

$$\hat{e}_r = \frac{x^2 \dot{x} \hat{e}_x + x^2 \dot{y} \hat{e}_y + y^2 \dot{x} \hat{e}_x + y^2 \dot{y} \hat{e}_y}{(x^2 + y^2)^{3/2}} - \frac{x^2 \hat{e}_x + xyx \hat{e}_y + xy y \hat{e}_x + y^2 \hat{e}_y}{(x^2 + y^2)^{3/2}}$$

$$\hat{e}_r = \frac{x^2 \dot{y} \hat{e}_y + y^2 \dot{x} \hat{e}_x - xyx \hat{e}_y - xy y \hat{e}_x}{(x^2 + y^2)^{3/2}} \rightarrow \text{factors } \textcircled{1}$$

$$\hat{e}_r = \frac{(-y \hat{e}_x + x \hat{e}_y)(xy - yx)}{(x^2 + y^2)^{3/2}}$$

$$\hat{e}_r = \frac{(-y \hat{e}_x + x \hat{e}_y)}{\sqrt{x^2 + y^2}} \cdot \frac{(xy - yx)}{(x^2 + y^2)}$$

$$\hat{e}_r = \hat{e}_\theta \dot{\theta}$$

For homework

Show that $\hat{e}_\theta = -\hat{e}_r \dot{\theta}$ using the same procedure as seen above

Cartesian $\vec{r} = x \hat{e}_x + y \hat{e}_y$

$$\vec{v} = \frac{d\vec{r}}{dt} = \dot{x} \hat{e}_x + \dot{y} \hat{e}_y$$

2D Polar $\vec{r} = r \hat{e}_r$

$$\vec{v} = \frac{d\vec{r}}{dt} = \frac{d}{dt}[r \hat{e}_r] = \left(\frac{dr}{dt}\right) \hat{e}_r + r \frac{d\hat{e}_r}{dt}$$

$$\vec{v} = \dot{r} \hat{e}_r + r \dot{\theta} \hat{e}_\theta \quad \text{from above} = v_r \hat{e}_r + v_\theta \hat{e}_\theta$$

↑ radial velocity ↓ tangential velocity

future homework is to find acceleration by going one more step

Oct 24th → In class Midterm
3 questions: easy, medium, hard

Generalized Coordinates (3D)
(q_1, q_2, q_3) e.g. Cartesian Coordinates (x, y, z)
Spherical Polar (r, θ, ϕ)
Cylinder Polar (ρ, ϕ, z)

*Cylindrical is kinda a cross btwn ^{same ϕ} cartesian & Spherical polar coordinates

unit vectors ($\hat{e}_1, \hat{e}_2, \hat{e}_3$)
orthonormal $\hat{e}_n \cdot \hat{e}_m = \delta_{nm}$

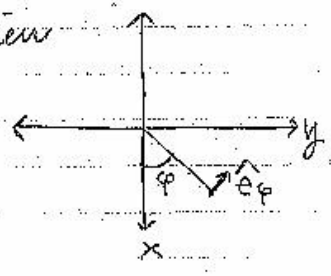
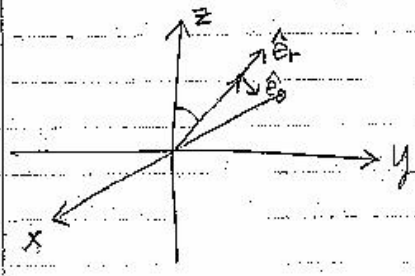
Scalar functions:
temperature: $T(q_1, q_2, q_3)$

Vector functions: $\vec{v} = \begin{pmatrix} v_1(q_1, q_2, q_3) \\ v_2(q_1, q_2, q_3) \\ v_3(q_1, q_2, q_3) \end{pmatrix}$

where v_i is the component of \vec{v} in the direction of increasing q_i , that is \hat{e}_i

$$v_i = \vec{v} \cdot \hat{e}_i$$

& a top view



The unit vectors are themselves functions of coordinates $\hat{e}_i = \hat{e}_i(q_1, q_2, q_3)$

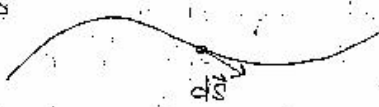
Scale Functions (h_1, h_2, h_3)

$$h_i(q_1, q_2, q_3)$$

In Cartesian, $h_x=1, h_y=1, h_z=1$, that's why we never noticed them
* On homework *

Line Element \vec{ds}

$$\vec{ds} \cdot \vec{ds} = |\vec{ds}|^2 = ds^2$$



$$ds^2 = h_1^2 dq_1^2 + h_2^2 dq_2^2 + h_3^2 dq_3^2$$

Cartesian: $\vec{ds} = \begin{pmatrix} dx \\ dy \\ dz \end{pmatrix} = dx\hat{e}_x + dy\hat{e}_y + dz\hat{e}_z$

$$ds^2 = dx^2 + dy^2 + dz^2$$

\therefore in Cartesian, you can see $h_i = 1$

Volume Element

$\iiint f(q_1, q_2, q_3) d^3V$ only notation for some books...

In Cartesian: $dV = dx dy dz$

In Generalized Coordinates: $dV = h_1 h_2 h_3 dq_1 dq_2 dq_3$

Ex. Spherical $dV = r^2 \sin\theta dr d\theta d\phi$

derived on next page
(we'll hafta do it for cylindrical coordinates)

Spherical: $dV = r^2 \sin \theta dr d\theta d\phi$
 $h_r = 1$ $h_\theta = r$ $h_\phi = r \sin \theta$

definitions: where $\theta =$ polar angle $[0, \pi]$
& $\phi =$ azimuthal angle $[0, 2\pi]$
 $x = r \sin \theta \cos \phi$
 $y = r \sin \theta \sin \phi$
 $z = r \cos \theta$ (component of r along z -axis)

* different mathematical definition

(using product rule)

$dx = dr \sin \theta \cos \phi + r (\cos \theta d\theta) \cos \phi + r \sin \theta (-\sin \phi d\phi)$
 $dy = dr \sin \theta \sin \phi + r (\cos \theta d\theta) \sin \phi + r \sin \theta \cos \phi d\phi$
 $dz = dr \cos \theta - r \sin \theta d\theta$

* square each of these & add them together & you get ds^2 !
& $ds^2 = dr^2 + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2$
 $h_r = 1$ $h_\theta = r$ $h_\phi = r \sin \theta$

When doing cylindrical terms:

$dV = h_\rho h_\phi h_z d\rho d\phi dz$ same as in cylindrical

Physical Example →

$\Phi(r)$ is the electric scalar potential aka, voltage of a pt charge @ the origin


Cartesian $\Phi(r) = \Phi(x, y, z) = \frac{1}{4\pi\epsilon_0} \frac{q}{\sqrt{x^2 + y^2 + z^2}}$

Spherical $\Phi(r) = \Phi(r, \theta, \phi) = \frac{1}{4\pi\epsilon_0} \frac{q}{r}$

* Spherical is easier

Electric Field (vector function of coordinates)

$E(r) = -\nabla \Phi(r)$

gradient pts in direction of fastest increasing height 

Cartesian: $\vec{E}(P) = \begin{pmatrix} E_x(x, y, z) \\ E_y(x, y, z) \\ E_z(x, y, z) \end{pmatrix}$

$$E_x = -\frac{\partial \Phi(x, y, z)}{\partial x} = -\frac{\partial}{\partial x} \frac{1}{4\pi\epsilon_0} \frac{q}{\sqrt{x^2 + y^2 + z^2}}$$

Spherical Coordinates (Polar):

$$\vec{E}(P) = -\vec{\nabla} \Phi(P) = \begin{pmatrix} E_r(r, \theta, \varphi) \\ E_\theta(r, \theta, \varphi) \\ E_\varphi(r, \theta, \varphi) \end{pmatrix}$$

$$E_\theta = 0 \quad E_\varphi = 0$$

$$E_r = -\frac{\partial}{\partial r} \Phi(r, \theta, \varphi) = -\frac{\partial}{\partial r} \frac{1}{4\pi\epsilon_0} \frac{q}{r}$$

$$E_r = \frac{1}{4\pi\epsilon_0} \frac{q}{r^2}$$

$$\vec{E}(P) = \begin{pmatrix} \frac{1}{4\pi\epsilon_0} \frac{q}{r^2} \\ 0 \\ 0 \end{pmatrix}$$

Generalized Functions (Distributions) bis

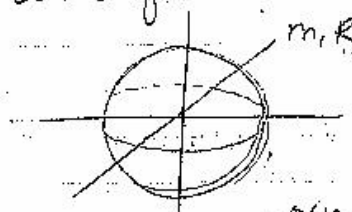
Reminder: $S(x)$ has dimension $\frac{1}{x}$ Latin for again

$$\int_{-\infty}^{\infty} S(x) dx = 1$$

eg. $S(x)$ dimension (length)⁻¹
 $S(\theta)$ dimension (2)⁻¹
 must cancel w/ units of x & θ ,
 so that after this integrate
 you get a dimensionless 1

$D(\vec{r})$ = volume mass density: dimensions $\frac{\text{mass}}{\text{length}^3}$
 scalar function of position

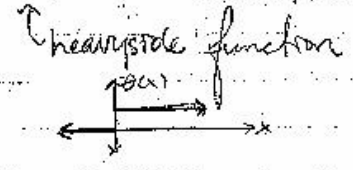
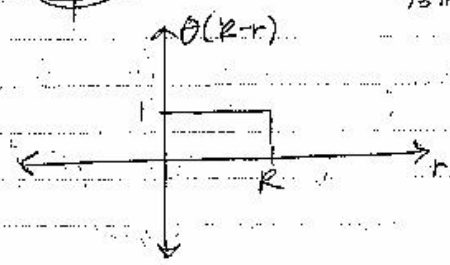
eg. solid sphere



$$D(\vec{r}) = \begin{cases} \frac{m}{\frac{4}{3}\pi R^3} & , r < R \\ 0 & , r > R \end{cases}$$

spherical coordinate \downarrow
 radius of sphere \downarrow
 outside sphere

$$D(\vec{r}) = \frac{m}{\frac{4}{3}\pi R^3} \theta(R-r) \quad (\text{no dimensions})$$

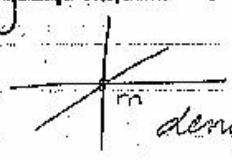


Spherical Polar: $D(\vec{r}) = \frac{m}{\frac{4}{3}\pi R^3} \theta(R-r)$

Cartesian: $D(\vec{r}) = \frac{m}{\frac{4}{3}\pi R^3} \theta(R - \sqrt{x^2 + y^2 + z^2})$

Cylindrical Polar: $D(\vec{r}) = \frac{m}{\frac{4}{3}\pi R^3} \theta(R - \sqrt{\rho^2 + z^2})$

eg. Point Mass at Origin in Cartesian over all space



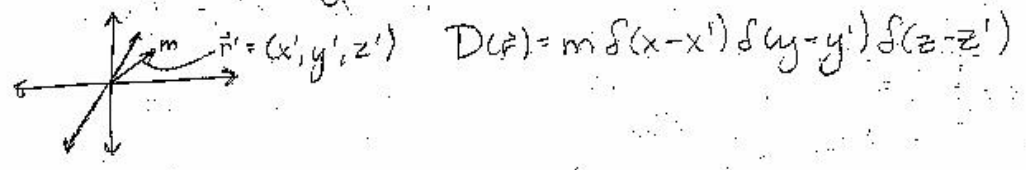
$$D(\vec{r}) = m \delta(x) \delta(y) \delta(z) = \iiint_{\text{over all space}} D(\vec{r}) dV = m$$

density is zero everywhere except @ the pt m , where it is infinite

$$\iiint_{\text{all space}} D(\vec{r}) dV = m = \int_{x=-\infty}^{\infty} \int_{y=-\infty}^{\infty} \int_{z=-\infty}^{\infty} m \delta(x) \delta(y) \delta(z) dx dy dz$$

$$= m \int_{x=-\infty}^{\infty} \delta(x) dx \int_{y=-\infty}^{\infty} \delta(y) dy \int_{z=-\infty}^{\infty} \delta(z) dz = m$$

Related Example:



Now in Spherical Polar: for a pt @ the origin

$$D(\vec{r}) = m \delta(r) f(r)$$

↳ some function of r, w/ no dependence on θ, ϕ dependence

$$\iiint_{\text{All Space}} D(\vec{r}) dV = m = \int_{\phi=0}^{2\pi} \int_{\theta=0}^{\pi} \int_{r=0}^{\infty} m \delta(r) f(r) \sin\theta r^2 dr d\theta d\phi$$

$$= m \int_{\phi=0}^{2\pi} d\phi \int_{\theta=0}^{\pi} \sin\theta d\theta \int_{r=0}^{\infty} \delta(r) f(r) r^2 dr$$

*if you integrate over ϕ, θ, r , you get 4π

$$D(\vec{r}) = m (2\pi) (2)$$

↳ must get rid of this r^2 so $f(r)$ must have $\frac{1}{r^2}$

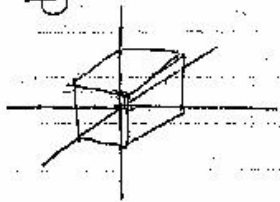
$$f(r) = \frac{1}{4\pi r^2}$$

get rid of r^2
1/4 of 4π

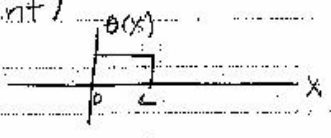
$$D(\vec{r}) = \frac{m \delta(\vec{r})}{4\pi r^2}$$

Cylindrical for Homework

eg Solid Cube: one corner @ origin (1st octant)

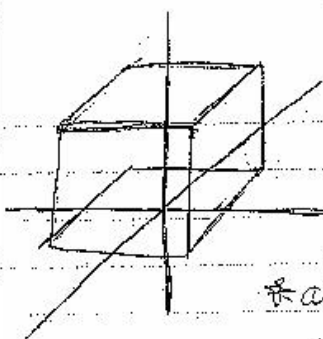


$$D(\vec{r}) = \begin{cases} \frac{m}{L^3}, & 0 < x < L \\ & 0 < y < L \\ & 0 < z < L \\ 0, & \text{otherwise} \end{cases}$$



$$D(\vec{r}) = \frac{m}{L^3} \theta(x) \theta(L-x) \theta(y) \theta(L-y) \theta(z) \theta(L-z)$$

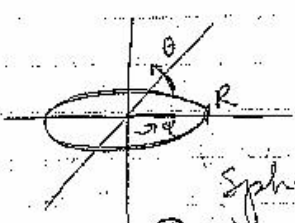
also: $\theta(x) = \theta(x-b)$



Cube centered around origin

$$D(\vec{r}) = \frac{m}{L^3} \theta\left(\frac{L}{2} - |x|\right) \theta\left(\frac{L}{2} - |y|\right) \theta\left(\frac{L}{2} - |z|\right)$$

* as long as they are between $\pm \frac{L}{2}$ from origin, it's on... thus the cube



eg. Ring mass m , radius R in the $x-y$ plane

Spherical polar

$$D(\vec{r}) = m \delta\left(\theta - \frac{\pi}{2}\right) \delta(r - R) f(r, \theta)$$

b/c it doesn't depend on ϕ

& no ϕ dependence!!
 theta, not heavy side ☺

$$\int_{\text{all space}} D(\vec{r}) dV = m = \int_{\phi=0}^{2\pi} \int_{\theta=0}^{\pi} \int_{r=0}^{\infty} m \delta\left(\theta - \frac{\pi}{2}\right) \delta(r - R) f(r, \theta) r^2 \sin\theta dr d\theta d\phi$$

no θ dependence anymore!

$$m = m \int_{\phi=0}^{2\pi} d\phi \int_{\theta=0}^{\pi} \delta\left(\theta - \frac{\pi}{2}\right) \sin\theta d\theta \int_{r=0}^{\infty} \delta(r - R) f(r)$$

$$m = m (2\pi) (1) \left(\frac{1}{2\pi}\right)$$

$$f(r) = \frac{1}{2\pi R^2}$$

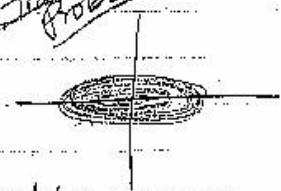
$$f(r) = \frac{1}{2\pi R^2}$$

$$D(\vec{r}) = \frac{m \delta\left(\theta - \frac{\pi}{2}\right) \delta(r - R)}{2\pi R^2}$$

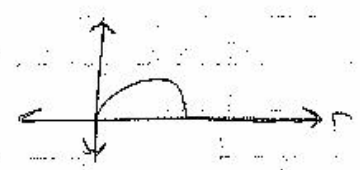
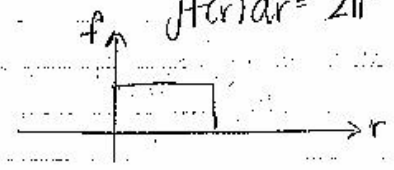
the delta fixes this to "R" (only under the integral sign)

disk mass m , Radius R in $z=0$ plane

~~Good Problem~~



$$f(r) = \int_0^R f(r) dr = 2\pi$$



Trick: integrate over r from 0 to $\frac{R}{2}$ expect: $\frac{m}{4}$

this'll help you fix f

Differential Operators

① Gradient ∇ (nabla)

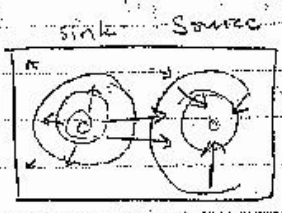
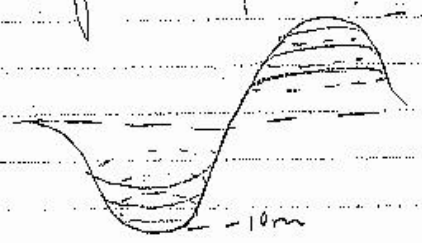
acts on a scalar function of position, $f(\vec{r})$
& produces a vector function of position

$$\nabla f(\vec{r}) = \text{grad}[f(\vec{r})]$$

$\nabla f(\vec{r})$ points in the direction of fastest increase of $f(\vec{r})$,
magnitude of $\nabla f(\vec{r})$ tells you exactly how fast $f(\vec{r})$ is changing

examples: temperature in a room w/ a match (grad points towards increasing temperature)
Also, a topographical map points uphill in the fastest increasing direction

*When you are at the highest point, grad function is 0



Cartesian $f(x,y,z) = f(\vec{r})$

$$\nabla f(x,y,z) = \left[\frac{\partial}{\partial x} f(x,y,z) \right] \hat{e}_x + \left[\frac{\partial}{\partial y} f(x,y,z) \right] \hat{e}_y + \left[\frac{\partial}{\partial z} f(x,y,z) \right] \hat{e}_z$$

eg. $f(x,y,z) = x^2 \sin(y) + \cos(z)$ \rightarrow scalar function, no vectors

*when taking partial derivatives, treat other variables as constants

$$\frac{\partial}{\partial x} f(x,y,z) = 2x \sin(y)$$

$$\frac{\partial}{\partial z} f(x,y,z) = -\sin(z)$$

$$\frac{\partial}{\partial y} f(x,y,z) = x^2 \cos(y)$$

$$\vec{\nabla} f(x, y, z) = \begin{pmatrix} 2x \sin(y) \\ x^2 \cos(y) \\ -\sin(z) \end{pmatrix} = \begin{pmatrix} \vec{\nabla} f_x \\ \vec{\nabla} f_y \\ \vec{\nabla} f_z \end{pmatrix}$$

In general, (q_1, q_2, q_3)

Scalar functions $\Phi(q_1, q_2, q_3)$ Electric voltage (a traditional scalar function, apparently)

$$\vec{\nabla} \Phi(q_1, q_2, q_3) = \frac{1}{h_1} \frac{\partial \Phi}{\partial q_1} \hat{e}_1 + \frac{1}{h_2} \frac{\partial \Phi}{\partial q_2} \hat{e}_2 + \frac{1}{h_3} \frac{\partial \Phi}{\partial q_3} \hat{e}_3$$

& spherical polar

$$h_r = 1 \quad h_\theta = r \quad h_\phi = r \sin \theta$$

Scalar functions: $\Phi(r, \theta, \phi)$

$$\vec{\nabla} \Phi(r, \theta, \phi) = \frac{\partial \Phi}{\partial r} \hat{e}_r + \frac{1}{r} \frac{\partial \Phi}{\partial \theta} \hat{e}_\theta + \frac{1}{r \sin \theta} \frac{\partial \Phi}{\partial \phi} \hat{e}_\phi$$

Cylindrical Polar $h_\rho = 1, h_\phi = \rho, h_z = 1$

$$\vec{\nabla} \Phi(\rho, \phi, z) = \frac{\partial \Phi}{\partial \rho} \hat{e}_\rho + \frac{1}{\rho} \frac{\partial \Phi}{\partial \phi} \hat{e}_\phi + \frac{\partial \Phi}{\partial z} \hat{e}_z$$

② Divergence $\vec{\nabla} \cdot$

acts on a vector function of position $\vec{V}(\vec{r})$ & produces a scalar function of position

$$\vec{\nabla} \cdot \vec{V}(\vec{r}) = \text{div}[\vec{V}(\vec{r})]$$

Think of $\vec{V}(\vec{r})$ as a velocity field of a fluid, then $\vec{\nabla} \cdot \vec{V}(\vec{r})$ describes the net flow out of a small region around \vec{r}