#### **Lecture 14 Review**

Chaos Intro w/ driven, damped pendulum.

#### **Chaos Identification**

- Chaotic motion is motion w/o any apparent regularity.
- Chaotic motion is NOT random motion.
- Random motion means you cannot predict future motion from present, even in principle.
- > However, relevant chaotic ODE tells you how to get from present to future.
- > IF you start w/ identical ICs, you always get the same final state.
- It is extreme sensitivity of a chaotic ODE to initial conditions that makes <u>practical</u> prediction of <u>far</u> future motion impossible.
- > Change ICs slightly for chaotic system, very different final state.

Consider the example of the logistic map.

**Chaos Identification (2)** 

$$x_{N+1} = \alpha x_N (1 - x_N)$$
  
Set  $\alpha = 4.0$   
Pick  $x_1 = 0.700\ 000\ 000$   
= 0.700\ 000\ 001

Find iteration N where the 2 solutions have clearly diverged. N = ??

## **Chaos Identification (3)**

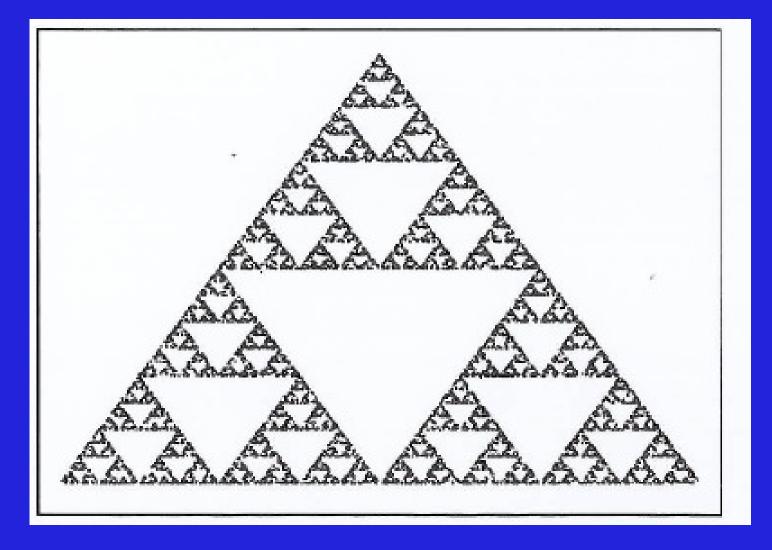
$$x_{N+1} = \alpha x_N (1 - x_N)$$

Suppose <u>difference</u> between 2 sols,  $\Delta$ , <u>doubles</u> every iteration.

After N iterations: 
$$\Delta = 2^N = e^{N \ln 2}$$
  
For final  $\Delta \sim 1$ :  $2^N 10^{-8} \sim 1$   
 $\Rightarrow N = 27$  Starting difference between ICs

Consider 2 initial states:

## **Fractals (Play Time)**



Let's try to make it. (Actually not so hard.)



# Chaos ID and Lyapunov exponent First attempt at making a fractal (Sierpiński's gasket)

# Don't suffer in silence. Scream for help!!!

