

# Lecture 13 Review

How to use multiple parameters in an ODE. (vdpol.cc)

C++ struct structure

Intro to the logistic map  $x_{i+1} = \mu x_i (1 - x_i)$

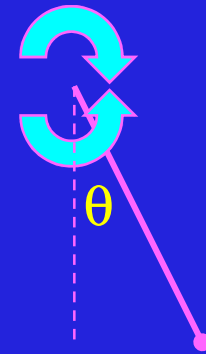
# Chaotic Pendulum

Examine phase space plots ( $dx/dt$  v.  $x$ ) for driven, damped pendulum.

$$\tau_g + \tau_f + \tau_{ext} = I \frac{d^2\theta}{dt^2}$$

$$-\frac{mgl}{I} \sin \theta - \frac{\beta}{I} \frac{d\theta}{dt} + \frac{\tau_0}{I} \cos \omega t = \frac{d^2\theta}{dt^2}$$

$$\frac{d^2\theta}{dt^2} = -\omega_0^2 \sin \theta - \alpha \frac{d\theta}{dt} + f \cos \omega t$$



Verify oscillation of free, undamped pendulum.

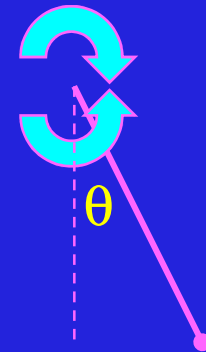
Plot  $\theta(t)$  v.  $t$ ;  
Plot  $d\theta/dt$  v.  $\theta$ . } Choose  $\omega_0^2 = 1 \text{ rad/sec}^2$

Similar to HW.

# Chaotic Pendulum (2)

Examine phase space plots ( $dx/dt$  v.  $x$ ) for driven pendulum

$$\frac{d^2\theta}{dt^2} = -\omega_0^2 \sin \theta - \alpha \frac{d\theta}{dt} + f \cos \omega t$$



- Consider damped pendulum ( $f = 0$ .) Plot  $\theta(t)$  v.  $t$ ; Plot  $d\theta/dt$  v.  $\theta$ .

Plot  $\theta(t)$  v.  $t$ ; Plot  $d\theta/dt$  v.  $\theta$ .

Choose  $\omega_0^2 = 1$  rad/sec<sup>2</sup>

Choose  $\alpha = 0.2$  /sec

- Consider damped and driven pendulum.

Plot  $\theta(t)$  v.  $t$ ; Plot  $d\theta/dt$  v.  $\theta$ .

Choose  $\omega_0^2 = 1$

Choose  $f = 0.52$

Choose  $\alpha = 0.2$

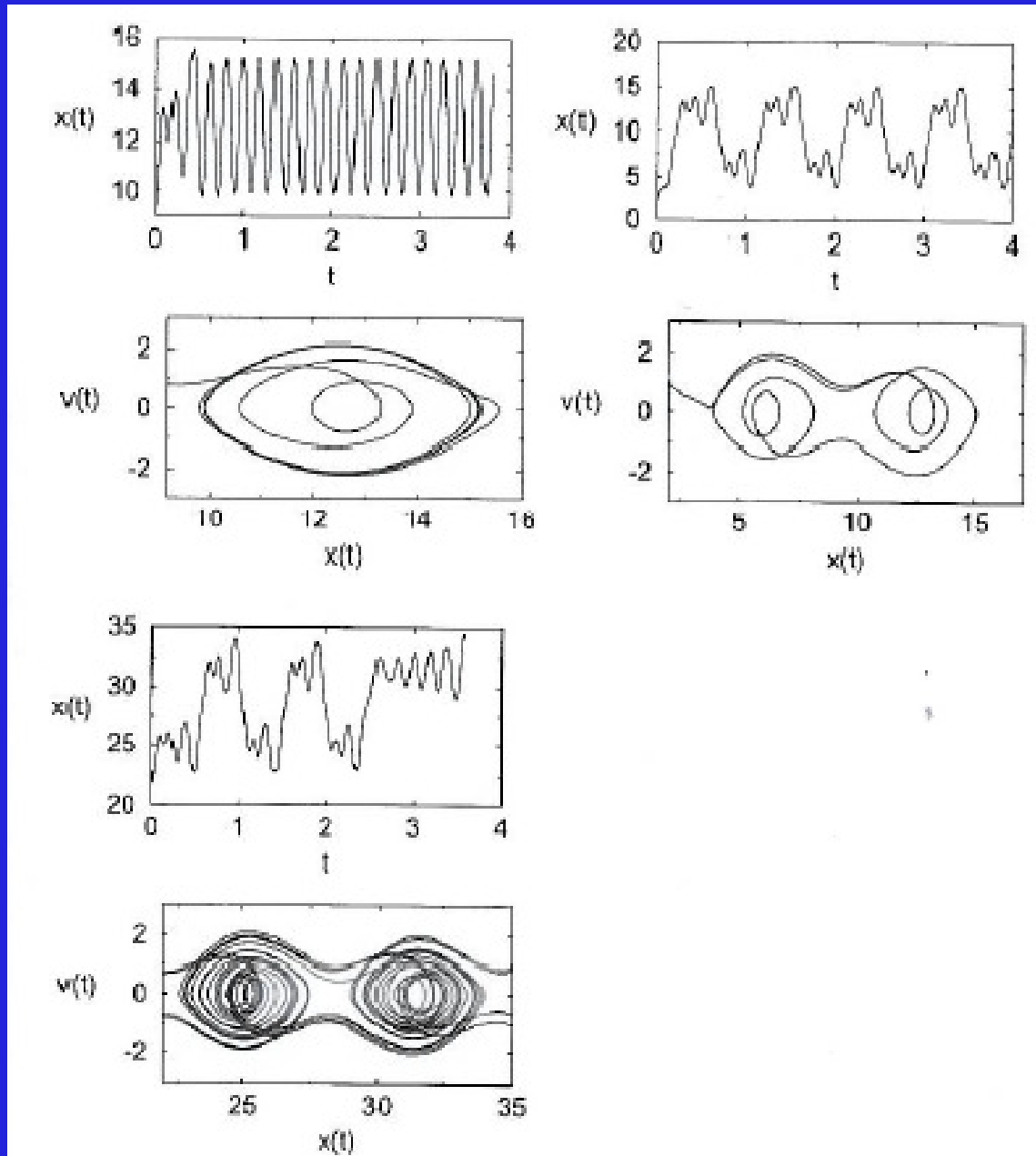
Choose  $\omega = 0.666$

$$(x_0, v_0) = (-0.0885, 0.8)$$

$$(x_0, v_0) = (-0.0883, 0.8)$$

$$(x_0, v_0) = (-0.0888, 0.8)$$

# Chaotic Pendulum (3)



# Chaos Identification (Qualitative)

- *Chaotic* motion is motion w/o any apparent regularity.
  - Chaotic motion is NOT random motion.
  - Random motion means you cannot predict future motion from present, even in principle.
- 
- However, relevant chaotic ODE tells you how to get from present to future.
  - IF you start w/ identical ICs, you always get the same final state.
  - It is extreme sensitivity of a chaotic ODE to initial conditions that makes practical prediction of far future motion impossible.
  - Change ICs slightly for chaotic system, very different final state.

Consider the example of the logistic map.

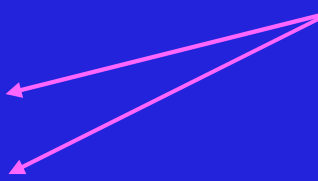
# Chaos Identification (2)

$$x_{N+1} = \alpha x_N (1 - x_N)$$

Set  $\alpha = 4.0$

Pick  $x_1 = 0.700\ 000\ 000$   
 $= 0.700\ 000\ 001$

two different ICs  
(float v. double ...)



Find iteration N where the 2 solutions have clearly diverged.

N = ??

# Chaos Identification (3)

$$x_{N+1} = \alpha x_N (1 - x_N)$$

Suppose difference between 2 sols,  $\Delta$ , doubles every iteration.

After N iterations:  $\Delta = 2^N = e^{N \ln 2}$

For final  $\Delta \sim 1$ :  $2^N 10^{-8} \sim 1$

$$\Rightarrow N = 27$$

Starting difference between ICs

Consider 2 initial states:

$$x_0$$

$$x_0 + \epsilon \quad \epsilon \ll 1$$

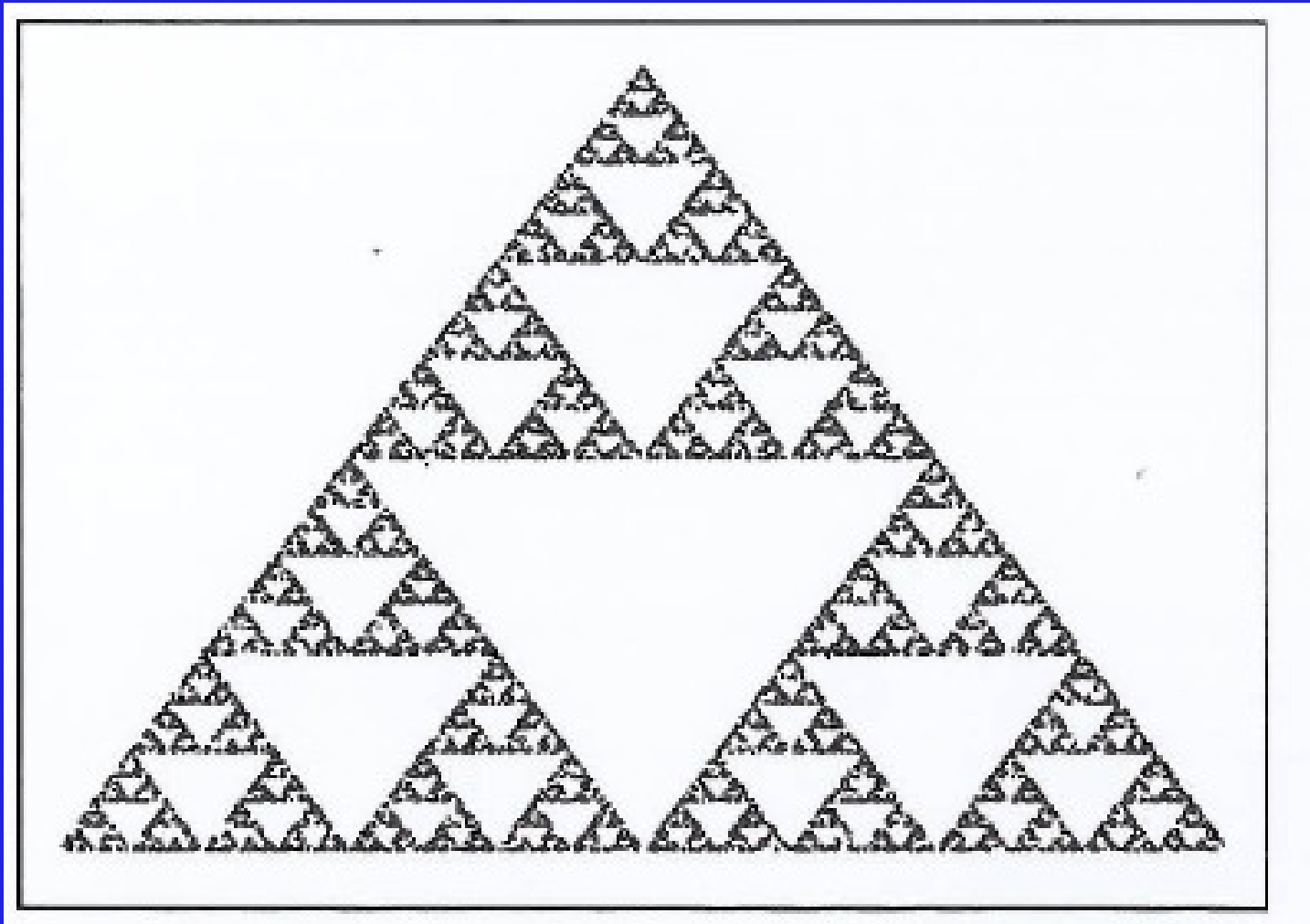
$$\Delta_N = x_N^{(1)} - x_N^{(2)}$$

$$\Delta_N = \epsilon e^{N\lambda}$$

Lyapunov exponent.

Exponential growth in solution difference  $\Delta$  if  $\lambda > 0$ .

# Fractals (Play Time)

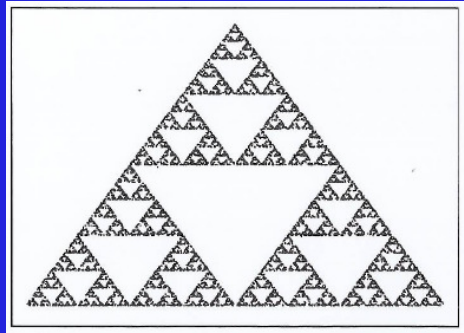


Let's try to make it. (Actually not so hard.)

See [sierpin.cc](http://sierpin.cc)



# Sierpinski's Gasket Algorithm



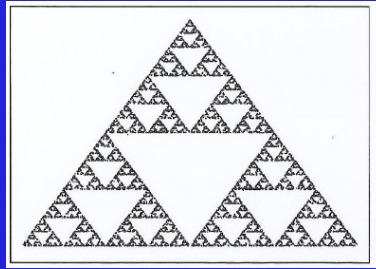
- Draw equilateral triangle and label vertices (1,2,3).
- Randomly pick a single point  $P_0$  inside triangle.
- Randomly pick an integer from {1,2,3}.
- Place 2<sup>nd</sup> point halfway between  $P_0$  and vertex from previous step.
- Call this new point  $P_0$  and repeat last 3 steps.

$$(x_{k+1}, y_{k+1}) = \frac{(x_k, y_k) + (Vx_n, Vy_n)}{2}$$

$$n = \text{integer}(1 + 3r_i)$$

See [sierpin.cc](http://sierpin.cc)

# Typical Fractal Properties



Fractal: “shape made of parts similar to the whole”

Typical fractal  $F$  properties:

$F$  has structure at arbitrarily small scales.

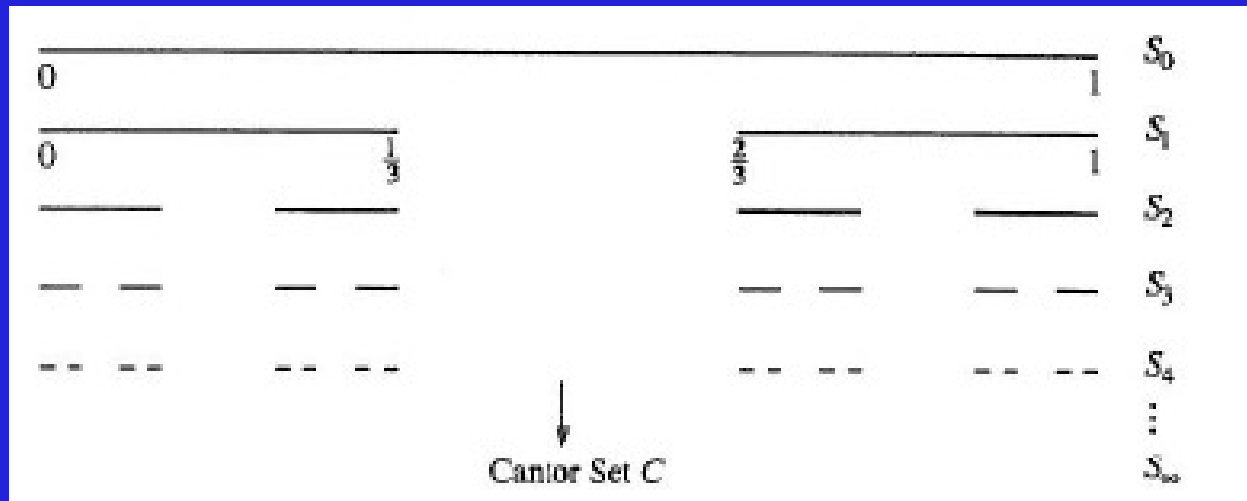
$F$  is self-similar. (NB: Not all fractals self-similar.)

$F$  has non-integral dimension (say what?).

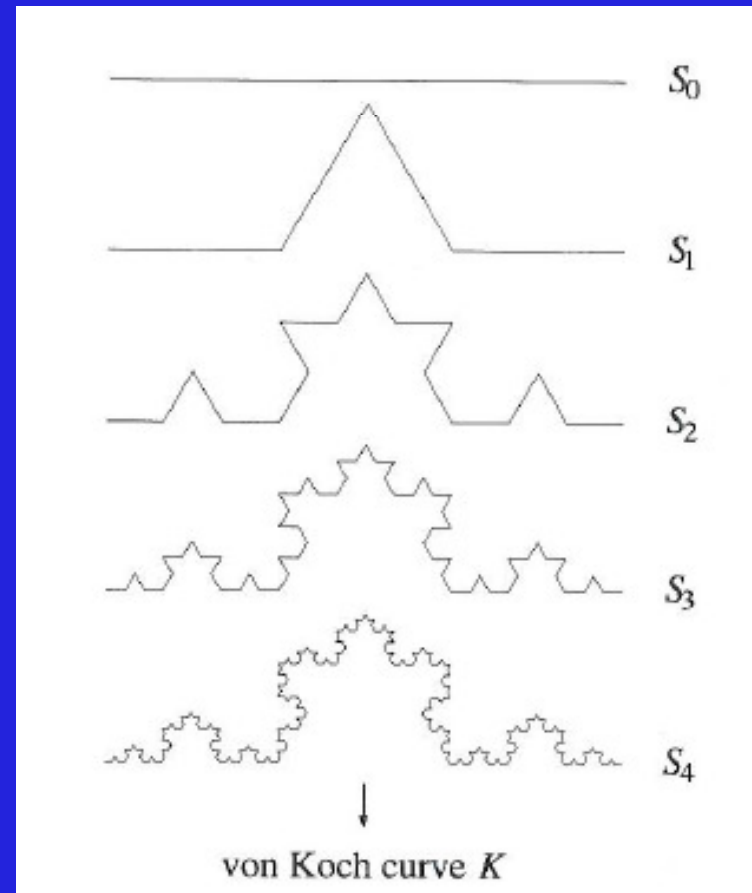
Sierpinski gasket has all 3 properties.

# Some Other (Self-Similar) Fractals

Cantor Set:



Koch Curve:



# Dimension of Self-Similar Fractals

Q: What do you mean by “dimension”?

- Maybe, number of numbers required to specify location of a point?
- Works OK for line segment and planar shapes. So far, so good.
- Concept fails spectacularly for Koch curve  $K$ .

$K$  has infinite arc length!

$$L_0 \sim S_0$$

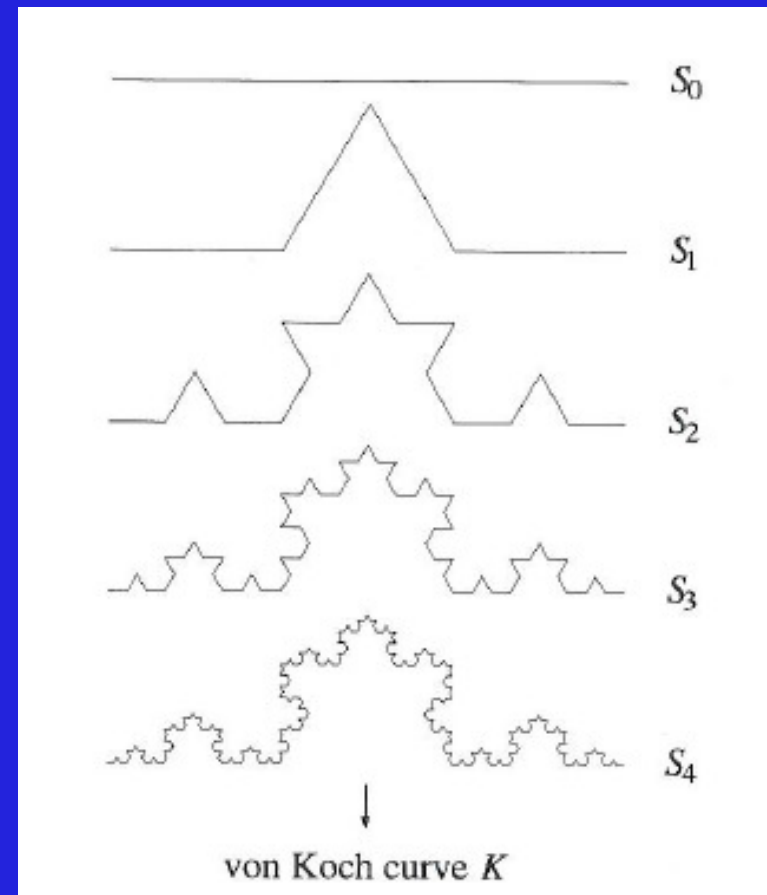
$$L_1 \sim S_1$$

$$L_1 = \frac{4}{3}L_0$$

$$L_2 = \frac{4}{3}L_1 = \left(\frac{4}{3}\right)^2 L_0$$

⋮

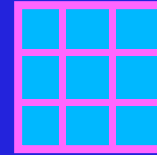
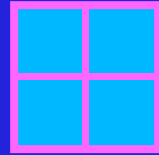
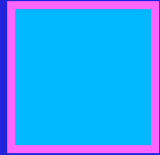
$$L_n = \left(\frac{4}{3}\right)^n L_0 \rightarrow \infty \text{ as } n \rightarrow \infty$$



# Dimension of Self-Similar Fractals (2)

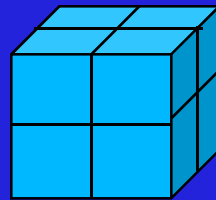
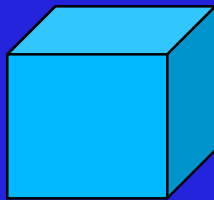
Q: What do you mean by “dimension”?

Examine simple, self-similar structures.



$$m = 4$$
$$r = 2$$

$$m = 9$$
$$r = 3$$



$$m = 8$$
$$r = 2$$

$$m = r^d$$
$$d = \frac{\ln m}{\ln r}$$

“similarity” dimension.

# Dimension of Koch Curve K

Apply this definition of dimension to K.

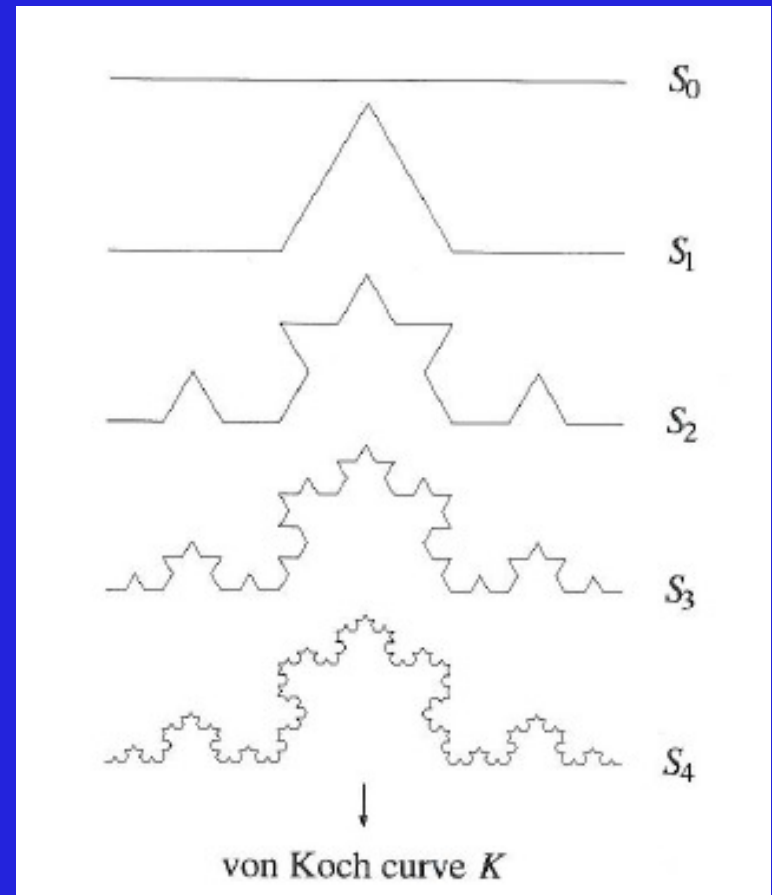
$$d = \frac{\ln m}{\ln r}$$

Compare  $S_2$  with  $S_1$ :

- $S_1$  reduced by a factor of 3.
- 4 such identical segments span  $S_1$ .

$$\Rightarrow \begin{array}{l} r = 3 \\ m = 4 \end{array}$$

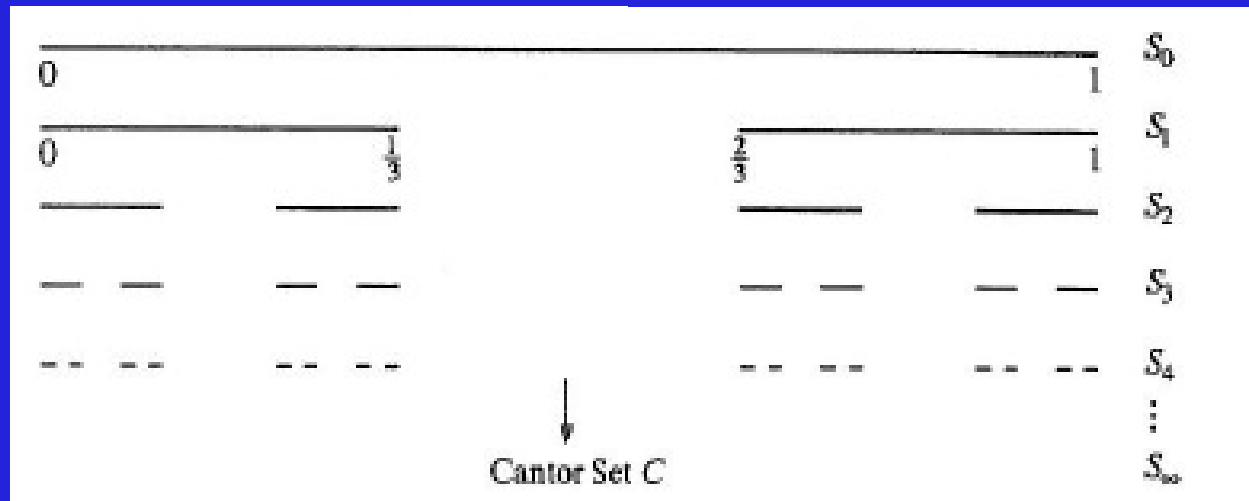
$$d = \frac{\ln m}{\ln r} = \frac{\ln 4}{\ln 3} = 1.26$$



# Dimension of Cantor Set C

Apply our definition of dimension.

$$d = \frac{\ln m}{\ln r}$$



Compare  $S_2$  with  $S_1$ :

- $S_1$  reduced by a factor of 3.
- 2 such identical segments span  $S_1$ .

$$\Rightarrow \begin{array}{l} r = 3 \\ m = 2 \end{array}$$

$$d = \frac{\ln m}{\ln r} = \frac{\ln 2}{\ln 3} = 0.63$$

# Summary

Chaos Intro w/ driven, damped pendulum.

Chaos ID and Lyapunov exponent

First look at simple fractals

Fractal dimension

**Don't suffer in silence. Scream for help!!!**



