

CH 2 NEWTON'S LAWS

$$(2) \quad \Sigma \vec{F} = \frac{d\vec{p}}{dt} = m\vec{a} \quad (\text{IF } m \text{ CONST} \Rightarrow \text{! NOT LOSING FUEL})$$

$$(1) \quad \vec{v} = \text{CONST IF } \Sigma \vec{F} = 0$$

(3) OBJECTS EXERT EQUAL & OPP. FORCES

COMMENTS

(1) SPECIAL CASE OF (2)

(1) & (2) ONLY $1/2$ A LAW UNTIL \vec{F} SPECIFIED

\Rightarrow MAINLY SERVE AS DEFNS OF \vec{F} , m

ix (a) PICK REF. OBJECT \checkmark MASS $m_0 \Rightarrow$ DEFINES UNIT OF MASS

(b) MEAS \vec{a}

(c) $\Sigma \vec{F} = m_0 \vec{a}$ DEF'S $\Sigma \vec{F}$

(d) KEEP SAME $\Sigma \vec{F}$ BUT NEW $m' \Rightarrow$ NEW \vec{a}'

$$\Rightarrow m' \vec{a}' = m_0 \vec{a}$$

$$m' = m_0 \left(\frac{a}{a'} \right) \Rightarrow \text{DEFINES MASS}$$

"INERTIAL MASS" \equiv RESISTANCE TO \vec{a}

\Rightarrow AT FACE VALUE, SEEMS THIS IS ALL THAT'S THERE, BUT BECAUSE WE HAVE INTUITIVE NOTION OF \vec{F} (i.e.

CAN USUALLY TELL WHEN \vec{F} IS PRESENT) THERE'S MORE:

(A) BREAK FROM ARISTOTLE:

\vec{v} REQUIRES EXPLANATION \Rightarrow LOOK FOR CAUSE

BUT $\vec{v} = 0 \Rightarrow$ NATURAL CONDITION \Rightarrow NOTHING TO EXPLAIN

(most of us are aristotelians before intro physics)

just say

These are other interpretations

VS. NEWTON:

$\bar{a} = 0$, $\bar{v} = \text{CONST}$ \Rightarrow NOTHING TO EXPLAIN

$\bar{a} \neq 0$ \Rightarrow LOOK FOR \bar{F}

CAN TEST THESE:

- IF I ELIMINATE ALL EXTERNAL INFLUENCES (i.e. $\Sigma \bar{F}$) WHICH IS CORRECT? REQUIRES SOME COMMON SENSE
- IF PURELY A DEFN, CAN'T TEST (BY DEFN)

(3) INERTIAL FRAMES & NEWTONIAN RELATIVITY

(1) PICKS OUT SPECIAL FRAMES OF REFERENCE

(a) FIND OBJECT w/ NO $\Sigma \bar{F}$ \Rightarrow EXPECT $\bar{a} = 0$
TRUE? I'M IN AN INERTIAL FRAME

(b) CONSIDER SOMEONE IN CAR SPEEDING UP OR PLANE TURNING \Rightarrow

SAME OBJECT SEEMS TO HAVE $\bar{a} \neq 0$ BUT $\Sigma \bar{F} = 0$

\Rightarrow NOT AN INERTIAL FRAME

\Rightarrow FICTITIOUS \bar{F} DUE TO MY SYS OF REF ACCEL.

\Rightarrow CAN TELL IF I'M ACCEL. IN NEWT. MECH

- THERE IS ABSOL. \bar{a} WRT UNIVERSE

(2) CAN'T TELL IF I'M MOVING " "

- LAWS DON'T DEP. ON \bar{v}

- ALL FRAMES w/ CONST. \bar{v} REL TO INERTIAL FRAME ARE INERTIAL FRAMES $\Rightarrow \bar{a}$ IS SAME IN ALL

- NO ABS. \bar{v} IN NEWT. MECH WRT UNIV.
(ONLY RELATIVE) \Rightarrow NO EXPT GIVES \bar{v}

"NEWTONIAN RELATIVITY"

LAW (3)

- WORKS FOR $v \ll c = \text{SPD OF LIGHT}$
- WILL APPLY TO CENTRAL \vec{F} 'S
- GIVES \vec{p} CONS.
- PROBLEMS:

(a) PROPAGATION TIME (EX GRAVITY, E/M)

\Rightarrow (3) IS INSTANTANEOUS (OK IF OBJECTS SLOW)

(b) MAGN. FIELD:

\vec{F} 'S FROM CHG PARTICLES PT IN DIFF DIRS.

EFFECT IS SMALL IF $v \ll c$ CP. TO
COULOMB \vec{F}

SOLVE SOME CASES:

VECTOR EQN \Rightarrow 3 EQNS

$$\sum F_i = m a_i \quad i = 1, 2, 3$$

(LIKE UNITS: IF LHS IS VECT, SO IS RHS
ELSE WOULD FAIL IN ROTATED
COORD SYS)

\vec{F} CONST: (MOSTLY WHAT CONSIDERED IN INTRO COURSE)

$$\vec{F} = m \vec{a} \Rightarrow \ddot{\vec{r}} = \frac{\vec{F}}{m}$$

$$\dot{\vec{r}} \equiv \vec{v} = \frac{1}{m} \vec{F} t + \vec{c}_0 \Rightarrow \vec{c}_0 = \vec{v}(0) \equiv \vec{v}_0$$

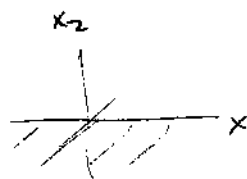
$$\vec{r} = \frac{1}{2m} \vec{F} t^2 + \vec{v}_0 t + \vec{c}_1 \Rightarrow \vec{c}_1 = \vec{r}(0) \equiv \vec{r}_0$$

SOLVE BY
INTEGRATING
(DON'T NEED
COMPONENTS)

$$\Rightarrow \boxed{\begin{aligned} \vec{r} &= \frac{1}{2m} \vec{F} t^2 + \vec{v}_0 t + \vec{r}_0 \\ \vec{v} &= \frac{1}{m} \vec{F} t + \vec{v}_0 \end{aligned}}$$

TRUE COMP. BY COMP.

ex GRAV NEAR EARTH



(ignore x_3)

$$\vec{F}_g = m\vec{g} \equiv -mg\hat{e}_2$$

$$\Rightarrow x_1 = v_1^0 t + x_1^0$$

$$x_2 = -\frac{1}{2}gt^2 + v_2^0 t + x_2^0$$

$$v_1 = v_1^0$$

$$v_2 = -gt + v_2^0$$

ONLY \vec{v}_0, \vec{v}_0 DISTINGUISH ONE CASE FROM OTHER (ex DROPPING FROM REST VS PROJECTILE)

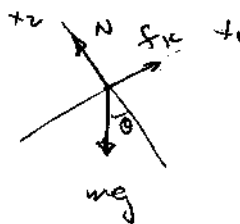
INTERESTING FEATURES: (of intro problems)

1. FINDING $\sum \vec{F} \Rightarrow$ FREE BODY DIAGRAMS

} continue to use

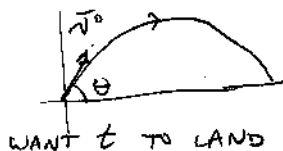
2. CHOOSING GOOD COORD SYS

ex



\Rightarrow MOTION IS ONLY IN x_1

ex



\Rightarrow MOVE w/ $v_1^0 = v^0 \cos \theta$



MORE INTERESTING CASES:

RETARDING \vec{v} -DEPENDENT FORCES (WIND/FLUID DRAG)

EXPECT $\vec{F}_r = -c v^n \hat{v}$ { opp motion, incr. w/ v
NOTE: $\hat{v} = \vec{v}/v$

c: DEP. ON ρ (FLUID DENSITY), A (CROSS SECTIONAL AREA)

OTHERS: VISCOSITY, MATERIAL OF OBJECT, FLOW INDUCED, ...

- NONCONSERVATIVE

- COMPLICATED {NET EFFECT OF MOLECULAR BINDING, ...
NOT A FUNDAMENTAL FORCE

- TO DO VERY ACCURATELY: MEASURE ξ SOLVE NUMERICALLY

DATA: (SMALL OBJECT)

v	$\frac{v}{v_{sound}}$
0 - 24 $\frac{m}{s}$ (86 $\frac{km}{h}$)	~ 1
24 - 330 $\frac{m}{s}$ (1200 $\frac{km}{h}$)	~ 2
"	
$v_{sound} \equiv MACH 1$	

> v_{sound} ~ 1 BUT BIG SLOPE

IF RANGE SMALL: MODEL w/ SINGLE TERM, SIMPLE POWER

EX $n=1$, 1D MOTION, NO OTHER \vec{F} :

$ma = F_r$

$m\dot{v} = -c v$

$\dot{v} = -\frac{c}{m} v$

(TEXT: $k \equiv c/m$)
(leave m in since easier to see its role)

- 1ST ORDER DIFF EQ FOR $v(t)$

- CAN'T INTEGRATE AS BEFORE: DON'T KNOW RHS

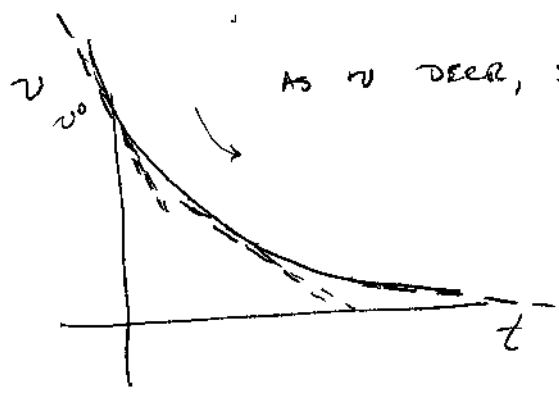
- SIMPLE TO SOLVE, SKETCH FIRST

(a) TAKE $v_i > 0$

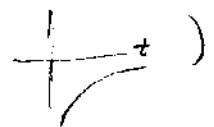
(b) SLOPE < 0 ; BIGGER v , GREATER NEG SLOPE, MORE RAPID SLOWDN.

(c) AS $v \rightarrow 0$, $\dot{v} \rightarrow 0$





AS v DEER, SLOPE LESS NEG

(repeat for $v_0 < 0$ )

(d) SIMILAR TO BACTERIA GROWTH, OR COMPOUNDED INTEREST:
RATE \propto AMT (but here rate is negative)

(e) \Leftarrow INSERT

(f) COULD GUESS SOLN $\} \text{ PLUG IN: } v(t) = a e^{-bt} \quad ?$

(g) CAN SOLVE EXPLICITLY:

$$\frac{dv}{dt} = -\frac{c}{m} v \quad \text{USE } dv = \underbrace{\left(\frac{dv}{dt}\right)}_{-\frac{c}{m} v} dt$$

$$\Rightarrow dv = \left(-\frac{c}{m}\right) v dt$$

(same as if treated dv/dt as fraction $\} \text{ mult by } dt;$
if thought of as $\frac{\Delta v}{\Delta t}$, really is same)

$$\Rightarrow \int \frac{dv}{v} = -\frac{c}{m} \int dt \quad \text{div by } v \} \text{ integrate}$$

$$\ln v = -\frac{c}{m} t + d$$

$$v = e^d e^{-\frac{c}{m} t} = d' e^{-\frac{c}{m} t}$$

$$v(0) = v_0 = d'$$

$$\Rightarrow \boxed{v(t) = v_0 e^{-\frac{c}{m} t}}$$

(h) GET x:

$$\frac{dx}{dt} = v_0 e^{-\frac{c}{m} t} \quad \left. \begin{array}{l} \} \text{SLOPE FALLS EXPONENTIALLY} \\ \} \end{array} \right\} \text{sketch}$$

$$x(t) = -\left(\frac{m}{c}\right) v_0 e^{-\frac{c}{m} t} + f$$

$$x_0 = -\left(\frac{m}{c}\right) v_0 + f \quad \Rightarrow f = x_0 + \left(\frac{m}{c}\right) v_0$$

$$\boxed{x(t) = x_0 + \frac{m}{c} v_0 \left[1 - e^{-\frac{c}{m} t}\right]}$$

(2ND order eqn \Rightarrow 2 const)

$$\text{RANGE: } x(\infty) - x(0) = \frac{m}{c} v_0$$

(could also sketch directly from $\frac{d^2 x}{dt^2} = -\frac{c}{m} \frac{dx}{dt}$)

⇒ INSERT:

(e) SIMPLE NUMERICAL SOLUTION (1d)

$$\frac{dv}{dt} = -\frac{c}{m} v$$

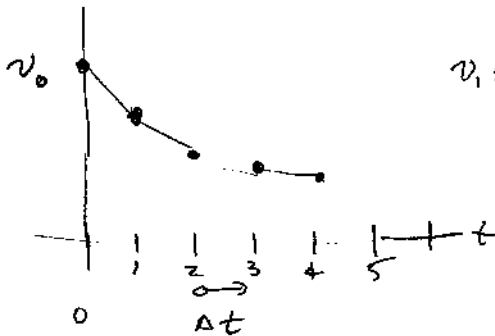
$$\approx \frac{\Delta v}{\Delta t} = -\frac{c}{m} v(t)$$

$$\frac{\Delta v}{\Delta t} = -\frac{c}{m} v(t) \Delta t \Rightarrow v(t+\Delta t) = v(t) - \frac{c}{m} v(t) \Delta t$$

MORE GENERALLY, FOR $F_r = -f(v)$

$$\dot{v} = -\frac{1}{m} f(v)$$

$$\Rightarrow v(t+\Delta t) = v(t) - \frac{1}{m} f(v(t)) \Delta t$$



$$v(0) = v_0 \quad (\text{YOU SUPPLY})$$

$$v_1 = v(\Delta t) = v(0) - \frac{1}{m} f(v(0)) \Delta t$$

$$= v_0 - \frac{1}{m} f(v_0)$$

$$v_2 = v(2\Delta t) = v_1 - \frac{1}{m} f(v_1) \Delta t$$

REPEAT

$$\text{i.e. } v_n = v(n\Delta t) = v_{n-1} - \frac{1}{m} f(v_{n-1}) \Delta t$$

- MORE ACCURATE: Δt SMALLER
- EQN SOLVES ITSELF
- CAN SEE WHY NEED 1 CONST v_0 (TO GET STARTED)

(note: this is a very rich field; there are more sophisticated methods that converge to answer more quickly)

FIND $v(x)$ DIRECTLY:

- COULD SOLVE FOR $t(x)$, SUB IN $v(t)$
- CAN REWRITE EQN:

skip $\left\{ \begin{array}{l} \frac{dv}{dt} = -\frac{c}{m} v = -\frac{c}{m} \frac{dx}{dt} \\ \int_t \text{ BOTH SIDES: } \boxed{v = -\frac{c}{m} x + d} \end{array} \right.$

- OR CHAIN RULE:

orig eqn
 $\dot{v} = -\frac{c}{m} v$

$$\text{LHS } \frac{dv}{dt} = \frac{dv}{dx} \frac{dx}{dt} = \overset{\text{RHS}}{-\frac{c}{m} \frac{dx}{dt}} \Rightarrow \boxed{\frac{dv}{dx} = -\frac{c}{m}}$$

$$\Rightarrow \boxed{v = -\frac{c}{m} x + d}$$

INT. CONST:

$$v_0 = -\frac{c}{m} x_0 + d \Rightarrow d = v_0 + \frac{c}{m} x_0$$

$$\Rightarrow \boxed{v(x) = v_0 - \frac{c}{m} (x - x_0)}$$

WHERE STOPS?

$$0 = v_0 - \frac{c}{m} (x_{\text{FINAL}} - x_0)$$

$$\boxed{x_F = x_0 + \frac{m}{c} v_0}$$

note: ∞ IF $c \rightarrow 0$
 ∞ IF $m \rightarrow \infty$

(note that this method gives less info; don't know how long it took, for ex, to get to x_F (∞t))

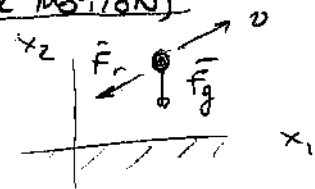


ex n=1 2D w/ GRAVITY (PROJECTILE MOTION)

$$\vec{F}_r = -c\vec{v} = -c\vec{v}$$

$$\vec{F}_g = m\vec{g} = -mg\hat{e}_z$$

(note sign)



COMPS:

$$m\vec{a} = m\vec{g} - c\vec{v}$$

(1) $ma_1 = -cv_1$

(2) $ma_2 = -mg - cv_2$

(1) DONE: $m \frac{dv_1}{dt} = -cv_1$

$$v_1(t) = v_1^0 e^{-c/m t}$$

$$x_1(t) = x_1^0 + \frac{m}{c} v_1^0 [1 - e^{-c/m t}]$$

(2) $m \frac{dv_2}{dt} = -mg - \frac{c}{m} v_2$

SKETCH: (a) $v_2 > 0 \Rightarrow \frac{dv_2}{dt} < 0 \Rightarrow v_2$ DECR.

(shoot upward)

$\frac{dv_2}{dt}$ BECOMES LESS NEG (2ND term pos)

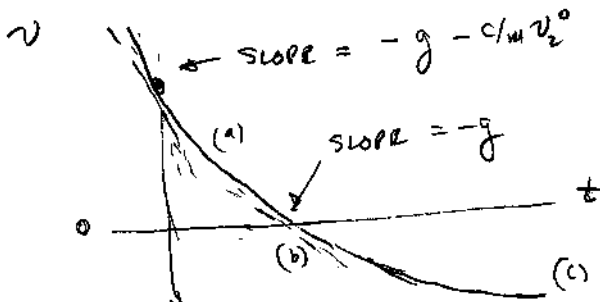
(b) $v_2 = 0 \Rightarrow \frac{dv_2}{dt} = -g$ (RATHER THAN STOPPING)

(c) $v_2 < 0 \Rightarrow \frac{dv_2}{dt} < 0$ BUT LESS NEG THAN $-g$

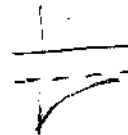
v_2 BECOMES MORE NEG AT SLOWER RATE UNTIL $v_2 = \text{CONST}$

$$0 = -g - \frac{c}{m} v_2 \Rightarrow v_2 = -\frac{mg}{c}$$

"TERMINAL VELOCITY"



(d) IF $v_2^0 < -\frac{mg}{c}$



IF $v_2^0 = 0$, WOULD START HERE ON CURVE

IF $v_2^0 < 0$, BUT $|v_2^0| < \frac{mg}{c}$, START HERE

IF $v_2^0 = 0$, WOULD START HERE ON CURVE

* $v_{1,2} \text{ CONST}$

so trajectory straightens out

SOLVE: $\int \frac{dv_2}{g + (c/m)v_2} = -\int dt$ ASIDES IF $\vec{F}_r = -c v^n \hat{v}$

$$\int \frac{dv_2}{g \pm (c/m)|v_2|^n}$$

$n=2 \Rightarrow$ TRIG SUBST
 IN GENERAL: LOOK UP
 SIGN: DEPENDS IF MOVING UP OR DN

$$\frac{m}{c} \ln(g + \frac{c}{m} v_2) = -t + d'$$

$$\ln(\quad) = -\frac{c}{m} t + d'$$

$$g + \frac{c}{m} v_2 = e^{d'} e^{-c/m t}$$

$$v_2 = -\frac{mg}{c} + d'' e^{-c/m t}$$

$$\{d'' = \frac{m}{c} e^{d'}\}$$

$$v_2^0 = -\frac{mg}{c} + d'' \Rightarrow d'' = v_2^0 + \frac{mg}{c}$$

$$v_2 = v_2^0 e^{-c/m t} - \frac{mg}{c} [1 - e^{-c/m t}]$$

or $v_2 = v_2^0 - (\frac{mg}{c} + v_2^0) [1 - e^{-c/m t}]$

$$t \rightarrow \infty \quad v_2 \rightarrow -\frac{mg}{c}$$

SUMMARIZE

- (a) SOLVE FOR v_2
- (b) FIX CONST BY $v_2(t=0) = v_2^0$

GET x_2 :

$$\frac{dx_2}{dt} = v_2 \equiv A + B e^{-(c/m)t} \quad \left. \begin{array}{l} A = \frac{mg}{c} \\ B = v_2^0 + \frac{mg}{c} \end{array} \right\}$$

SUMMARIZE

- (a) INTEGRATE
- (b) SOLVE FOR x_2
- (c) FIX CONST BY $x_2(t=0) = x_2^0$

$$\Rightarrow x_2 = At - \frac{m}{c} B e^{-(c/m)t} + d$$

$$x_2^0 = -\frac{m}{c} B + d \Rightarrow \text{fixes } d$$

PUT TOGETHER

$$x_2 = x_2^0 - \frac{mg}{c} t + \frac{m}{c} (v_2^0 + \frac{mg}{c}) [1 - e^{-(c/m)t}]$$

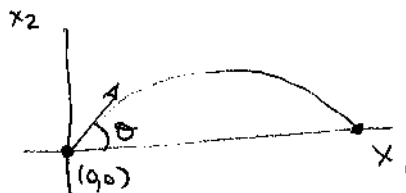
ship CHALLENGE: SHOW WHEN $c \rightarrow 0$, RECOVER SOLNS w/ NO RESIST.

ship $\left\{ \begin{array}{l} \text{SMALL } t \mid x_2 \sim x_2^0 - \frac{mg}{c} t + \frac{m}{c} (v_2^0 + \frac{mg}{c}) (1 - (1 - \frac{c}{m} t + \dots)) \\ \sim x_2^0 + v_2^0 t + \dots \end{array} \right.$

RANGE:

(1) FINAL $t = T$
WHEN $x_2(T) = 0$

(2) $R = x_1(T)$



$$x_1^0 = x_2^0 = 0$$

$$v_1^0 = v \cos \theta \quad v_2^0 = v \sin \theta$$

(1) FIND T:

$$x_2(T) = 0 = x_2^0 - \frac{mg}{c} T + \frac{m}{c} (v_2^0 + \frac{mg}{c}) [1 - e^{-(c/m)T}]$$

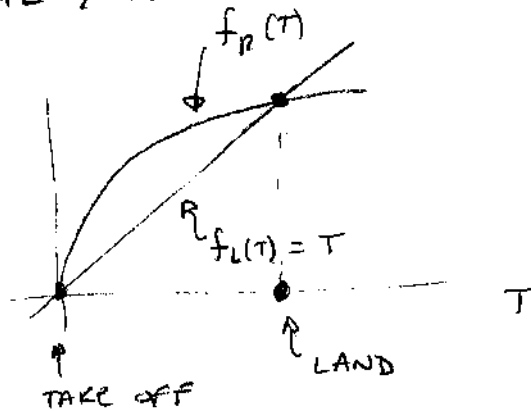
$\underbrace{v_2^0 + \frac{mg}{c}}_{v \sin \theta}$

$$\text{ie } T = \left(\frac{v \sin \theta}{g} + \frac{m}{c} \right) (1 - e^{-(c/m)T})$$

PROBLEM: T ON BOTH SIDES ; NO SIMPLE SOLN
METHODS:

(0) TRIAL & ERROR

(1) GRAPH



PLOT LEFT & RIGHT FNS
ON SAME GRAPH

$$f_R = T \text{ SMALL} \sim \left(1 + \frac{c v \sin \theta}{mg} \right) T \quad (\text{SLOPE} > 1 \text{ if } v \sin \theta > 0)$$

$$T \text{ LARGE} \Rightarrow \frac{m}{c} \left(1 + \frac{c v \sin \theta}{mg} \right) \quad \underline{\text{FLAT}}$$

\Rightarrow SECOND SOLN EXISTS IF $v \sin \theta > 0$

{main uses:

- does soln exist?
- estimate where

(2) PERTURBATIVE SOLN:

- USEFUL IF PROBLEM HAS SMALL PARAMETER $\left\{ \begin{array}{l} \text{extremely} \\ \text{useful, esp in QM} \end{array} \right.$

⑦

HERE: IF WIND RESIST. IS SMALL EFFECT: $k \equiv \frac{c}{m} \sim 0$

FIND $T_{k=0}$ + CORRECTIONS

↑ PERTURBATION FROM $k \neq 0$

PROCEDURE:

(a) EXPAND EQN IN TAYLOR SERIES AROUND $k=0$

(b) WRITE SOLN IN " " FORM: $\left(\begin{array}{l} \text{ie assume could} \\ \text{expand in series} \end{array} \right)$

$$T(k) \equiv T^{(0)} + k T^{(1)} + k^2 T^{(2)} + \dots$$

↑ SOLN w/ NO RESIS. ↑ 1ST ORDER CORRECTION ETC

(c) PLUG IN & SOLVE FOR $T^{(0)}$, $T^{(1)}$, ...
MORE TERMS \Rightarrow MORE ACCURATE

(d) STOP WHEN:

(i) AS ACCURATE AS NEEDED

(ii) PASS OUT

$$(a) \quad T = \left(W + \frac{1}{k} \right) (1 - e^{-kT})$$

$$k \equiv \frac{c}{m}$$

$$W \equiv \frac{v \sin \theta}{g}$$

LHS: $T^{(0)} + k T^{(1)} + k^2 T^{(2)}$ (WILL KEEP UP TO k^2)

RHS: PROBLEM ALREADY AT 0TH TERM: $\infty \cdot 0$

SOLN: EXPAND PARTS SEPARATELY (GOOD IDEA GENERALLY)

\Rightarrow WILL TELL US HOW FAST 2^{ND} TERM $\rightarrow 0$

" " WHO WINS

USE $e^x \approx 1 + x + \frac{1}{2!} x^2 + \frac{1}{3!} x^3 + \dots$ (with remembering also $\sin x, \cos x, \frac{1}{1 \pm x}$)

$$e^{-kT} = e^{-kT^{(0)}} - k^2 T^{(1)} - k^3 T^{(2)}$$

↑ WILL NEED k^3 BECAUSE OF $\frac{1}{k}$ IN 1ST TERM

$$= e^{-kT^{(0)}} e^{-k^2 T^{(1)}} e^{-k^3 T^{(2)}}$$

$$\approx [1 - kT^{(0)} + \frac{1}{2}k^2 T^{(0)2} - \frac{1}{3!}k^3 T^{(0)3}] [1 - k^2 T^{(1)} + \frac{1}{2}k^4 T^{(1)2}] [1 - k^3 T^{(2)}]$$

$$= 1 - kT^{(0)} + \dots$$

THEN

$$1 - e^{-kT} \approx 1 - (\dots)$$

$$= kT^{(0)} - k^2 \left[\frac{1}{2} T^{(0)2} - T^{(1)} \right] + k^3 \left[\frac{1}{3!} T^{(0)3} - T^{(0)} T^{(1)} + T^{(2)} \right]$$

FINALLY

$$T = \left(W + \frac{1}{k} \right) (1 - e^{-kT})$$

DON'T EXPAND; ALREADY AS SIMPLE AS POSSIBLE

$$\Rightarrow T^{(0)} + kT^{(1)} + \dots = \left(W + \frac{1}{k} \right) \left(kT^{(0)} - k^2 \left[\frac{1}{2} T^{(0)2} - T^{(1)} \right] + \dots \right)$$

\uparrow NO PROBLEM \uparrow ALL AT LEAST $\propto k$

COLLECT IN SINGLE SERIES: (LOTS OF CANCELS)

$$0 = k \left[W T^{(0)} - \frac{1}{2} T^{(0)2} \right] + k^2 \left[-W \left(\frac{1}{2} T^{(0)2} - T^{(1)} \right) + \frac{1}{3!} T^{(0)3} - T^{(0)} T^{(1)} \right]$$

REQUIRE:

EACH TERM VANISHES (SINCE $=0$ FOR ANY k)

$$(1) \quad T^{(0)} = 2W = \frac{2v \sin \theta}{g} \quad F_r = 0 \text{ RESULT}$$

$$(2) \quad \text{SUB IN } T^{(0)} \Rightarrow T^{(1)} = -\frac{2}{3} \left(\frac{v \sin \theta}{g} \right)^2$$

or

$$T \approx T^{(0)} + kT^{(1)}$$

$$T = \frac{2v \sin \theta}{g} - \left(\frac{c}{m} \right) \frac{2}{3} \left(\frac{v \sin \theta}{g} \right)^2 + \dots$$

NOTES:

- ONLY GOOD FOR $\frac{c}{m}$ SMALL ; MORE TERMS THE BETTER

- FAILS ? ^{WANT} 1ST CORRECTION \ll 0TH

$$\Rightarrow c \ll 3 \frac{mg}{v \sin \theta}$$

FAILS IF $c \approx$ RHS
(ex: m small, g small
 v large)

- CAN ORDER IN DIFF WAYS

EX TEXT: GET LOWEST TERM

SUB BACK IN TO GET 1ST CORRECTION

SUB " " 0TH + 1ST TO GET 2ND ...

RANGE:

$$R = x_1(T) = \frac{v_0^2}{k} [1 - e^{-kT}]$$

(a) EXPAND TO ORDER k

(b) KEEP T TO ORDER k

$$\Rightarrow R = v_0^2 \left[T^{(0)} + kT^{(1)} - \frac{1}{2} k^2 T^{(0)^2} + \dots \right]$$

$$= \frac{2v^2 \sin \theta \cos \theta}{g} - \frac{c}{m} \frac{8}{3} \frac{v^3 \sin^2 \theta \cos \theta}{g^2} + \dots$$

$$R^{(0)} = \frac{v^2 \sin 2\theta}{g}$$

$$R = R^{(0)} \left[1 - \frac{c}{m} \frac{4}{3} \frac{v \sin \theta}{g} + \dots \right]$$

cost of wind noise.

bigger for c larger \rightarrow not surprise
why for θ larger? g smaller?

(3) ITERATIVE SOLN (EASIEST, MOST FUN)

EX $\sqrt{2}$ w/ ONLY +, -, x, /
 USE $x = \frac{2}{x}$ (true when $x = \sqrt{2}$)

STEPS: (1) GUESS x_0

(2) $x_1 = \text{AVE OF LHS \& RHS}$ NOTE: IF x_0 IS LOW, $\frac{2}{x_0}$ IS HIGH, AVE IS CLOSER
 $= \frac{1}{2} (x_0 + \frac{2}{x_0})$

(3) REPEAT: $x_{n+1} = \frac{1}{2} (x_n + \frac{2}{x_n})$

\Rightarrow 12 DECIMAL PLACES IN 4 ITERATIONS (USING $x_0 = 1$)

OUR PROBLEM

$T = (W + \frac{1}{k})(1 - e^{-kT})$

- EASIER ALGORITHM (the one above works & is faster)

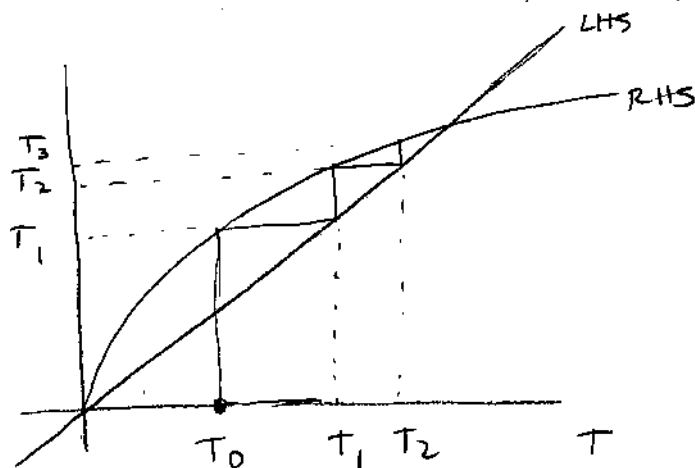
(1) PUT GUESS INTO RHS

(2) USE LHS AS NEXT ESTIMATE

(3) REPEAT

$\Rightarrow T_{n+1} = (W + \frac{1}{k})(1 - e^{-kT_n})$

- KNOW WILL CONVERGE FROM PLOT:



EX: $T = 2(1 - e^{-T})$

$T_0 = 1$

$T = 1.59362$

AFTER 13 ITS

WORKS FROM EITHER SIDE

- OTHERS ARE POSSIBLE: INVENT YOUR OWN

(4) LET MATHEMATICA, MAPLE, MATLAB, ETC SOLVE IT FOR YOU (CF APPX H)