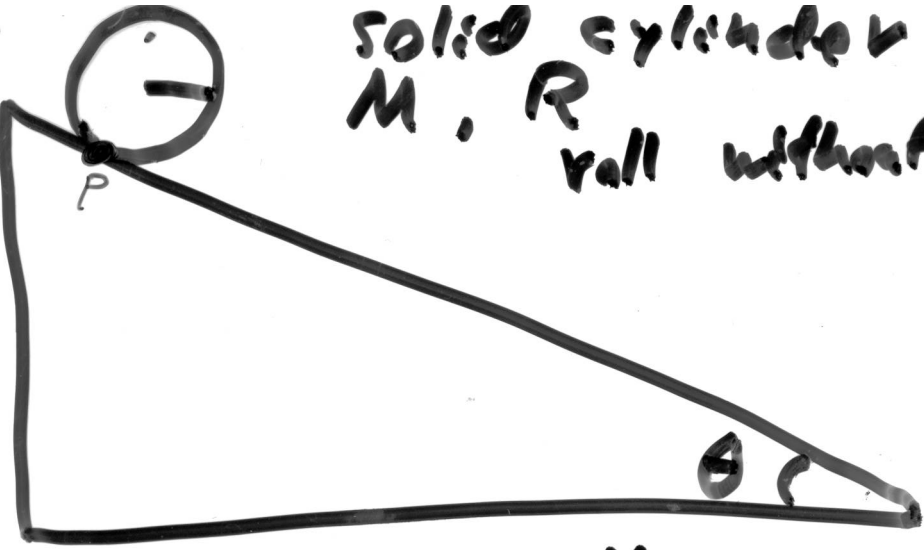


Start
from
rest



Solid cylinder
 M, R
roll without slipping

- speed v at bottom?
- acceleration?
- frictional force?
- normal force?

Do this in as many ways as
you can.

~~scribble~~

① Newton's 2nd Law

$$\sum \vec{F} = \frac{d\vec{p}}{dt}$$

environment
everything in Universe
except the particle

particle's
kinematics

3-dimensional equation (in general)

$$\text{If mass } m = \text{constant} \rightarrow \sum \vec{F} = m\vec{a} = m \frac{d^2 \vec{x}(t)}{dt^2}$$

$$\vec{x} \equiv \vec{r}$$

$$= m \ddot{\vec{x}}(t)$$

If you know all the forces, you can
get $\vec{a}(t) \rightarrow \vec{v}(t) \rightarrow \vec{x}(t)$

Differential Equation

usually 2nd order (unless \vec{F} depends $\ddot{x}(t)$)

\Rightarrow 2 constants of integration which will be
fixed by initial conditions (boundary conditions)

$$\text{e.g. } x(0) = a, \dot{x}(0) = b \quad \underline{\underline{\text{or}}} \quad x(0) = a, x(t_0) = c$$

Linear (in $x(t)$) every term has zero or one
derivatives of $x(t)$ including zeroth derivative
which is $x(t)$ itself

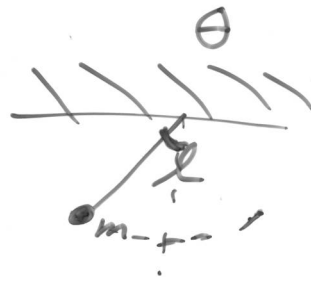
$$\text{e.g. SHO: } \ddot{x}(t) + \omega_0^2 x(t) = 0 \quad \text{Linear in } x$$

$$\text{Forced oscillator with Damping} \quad \ddot{x}(t) + 2\beta \dot{x}(t) + \omega_0^2 x(t) = \frac{F_0}{m} \cos(\omega t)$$

Non-linear equations

$$[\dot{x}(t)]^2 + x(t) = 7$$

Simple pendulum



$$\ddot{x}(t) + \frac{g}{l} \sin[x(t)] = 0$$

options because hard to solve analytically.

① Linearize - e.g. small angle approximation

$$\text{If } x \text{ small, then } \sin[x] = x - \frac{x^3}{3!} + \frac{x^5}{5!} \approx x$$

$$\Rightarrow \ddot{x}(t) + \frac{g}{l} x(t) = 0$$

② Numerically on a computer.

Stanislaw Ulam: "The study of non-linear physics is like the study of non-elephant biology."

Non-homogeneous $\rightarrow (\Sigma F)$ has no $x(t)$ or derivatives.

Angular Form of Newton's 2nd Law

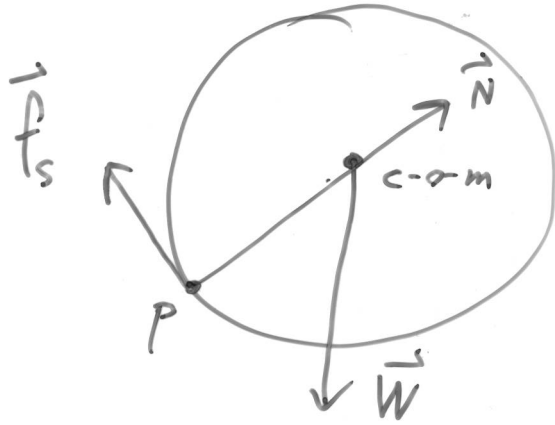
$$\Sigma \vec{F} = m \ddot{x}(t) \quad \text{mass = inertia}$$

$$\rightarrow \Sigma \vec{\tau}_o = I_o \ddot{\alpha}$$

τ moment of inertia

Origin O can be $\left\{ \begin{array}{l} P - \text{a point that does not} \\ \text{accelerate.} \\ \text{or center-of-mass even if it} \\ \text{acceleration.} \end{array} \right.$

Free-body diagram $\left. \begin{array}{l} s = R\theta \\ v = R\omega \\ a = R\alpha \end{array} \right\} \text{no slip}$



$$I_{cm} = \frac{1}{2} m R^2$$

Steiner parallel Axis
Theorem

$$I_p = I_{cm} + m D^2$$

$$\sum \vec{\tau}_p = I_p \vec{\alpha}$$

$$f_s (0) + N(0) + mgR \sin \theta = \left[\frac{1}{2} m R^2 + m R^2 \right] \frac{\vec{a}_{cm}}{R}$$

$$a_{cm} = \frac{2}{3} g \sin \theta$$