass} & \text{const.} \\ (m + \frac{1}{2})\pi/\text{nglass} & \text{const.} \end{cases}$$