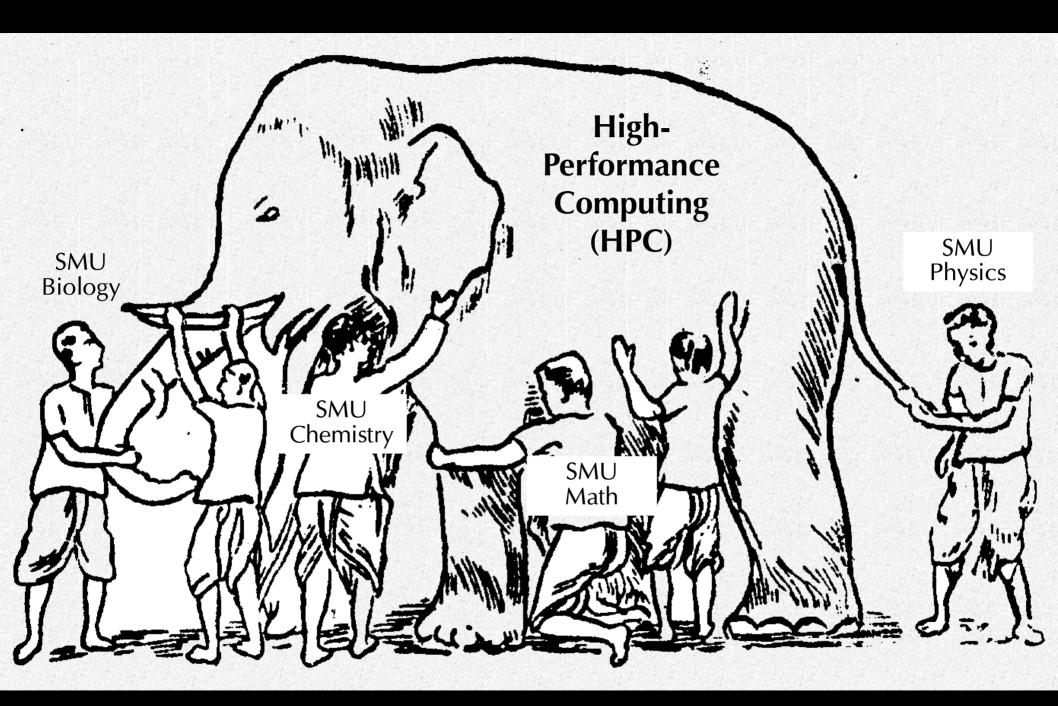
Computing the Collider

Stephen Sekula SMU Department of Physics Presented at the SMU Interdisciplinary STEM Forum April 30, 2012



What's the Problem We Are Solving?

- We want to understand the laws of physics as they existed near the beginning of time
- Problem: the universe, as far as we know, came into being once and we were not there to see it
- Solution:
 - recreate a moment in time near the beginning of time
 - do this many times to build up a solid, statistical picture of those moments in time
 - understand the laws of physics by studying these moments in aggregate

What is the Principle?

- Quantum physics and Relativity have together taught us that energy, time, and space are related to one another
- High energies probe short distances and early times in the universe
 - ANALOGY: short wavelengths of light allow you to probe small structures. Cells can be observed with visible light, but DNA can only be observed with x-rays, which have a much shorter wavelength
- The early universe was small, hot, and dense . . . this means we need high energies to understand it.

A Comment on Energy

• In subatomic physics, we use the "electron-Volt" (eV) as the basis of

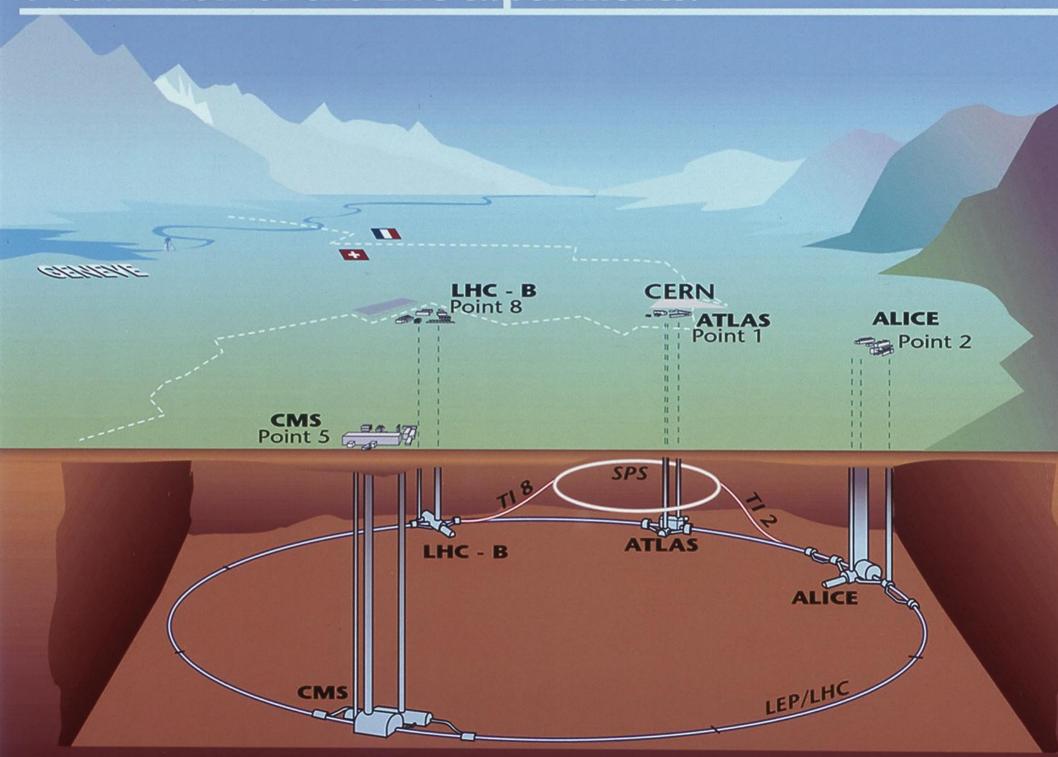
energy – it's conveniently sized

 We accelerate protons (volume of approximately 4.2 × 10⁻⁴⁵ m³) up to 8 Trillion eV (TeV)

- how do you understand what this means? A 12 oz soda (Coke) contains 140 food calories, which is about 3.7 × 10¹⁵ TeV
- our protons don't seem impressive, until you consider the ENERGY DENSITY (energy per unit volume)
 - Coke Energy Density: 9.8 × 10¹⁶ TeV/m³
 - LHC Proton Energy Density: 1.9 × 10⁴⁵ TeV/m³

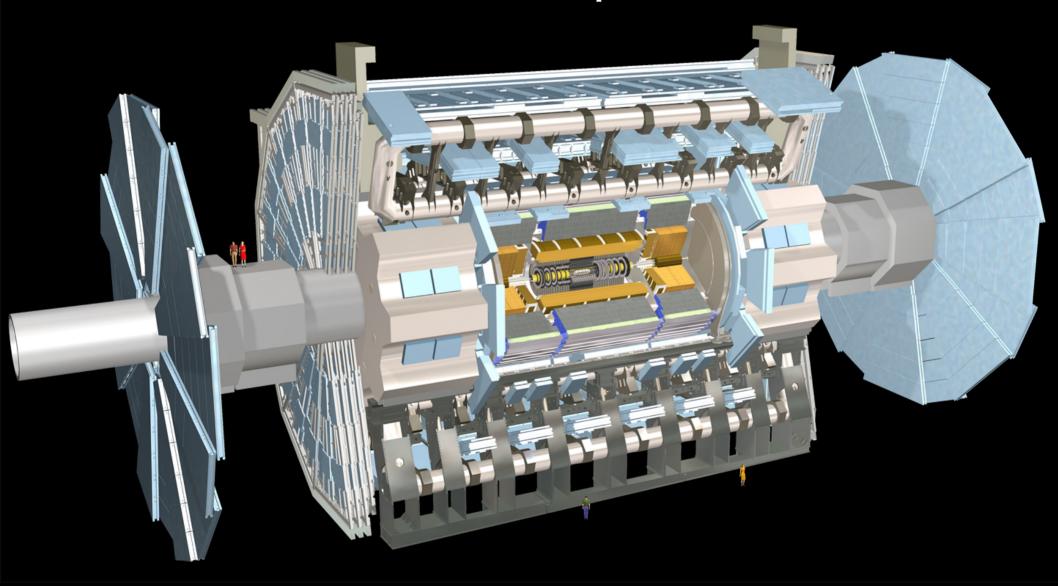


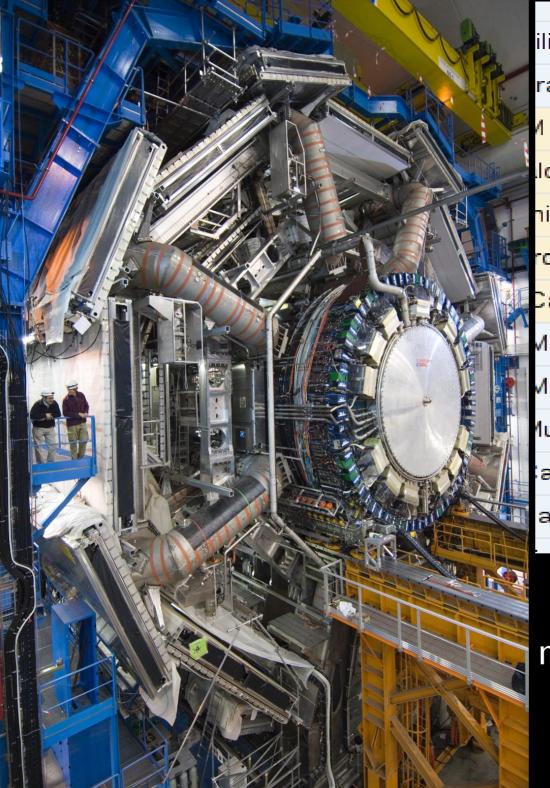
Overall view of the LHC experiments.





The ATLAS Experiment

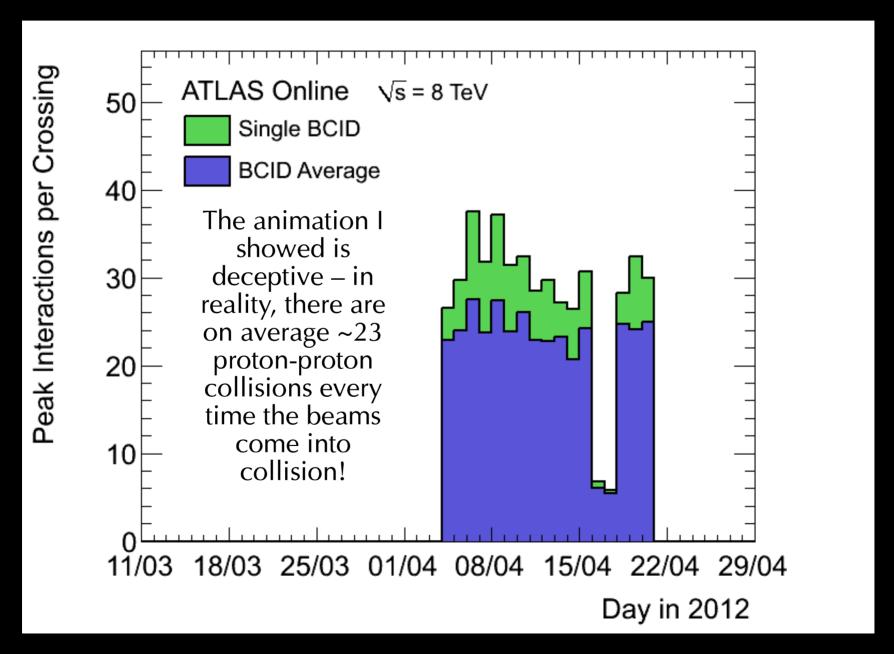




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The ATLAS Detector, with its millions of channels of data, is a tremendous information challenge.

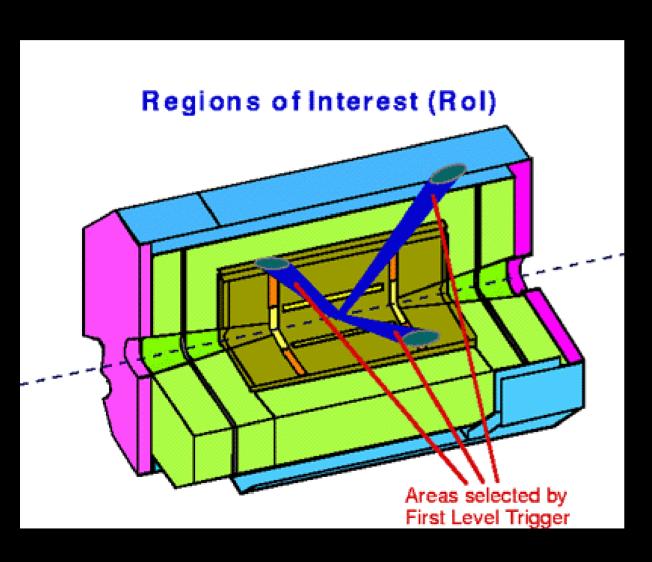
The Computing Challenge - |



The Computing Challenge - II

- There are 40 million LHC proton bunch collisions each second that the LHC is operating.
- Each proton-proton collision yields about 25 MB of information (1.6 MB if zero suppression is applied)
- There are, on average, about 24 proton-proton collision events per bunch crossing
- This means, if we kept EVERY bunch crossing, we would have to store 23
 PETABYTES each second.
- Do the math what if we tried to keep EVERY "bunch collision?"
 - Assume the LHC ran 24 hours per day for 9 months in 2011.
 - That would yield 2.2×10^7 PETABYTES of data per year.
 - The total amount of printed material in the world is estimated at 200 Petabytes; the total amount of estimated digitally stored information in the world was 5×10^5 Petabytes as of 2009.

The Computing Challenge - III



The ATLAS Trigger systems helps us to prune the uninteresting events and retain the interesting ones.

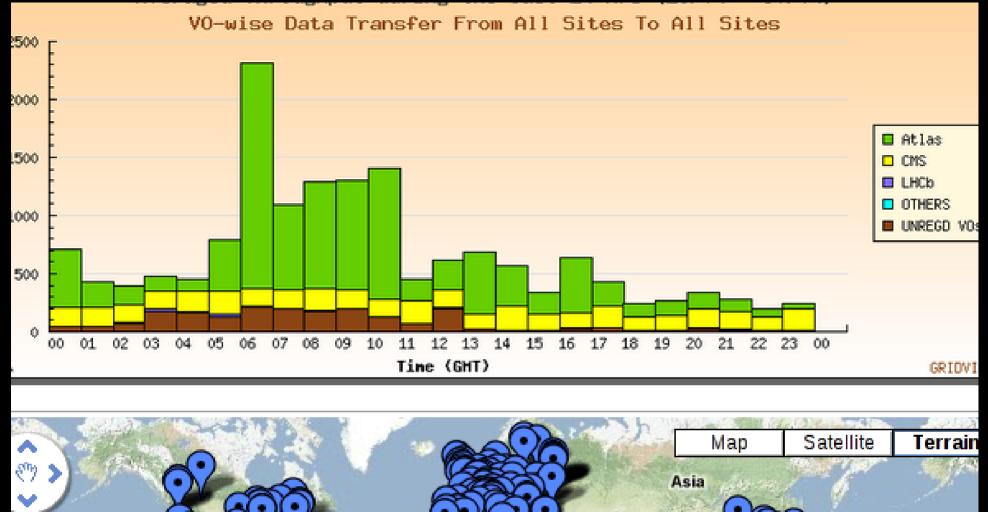
- LEVEL-1: identifies "regions of interest" in the detector and reduces the data rate from 40 MHz to 100 kHz
- LEVEL-2: further refines the assessment of LEVEL-1, reducing data stream to a rate of 1 kHz
- High-Level Trigger: a full event reconstruction is performed on events from LEVEL-2. Output data rate is a few hundred events/s

The Computing Challenge - IV

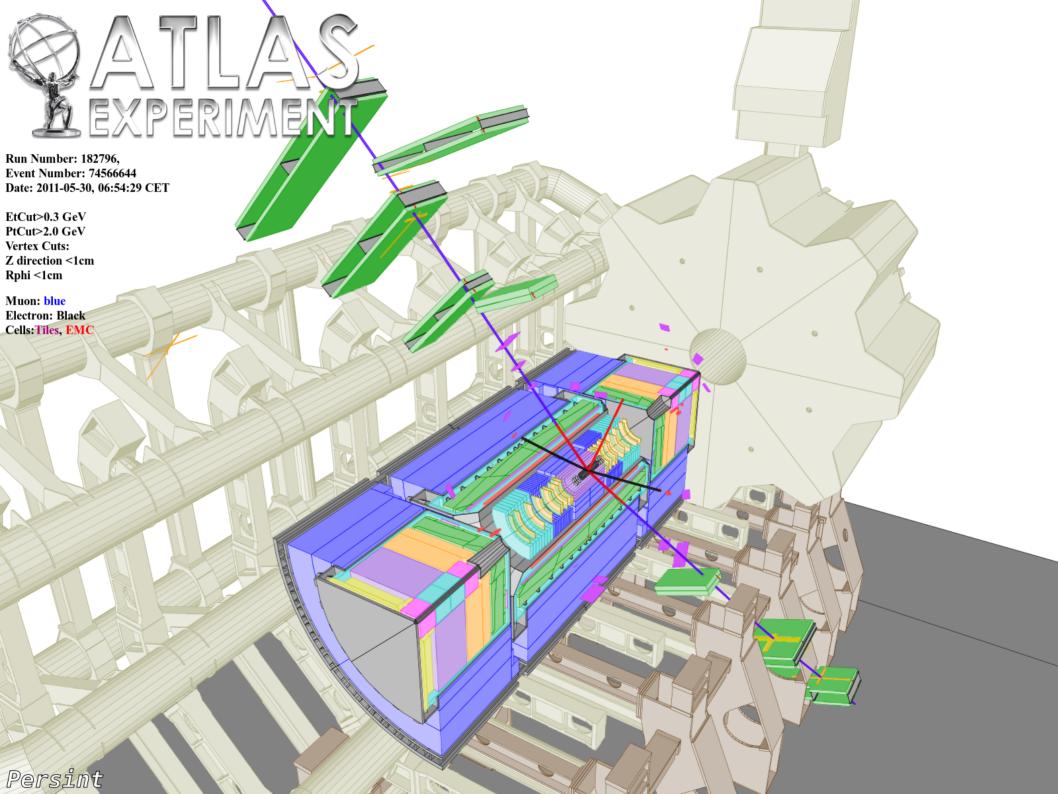
- RAW data events are stored at a rate of about 100 MB/s after the application of triggering
 - this means at least a PETABYTE of data per year of operation still too much to do analysis at a single location in the world
- ATLAS and other LHC experiments have helped develop and are utilizing "The GRID" - a world-wide, connected system of computers and networks
 - Principle: you develop your analysis locally, submit it to the GRID. The analysis is "agnostic" about where data comes from or where it had to be run; the GRID handles the details and returns results to you

The GRID and SMUHPC

- The GRID sounds great, but . . .
 - with thousands of users, your priority for access to resources is never guaranteed
 - high-priority tasks from the experiments take precedent over individual user analysis
 - running your analysis could take hours, days, or weeks, and require constant vigilance to resubmit failed jobs
- SMUHPC is a critical complimentary resource
 - typical physicist-level data formats can be copied to SMU and take up ~10-20 TB of disk space
 - these can be processed in a matter of hours, with priority dictated by past usage levels and the number of other concurrent users (as well as special requests to briefly raise priority)







The Computing Challenge - V

- But wait . . . there is more!
 - we don't just collect data we simulate what we expect from the collider using all previous accumulated physics knowledge
 - this allows us to make predictions:
 - what will the data look like in the absence of new discoveries (e.g. in the absence of a Higgs Boson)?
 - what will the data look like if there IS a new particle present?
- SMUHPC has provided a critical platform for generating simulated data for use in official ATLAS physics program, including the search for the Higgs Boson

