

## Cartesian unit vectors

displacement:  $\vec{r} = x\hat{e}_1 + y\hat{e}_2 + z\hat{e}_3 = \sum_n x_n \hat{e}_n$

velocity:  $\vec{v} = \frac{d\vec{x}}{dt} = \frac{d}{dt} \left( \sum_n x_n \hat{e}_n \right)$

$$= \sum_n \left[ \left( \frac{dx_n}{dt} \right) \hat{e}_n + x_n \frac{d\hat{e}_n}{dt} \right] \quad \text{product rule}$$

but the Cartesian unit vectors are constant

$$\vec{v} = \sum_n \left( \frac{dx_n}{dt} \right) \hat{e}_n = \sum_n v_n \hat{e}_n$$

Time derivatives occur so often, they are denoted

$$\dot{\vec{v}} = \dot{\vec{r}} \quad \dot{\vec{v}} = \sum_n \dot{x}_n \hat{e}_n \quad v_i = \dot{x}_i$$

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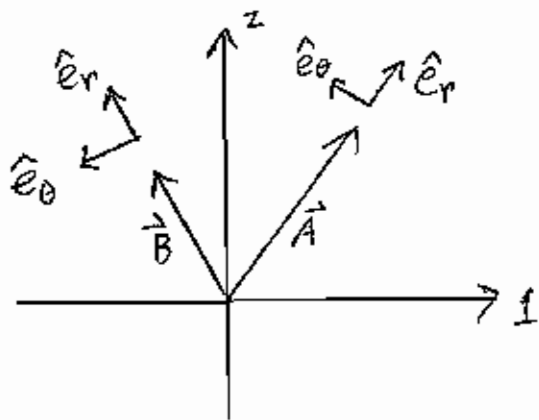
acceleration  $\vec{a} = \frac{d\dot{\vec{v}}}{dt} = \dot{\dot{\vec{v}}} = \dot{\dot{\vec{r}}}$

$$\vec{a} = \frac{d}{dt} \sum_n \left( \frac{dx_n}{dt} \right) \hat{e}_n = \sum_n \left( \frac{d^2 x_n}{dt^2} \right) \hat{e}_n = \sum_n a_n \hat{e}_n$$

If the Cartesian unit vectors are so simple,  
why use anything else?

For circular problems, they are very much the hard way!

## Two-dimensional Polar Unit Vectors



$\hat{e}_r$  and  $\hat{e}_\theta$  are not constant in direction like Cartesian unit vectors  $\hat{e}_1$  and  $\hat{e}_2$ .

$\hat{e}_r$  points along the vector, radially outward.

$\hat{e}_\theta$  points in the direction of increasing  $\theta$ , that is, counter clockwise.

$$\hat{e}_r = \frac{\vec{r}}{|\vec{r}|} = \frac{x\hat{e}_1 + y\hat{e}_2}{\sqrt{x^2 + y^2}} \quad \hat{e}_r \cdot \hat{e}_r = 1$$

$\hat{e}_\theta$  must be perpendicular to  $\hat{e}_r$ ,  $\hat{e}_\theta$  must have length 1, and  $\hat{e}_\theta$  must point counter clockwise.

$$\hat{e}_\theta = \frac{-y\hat{e}_1 + x\hat{e}_2}{\sqrt{x^2 + y^2}}$$

$$\hat{e}_\theta \cdot \hat{e}_\theta = 1$$

$$\hat{e}_\theta \cdot \hat{e}_r = 0$$

It is true that  $\dot{\vec{r}} = \vec{v}$ , but  $\dot{r} \neq v$ .

$$r \equiv \sqrt{x^2 + y^2}$$

$$\dot{r} = \frac{dr}{dt} = \frac{d}{dt} (x^2 + y^2)^{1/2} = \frac{x\dot{x} + y\dot{y}}{\sqrt{x^2 + y^2}} \quad (\text{check this})$$

$$\vec{r} = x\hat{e}_1 + y\hat{e}_2$$

$$\dot{\vec{r}} = \vec{v} = \dot{x}\hat{e}_1 + \dot{y}\hat{e}_2$$

$$|\dot{\vec{r}}| = \sqrt{\dot{x}^2 + \dot{y}^2} \quad \text{clearly, this is not } \dot{r}$$

$\dot{r}$  means take the magnitude of  $\vec{r}$  first,  
then the time derivative.

$v$  means take the time derivative of  $\vec{r}$ ,  
then the magnitude.

Manion is confusing on this point in 1-32, page 47.

$$\theta \equiv \arctan\left(\frac{y}{x}\right)$$

$$\dot{\theta} = \frac{1}{1 + \left(\frac{y}{x}\right)^2} \frac{d}{dt} \left(\frac{y}{x}\right) = \frac{1}{1 + \left(\frac{y}{x}\right)^2} \frac{x\dot{y} - y\dot{x}}{x^2} = \frac{x\dot{y} - y\dot{x}}{x^2 + y^2}$$

$\hat{e}_r$  and  $\hat{e}_\theta$  are not constant.

$$\begin{aligned}\dot{\hat{e}}_r &= \frac{d}{dt} \hat{e}_r = \frac{d}{dt} \left( \frac{x\hat{e}_1 + y\hat{e}_2}{\sqrt{x^2 + y^2}} \right) \\ &= \frac{\dot{x}\hat{e}_1 + \dot{y}\hat{e}_2}{\sqrt{x^2 + y^2}} + (x\hat{e}_1 + y\hat{e}_2) \frac{d}{dt} \left( \frac{1}{\sqrt{x^2 + y^2}} \right) \quad \text{chain rule} \\ &= \frac{\dot{x}\hat{e}_1 + \dot{y}\hat{e}_2}{\sqrt{x^2 + y^2}} - \frac{(x\hat{e}_1 + y\hat{e}_2)(x\dot{x} + y\dot{y})}{(x^2 + y^2)^{3/2}} \\ &= \frac{(\dot{x}\hat{e}_1 + \dot{y}\hat{e}_2)(x^2 + y^2) - (x\hat{e}_1 + y\hat{e}_2)(x\dot{x} + y\dot{y})}{(x^2 + y^2)^{3/2}} \\ &= \frac{\cancel{x^2\dot{x}\hat{e}_1} + \cancel{x^2\dot{y}\hat{e}_2} + \cancel{y^2\dot{x}\hat{e}_1} + \cancel{y^2\dot{y}\hat{e}_2} - (\cancel{x^2\dot{x}\hat{e}_1} + \cancel{xy\dot{x}\hat{e}_2} + \cancel{xy\dot{y}\hat{e}_1} + \cancel{y^2\dot{y}\hat{e}_2})}{(x^2 + y^2)^{3/2}} \\ &= \frac{x^2\dot{y}\hat{e}_2 + y^2\dot{x}\hat{e}_1 - xy\dot{x}\hat{e}_2 - xy\dot{y}\hat{e}_1}{(x^2 + y^2)^{3/2}} = \frac{(-y\hat{e}_1 + x\hat{e}_2)(x\dot{y} - y\dot{x})}{(x^2 + y^2)^{3/2}} \\ &= \frac{(-y\hat{e}_1 + x\hat{e}_2)}{\sqrt{x^2 + y^2}} \frac{(x\dot{y} - y\dot{x})}{x^2 + y^2} = \hat{e}_\theta \dot{\theta}\end{aligned}$$

Similarly

$$\dot{\hat{e}}_\theta = \frac{d}{dt} \hat{e}_\theta = \frac{d}{dt} \left( \frac{-y\hat{e}_1 + x\hat{e}_2}{\sqrt{x^2 + y^2}} \right) = -\hat{e}_r \dot{\theta}$$

Also useful:

$$\hat{e}_r = \cos \theta \hat{e}_1 + \sin \theta \hat{e}_2$$

$$\hat{e}_\theta = -\sin \theta \hat{e}_1 + \cos \theta \hat{e}_2$$

## Velocity and Acceleration in 2-dim Polar Coord's

Displacement:  $\vec{r} = r \hat{e}_r$  (no  $\hat{e}_\theta$  component)

$$\begin{aligned}\text{Velocity: } \vec{v} &\equiv \frac{d\vec{r}}{dt} = \frac{d}{dt}(r \hat{e}_r) = \dot{r} \hat{e}_r + r \dot{\hat{e}}_r \\ &= \dot{r} \hat{e}_r + r \dot{\theta} \hat{e}_\theta = v_r \hat{e}_r + v_\theta \hat{e}_\theta\end{aligned}$$

$v_r = \dot{r}$  = radial velocity

$v_\theta = r \dot{\theta}$  = tangential velocity

$$\text{Acceleration: } \vec{a} \equiv \frac{d\vec{v}}{dt} = \frac{d}{dt}(\dot{r} \hat{e}_r + r \dot{\theta} \hat{e}_\theta)$$

$$\begin{aligned}\vec{a} &= \ddot{r} \hat{e}_r + \dot{r} \dot{\hat{e}}_r + \dot{r} \dot{\theta} \hat{e}_\theta + r \ddot{\theta} \hat{e}_\theta + r \dot{\theta} \dot{\hat{e}}_\theta \\ &= \ddot{r} \hat{e}_r + \dot{r}(\dot{\theta} \hat{e}_\theta) + \dot{r} \dot{\theta} \hat{e}_\theta + r \ddot{\theta} \hat{e}_\theta + r \dot{\theta}(-\dot{\theta} \hat{e}_r) \\ &= (\ddot{r} - r \dot{\theta}^2) \hat{e}_r + (r \ddot{\theta} + 2\dot{r} \dot{\theta}) \hat{e}_\theta \\ &= a_r \hat{e}_r + a_\theta \hat{e}_\theta\end{aligned}$$

$a_r = \ddot{r} - r \dot{\theta}^2$  = radial (centripetal) acceleration

$a_\theta = r \ddot{\theta} + 2\dot{r} \dot{\theta}$  = tangential acceleration

## Derivatives of Scalar and Vector Functions in Cartesian Coordinates

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Let  $\Phi(x, y, z)$  be a scalar function of the coordinates  $x, y, z$

e.g.  $\Phi(x, y, z) = x^2 + y \sin(z)$

$\Phi$  could represent the temperature in a room.

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Let  $\vec{A}(x, y, z)$  be a vector function of  $x, y, z$ .

$$\vec{A}(x, y, z) = \begin{pmatrix} A_1(x, y, z) \\ A_2(x, y, z) \\ A_3(x, y, z) \end{pmatrix} \quad \text{each component of } \vec{A} \text{ depends on } x, y, \text{ and } z.$$

e.g.  $\vec{A} = \hat{e}_1 xy^2 + \hat{e}_2 \sin(z) + \hat{e}_3 4 = \begin{pmatrix} xy^2 \\ \sin(z) \\ 4 \end{pmatrix}$

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The Gradient of a scalar function is

$$\vec{\nabla}\Phi = \hat{e}_1 \frac{\partial\Phi}{\partial x} + \hat{e}_2 \frac{\partial\Phi}{\partial y} + \hat{e}_3 \frac{\partial\Phi}{\partial z}$$

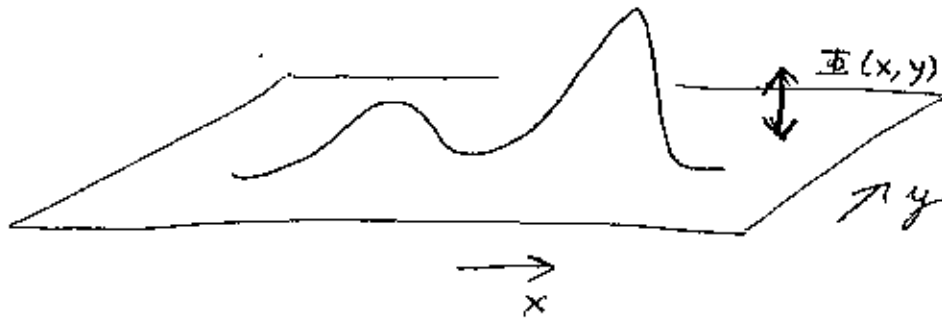
e.g. if  $\Phi = x^2 + y \sin(z)$

then  $\vec{\nabla}\Phi = \hat{e}_1 2x + \hat{e}_2 \sin(z) + \hat{e}_3 y \cos(z) = \begin{pmatrix} 2x \\ \sin(z) \\ y \cos(z) \end{pmatrix}$

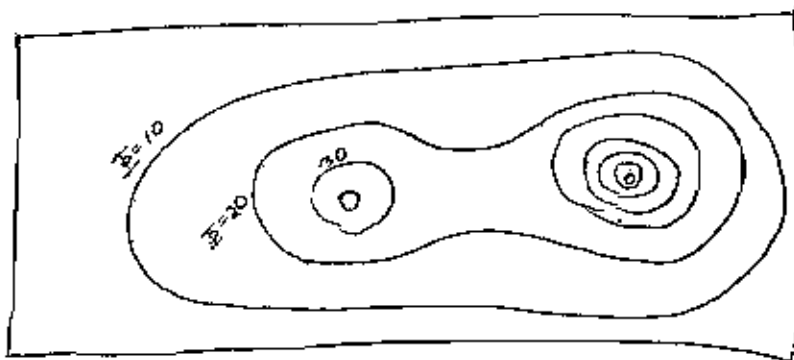
Notice that  $\Phi$  is a scalar, but  $\vec{\nabla}\Phi$  is a vector.

Physically, the gradient points in the direction of steepest increase of the function,

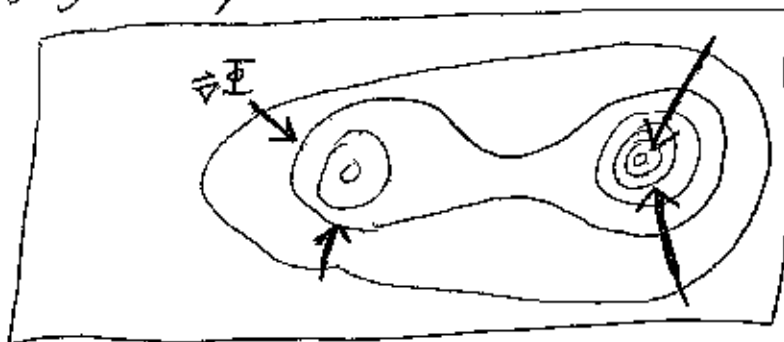
e.g. Let  $\Phi$  be the height of terrain as a function of latitude  $x$  and longitude  $y$ .

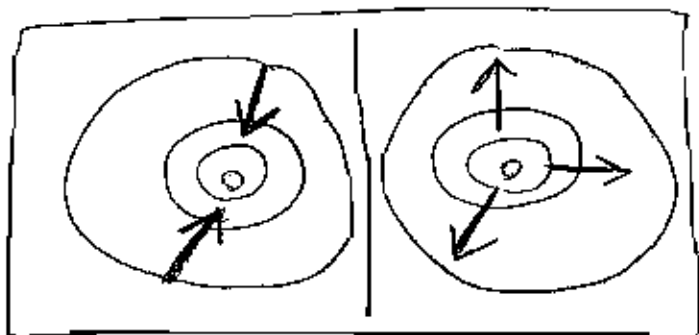
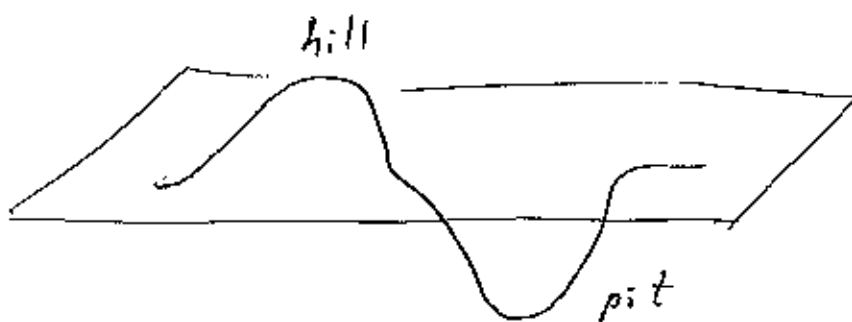


A topographic map shows curves of constant height, that is, curves on which  $\Phi(x, y) = \text{constant}$ .



The gradient points uphill. It is zero at the peaks. It is small in magnitude where  $\Phi$  is changing slowly — it is large where  $\Phi$  changes quickly.





Laplacian  $\nabla^2 \Phi = (\vec{\nabla} \cdot \vec{\nabla}) \Phi = \frac{\partial^2 \Phi}{\partial x^2} + \frac{\partial^2 \Phi}{\partial y^2} + \frac{\partial^2 \Phi}{\partial z^2}$

eg.  $\Phi = x^2 + y \sin(z)$

$$\nabla^2 \Phi = 2 + 0 + (-y \sin(z)) = 2 - y \sin(z)$$

$\Phi$  is a scalar and  $\nabla^2 \Phi$  is also a scalar function.

In mechanics  $\nabla^2 \Phi = 0$  describes surfaces of minimal area subject to some boundary conditions. (soap bubble films on wire frames).

In E+M  $\nabla^2 \Phi = 0$  describes voltage (or potential) that minimizes the energy in a configuration of charges. The two problems are completely analogous.



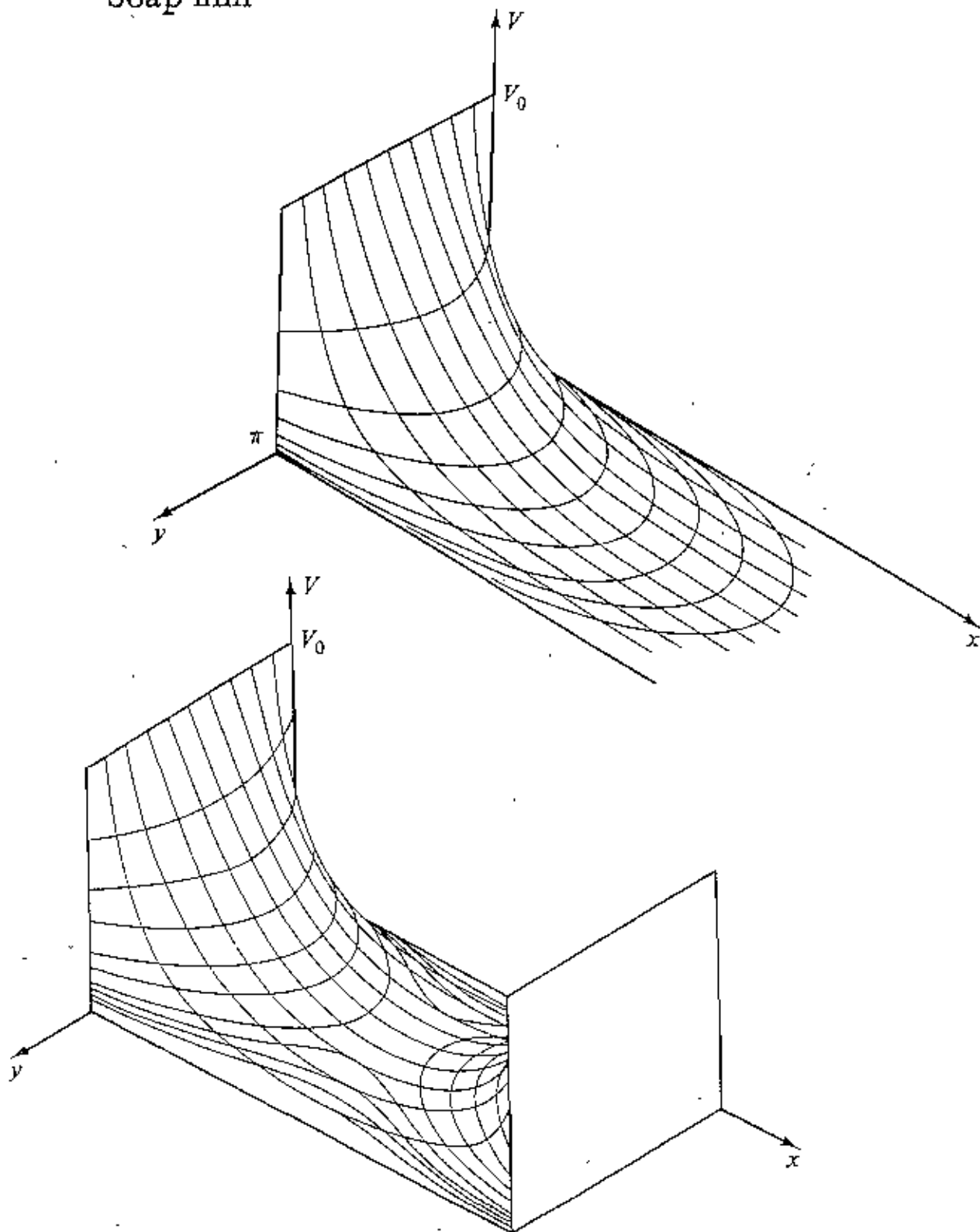
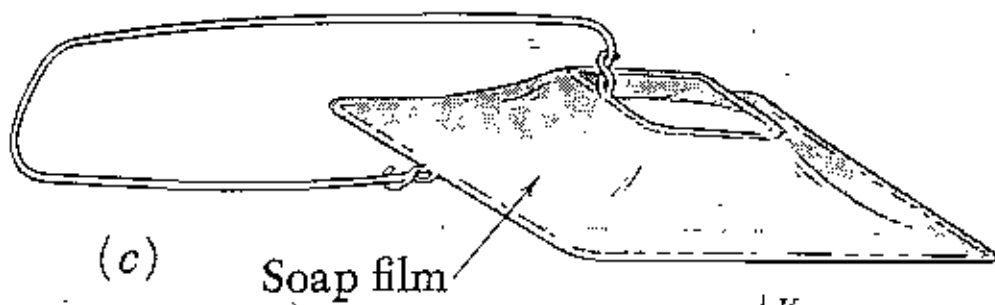


Figure 3.20 (From *Electromagnetic Fields and Waves*, Second Edition, Dale Lorrain and Paul R. Corson, W. H. Freeman and Company © 1970.)

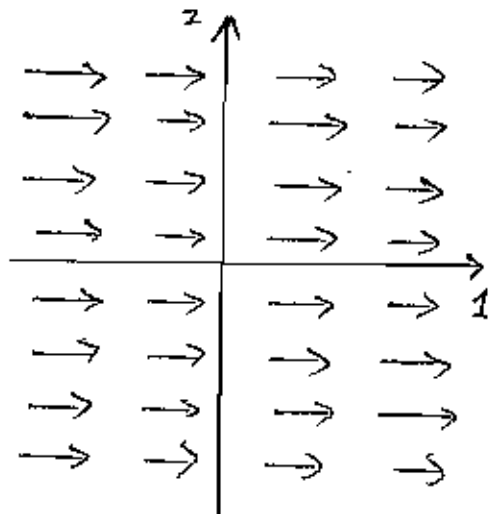
The divergence of a vector function  $\vec{A}(x,y,z)$  is a scalar function

$$\vec{\nabla} \cdot \vec{A} = \frac{\partial A_1}{\partial x} + \frac{\partial A_2}{\partial y} + \frac{\partial A_3}{\partial z}$$

eg if  $\vec{A} = \begin{pmatrix} A_1 \\ A_2 \\ A_3 \end{pmatrix} = \begin{pmatrix} xy^2 \\ \sin(z) \\ 4 \end{pmatrix}$  then  $\vec{\nabla} \cdot \vec{A} = y^2 + 0 + 0 = y^2$

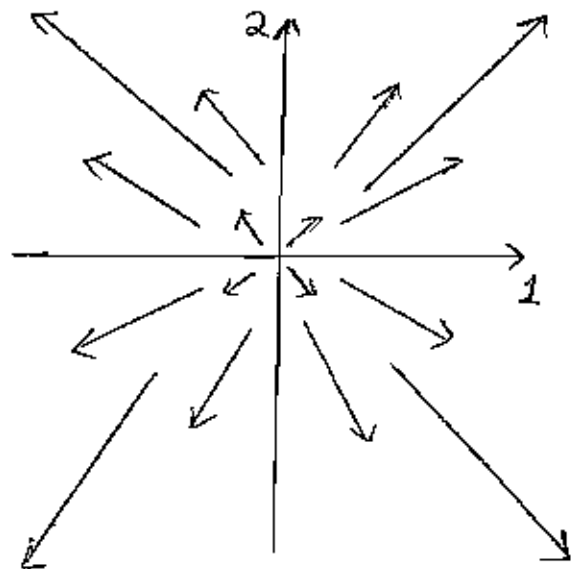
The name "divergence" comes from fluid dynamics and means a net flow out of (+) or into (-) a region.

$$\vec{A} = 3\hat{e}_1$$



$$\vec{\nabla} \cdot \vec{A} = 0$$

$$\vec{A} = 2\vec{r} = 2x\hat{e}_1 + 2y\hat{e}_2 + 2z\hat{e}_3$$



$$\vec{\nabla} \cdot \vec{A} \neq 0$$

(homework)

$(\vec{\nabla} \cdot \vec{A})$  is a scalar function, not necessarily a number, so divergence of  $\vec{A}$  can vary from point to point.

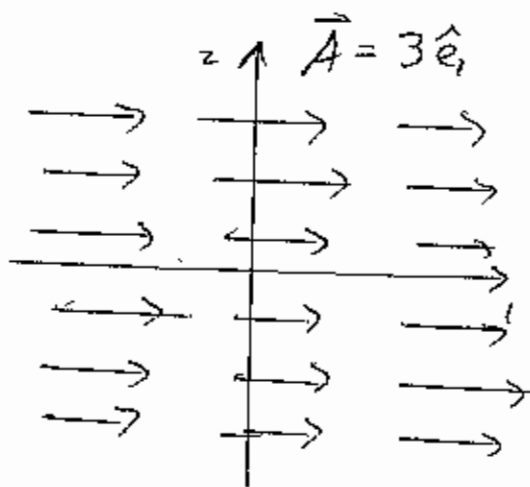
$$\vec{\nabla} \cdot \vec{A} \Big|_{(1,2,7)} \neq \vec{\nabla} \cdot \vec{A} \Big|_{(9,0,0)}$$

The curl (or rotation) of a vector function  $\vec{A}$  is also a vector function.

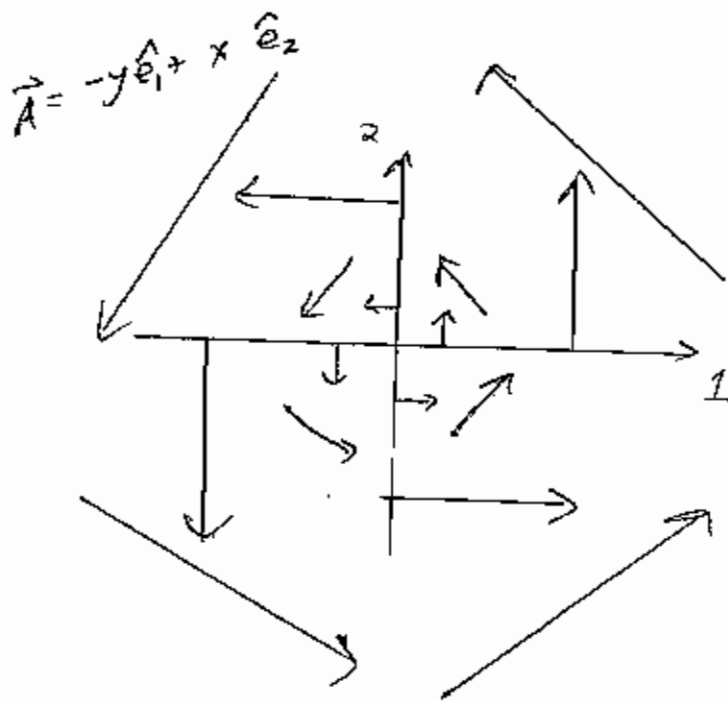
$$\vec{\nabla} \times \vec{A} = \begin{vmatrix} \hat{e}_1 & \hat{e}_2 & \hat{e}_3 \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_1(x,y,z) & A_2(x,y,z) & A_3(x,y,z) \end{vmatrix}$$

$$= \hat{e}_1 \left( \frac{\partial A_3}{\partial y} - \frac{\partial A_2}{\partial z} \right) + \hat{e}_2 \left( \frac{\partial A_1}{\partial z} - \frac{\partial A_3}{\partial x} \right) + \hat{e}_3 \left( \frac{\partial A_2}{\partial x} - \frac{\partial A_1}{\partial y} \right)$$

The name "curl" also comes from fluid dynamics and means the tendency for a probe immersed in the fluid to rotate.



$$\vec{\nabla} \times \vec{A} = 0$$



$$\vec{\nabla} \times \vec{A} = 0 \hat{e}_1 + 0 \hat{e}_2 + (1+1) \hat{e}_3$$

$$= 2 \hat{e}_3$$

out of plane  
(right hand rule)

$(\vec{\nabla} \times \vec{A})$  is a vector function, it can vary with position.

# General Coordinates in 3 dimensions

e.g.

Bipolar	EllipticCylindrical
Bispherical	OblateSpheroidal
Cartesian	ParabolicCylindrical
ConfocalEllipsoidal	Paraboloidal
ConfocalParaboloidal	ProlateSpheroidal
Conical	Spherical
Cylindrical	Toroidal

Coordinate systems.

$(q_1, q_2, q_3)$  : Cartesian  $(x, y, z)$   
 Spherical Polar  $(r, \theta, \phi)$   
 Cylindrical Polar  $(\rho, \phi, z)$

The directions along increasing  $q_n$  are  $\hat{e}_n$

They are ortho-normal :  $\hat{e}_n \cdot \hat{e}_m = \delta_{nm}$

Scalar functions of three coordinates :  $\Phi(q_1, q_2, q_3)$

Vector functions of three coordinates :

$\vec{A} = \begin{pmatrix} A_1(q_1, q_2, q_3) \\ A_2(q_1, q_2, q_3) \\ A_3(q_1, q_2, q_3) \end{pmatrix}$  where  $A_i$  is the  $q_i$  component of  $\vec{A}$  (in the direction of increasing  $q_i$ )

e.g. In Spherical Polar  $\hat{e}_r$  points along increasing  $r$ , that is, radially outward.  $\hat{e}_\theta$  points along increasing  $\theta$ , that is, south.

The unit vectors are themselves functions of the coordinates (only constant in Cartesian system).

$$\hat{e}_i(q_1, q_2, q_3)$$

And finally, there are scale functions that also depend on the coordinates;

$$h_1(q_1, q_2, q_3) \quad h_2(q_1, q_2, q_3) \quad h_3(q_1, q_2, q_3)$$

(In Cartesian,  $h_1 = 1 = h_2 = h_3$ ).

$$\text{Line element: } \vec{ds}^2 = ds^2 = h_1^2 dq_1^2 + h_2^2 dq_2^2 + h_3^2 dq_3^2$$

$$\text{Gradient: } \vec{\nabla} \Phi(q_1, q_2, q_3) = \frac{\hat{e}_1}{h_1} \frac{\partial \Phi}{\partial q_1} + \frac{\hat{e}_2}{h_2} \frac{\partial \Phi}{\partial q_2} + \frac{\hat{e}_3}{h_3} \frac{\partial \Phi}{\partial q_3}$$

Divergence:

$$\vec{\nabla} \cdot \vec{A}(q_1, q_2, q_3) = \frac{1}{h_1 h_2 h_3} \left[ \frac{\partial}{\partial q_1} (A_1 h_2 h_3) + \frac{\partial}{\partial q_2} (A_2 h_3 h_1) + \frac{\partial}{\partial q_3} (A_3 h_1 h_2) \right]$$

Laplacian:  $\nabla^2 \Phi = \vec{\nabla} \cdot (\vec{\nabla} \Phi)$  divergence of gradient  $\Phi$

$$\nabla^2 \Phi = \frac{1}{h_1 h_2 h_3} \left[ \frac{\partial}{\partial q_1} \left( \frac{h_2 h_3}{h_1} \frac{\partial \Phi}{\partial q_1} \right) + \frac{\partial}{\partial q_2} \left( \frac{h_3 h_1}{h_2} \frac{\partial \Phi}{\partial q_2} \right) + \frac{\partial}{\partial q_3} \left( \frac{h_1 h_2}{h_3} \frac{\partial \Phi}{\partial q_3} \right) \right]$$

$$\text{Curl: } \vec{\nabla} \times \vec{A} = \frac{1}{h_1 h_2 h_3} \begin{vmatrix} \hat{e}_1 h_1 & \hat{e}_2 h_2 & \hat{e}_3 h_3 \\ \frac{\partial}{\partial q_1} & \frac{\partial}{\partial q_2} & \frac{\partial}{\partial q_3} \\ h_1 A_1 & h_2 A_2 & h_3 A_3 \end{vmatrix}$$

For example, the 1 component is

$$\begin{aligned} (\vec{\nabla} \times \vec{A})_1 &= \frac{1}{h_1 h_2 h_3} \hat{e}_1 h_1 \begin{vmatrix} \frac{\partial}{\partial q_2} & \frac{\partial}{\partial q_3} \\ h_2 A_2 & h_3 A_3 \end{vmatrix} \\ &= \frac{\hat{e}_1}{h_2 h_3} \left[ \frac{\partial (h_3 A_3)}{\partial q_2} - \frac{\partial (h_2 A_2)}{\partial q_3} \right] \end{aligned}$$

And Finally, the Volume element is

$$dV = h_1 h_2 h_3 dq_1 dq_2 dq_3$$

Next, we will specialize these general definitions to Cylindrical Polar and Spherical Polar Coordinates.

$$\begin{array}{l} \text{Cylindrical: } q_1 = \rho \quad q_2 = \phi \quad q_3 = z \\ h_1 = 1 \quad h_2 = \rho \quad h_3 = 1 \end{array}$$

$$\begin{array}{l} \text{Spherical: } q_1 = r \quad q_2 = \theta \quad q_3 = \phi \\ h_1 = 1 \quad h_2 = r \quad h_3 = r \sin \theta \end{array}$$

## VECTOR DERIVATIVES

CARTESIAN.  $d\mathbf{l} = dx \hat{i} + dy \hat{j} + dz \hat{k}$ ;  $d\tau = dx dy dz$

Gradient.  $\nabla t = \frac{\partial t}{\partial x} \hat{i} + \frac{\partial t}{\partial y} \hat{j} + \frac{\partial t}{\partial z} \hat{k}$

Divergence.  $\nabla \cdot \mathbf{v} = \frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z}$

Curl.  $\nabla \times \mathbf{v} = \left( \frac{\partial v_z}{\partial y} - \frac{\partial v_y}{\partial z} \right) \hat{i} + \left( \frac{\partial v_x}{\partial z} - \frac{\partial v_z}{\partial x} \right) \hat{j} + \left( \frac{\partial v_y}{\partial x} - \frac{\partial v_x}{\partial y} \right) \hat{k}$

Laplacian.  $\nabla^2 t = \frac{\partial^2 t}{\partial x^2} + \frac{\partial^2 t}{\partial y^2} + \frac{\partial^2 t}{\partial z^2}$

SPHERICAL.  $d\mathbf{l} = dr \hat{r} + r d\theta \hat{\theta} + r \sin \theta d\phi \hat{\phi}$ ;  $d\tau = r^2 \sin \theta dr d\theta d\phi$

Gradient.  $\nabla t = \frac{\partial t}{\partial r} \hat{r} + \frac{1}{r} \frac{\partial t}{\partial \theta} \hat{\theta} + \frac{1}{r \sin \theta} \frac{\partial t}{\partial \phi} \hat{\phi}$

Divergence.  $\nabla \cdot \mathbf{v} = \frac{1}{r^2} \frac{\partial}{\partial r} (r^2 v_r) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \theta} (\sin \theta v_\theta) + \frac{1}{r \sin \theta} \frac{\partial v_\phi}{\partial \phi}$

Curl.  $\nabla \times \mathbf{v} = \frac{1}{r \sin \theta} \left[ \frac{\partial}{\partial \theta} (\sin \theta v_\phi) - \frac{\partial v_\theta}{\partial \phi} \right] \hat{r}$   
 $+ \frac{1}{r} \left[ \frac{1}{\sin \theta} \frac{\partial v_r}{\partial \phi} - \frac{\partial (r v_\phi)}{\partial r} \right] \hat{\theta} + \frac{1}{r} \left[ \frac{\partial}{\partial r} (r v_\theta) - \frac{\partial v_r}{\partial \theta} \right] \hat{\phi}$

Laplacian.  $\nabla^2 t = \frac{1}{r^2} \frac{\partial}{\partial r} \left( r^2 \frac{\partial t}{\partial r} \right) + \frac{1}{r^2 \sin \theta} \frac{\partial}{\partial \theta} \left( \sin \theta \frac{\partial t}{\partial \theta} \right) + \frac{1}{r^2 \sin^2 \theta} \frac{\partial^2 t}{\partial \phi^2}$

CYLINDRICAL  $d\mathbf{l} = dr \hat{r} + r d\phi \hat{\phi} + dz \hat{z}$ ;  $d\tau = r dr d\phi dz$

Gradient.  $\nabla t = \frac{\partial t}{\partial r} \hat{r} + \frac{1}{r} \frac{\partial t}{\partial \phi} \hat{\phi} + \frac{\partial t}{\partial z} \hat{z}$

Divergence.  $\nabla \cdot \mathbf{v} = \frac{1}{r} \frac{\partial}{\partial r} (r v_r) + \frac{1}{r} \frac{\partial v_\phi}{\partial \phi} + \frac{\partial v_z}{\partial z}$

Curl.  $\nabla \times \mathbf{v} = \left[ \frac{1}{r} \frac{\partial v_z}{\partial \phi} - \frac{\partial v_\phi}{\partial z} \right] \hat{r} + \left[ \frac{\partial v_r}{\partial z} - \frac{\partial v_z}{\partial r} \right] \hat{\phi}$   
 $+ \frac{1}{r} \left[ \frac{\partial}{\partial r} (r v_\phi) - \frac{\partial v_r}{\partial \phi} \right] \hat{z}$

Laplacian.  $\nabla^2 t = \frac{1}{r} \frac{\partial}{\partial r} \left( r \frac{\partial t}{\partial r} \right) + \frac{1}{r^2} \frac{\partial^2 t}{\partial \phi^2} + \frac{\partial^2 t}{\partial z^2}$

## FUNDAMENTAL CONSTANTS

$\epsilon_0 = 8.85 \times 10^{-12} \text{ coul}^2/\text{N}\cdot\text{m}^2$	(permittivity of free space)
$\mu_0 = 4\pi \times 10^{-7} \text{ N/A}^2$	(permeability of free space)
$c = 3.00 \times 10^8 \text{ m/sec}$	(speed of light)
$e = 1.60 \times 10^{-19} \text{ coul}$	(charge of the electron)
$m = 9.11 \times 10^{-31} \text{ kg}$	(mass of the electron)

## CONVERSION FROM SPHERICAL TO CARTESIAN COORDINATES

$$\begin{cases} x = r \sin \theta \cos \phi \\ y = r \sin \theta \sin \phi \\ z = r \cos \theta \end{cases}$$

$$\begin{cases} \hat{i} = \sin \theta \cos \phi \hat{r} + \cos \theta \cos \phi \hat{\theta} - \sin \phi \hat{\phi} \\ \hat{j} = \sin \theta \sin \phi \hat{r} + \cos \theta \sin \phi \hat{\theta} + \cos \phi \hat{\phi} \\ \hat{k} = \cos \theta \hat{r} - \sin \theta \hat{\theta} \end{cases}$$

$$\begin{cases} r = \sqrt{x^2 + y^2 + z^2} \\ \theta = \tan^{-1}(\sqrt{x^2 + y^2}/z) \\ \phi = \tan^{-1}(y/x) \end{cases}$$

$$\begin{cases} \hat{r} = \sin \theta \cos \phi \hat{i} + \sin \theta \sin \phi \hat{j} + \cos \theta \hat{k} \\ \hat{\theta} = \cos \theta \cos \phi \hat{i} + \cos \theta \sin \phi \hat{j} - \sin \theta \hat{k} \\ \hat{\phi} = -\sin \phi \hat{i} + \cos \phi \hat{j} \end{cases}$$



The scale functions in Cylindrical Polar Coord's:

$$x = \rho \cos \varphi \quad dx = d\rho \cos \varphi + \rho(-\sin \varphi) d\varphi$$

$$y = \rho \sin \varphi \quad dy = d\rho \sin \varphi + \rho \cos \varphi d\varphi$$

$$z = z \quad dz = dz$$

$$\begin{aligned} ds^2 &= dx^2 + dy^2 + dz^2 = h_1^2 d\rho_1^2 + h_2^2 d\rho_2^2 + h_3^2 d\rho_3^2 \\ &= h_\rho^2 d\rho^2 + h_\varphi^2 d\varphi^2 + h_z^2 dz^2 \end{aligned}$$

$$\begin{aligned} ds^2 &= (d\rho \cos \varphi - \rho \sin \varphi d\varphi)^2 + (d\rho \sin \varphi + \rho \cos \varphi d\varphi)^2 + dz^2 \\ &= (\cos^2 \varphi + \sin^2 \varphi) d\rho^2 + \rho^2 (\cos^2 \varphi + \sin^2 \varphi) d\varphi^2 + dz^2 \\ &= 1^2 d\rho^2 + \rho^2 d\varphi^2 + 1^2 dz^2 \end{aligned}$$

$$\Rightarrow h_\rho = 1 \quad ; \quad h_\varphi = \rho \quad ; \quad h_z = 1$$

## A Physical Example

Let the scalar function  $\Phi(\vec{r})$  be the electric potential (voltage) due to a point charge  $q$  at the origin.

$$\begin{aligned}\Phi(\vec{r}) &= \Phi(x, y, z) = \frac{1}{4\pi\epsilon_0} \frac{q}{\sqrt{x^2 + y^2 + z^2}} && \text{Cartesian} \\ &= \Phi(r, \theta, \varphi) = \frac{1}{4\pi\epsilon_0} \frac{q}{r} && \text{Spherical Polar}\end{aligned}$$

The electric field is the vector function

$$\begin{aligned}\vec{E}(\vec{r}) &= -\vec{\nabla}\Phi(\vec{r}) = -\left[\hat{e}_r \frac{\partial\Phi}{\partial r} + \frac{\hat{e}_\theta}{r} \frac{\partial\Phi}{\partial\theta} + \frac{\hat{e}_\varphi}{r\sin\theta} \frac{\partial\Phi}{\partial\varphi}\right] \\ &= -\hat{e}_r \left(-\frac{1}{4\pi\epsilon_0} \frac{q}{r^2}\right) = \hat{e}_r \frac{q}{4\pi\epsilon_0 r^2} = \frac{q\vec{r}}{4\pi\epsilon_0 r^3}\end{aligned}$$

$$\vec{E}(\vec{r}) = \begin{pmatrix} E_r(r, \theta, \varphi) \\ E_\theta(r, \theta, \varphi) \\ E_\varphi(r, \theta, \varphi) \end{pmatrix} = \begin{pmatrix} q\vec{r}/4\pi\epsilon_0 r^3 \\ 0 \\ 0 \end{pmatrix}$$

Gauss' Law

$$\begin{aligned}\vec{\nabla} \cdot \vec{E}(\vec{r}) &= \vec{\nabla} \cdot (-\vec{\nabla}\Phi(\vec{r})) = -\nabla^2\Phi(\vec{r}) \\ &= \frac{1}{r^2\sin\theta} \left[ \frac{\partial}{\partial r} (r^2\sin\theta E_r) + 0 + 0 \right] \\ &= \frac{1}{r^2} \frac{\partial}{\partial r} \left( r^2 \frac{q}{4\pi\epsilon_0 r^2} \right) = \frac{1}{r^2} \frac{\partial}{\partial r} \left( \frac{q}{4\pi\epsilon_0} \right) = 0\end{aligned}$$

Almost everywhere — not at  $r=0$  (where the charge sits)