

SHO

```
In[1]:= Clear["Global`*"]
```

```
In[2]:= T = (1 / 2) m1 v1^2 + (1 / 2) m2 v2^2;  
T // Expand // Factor
```

```
Out[3]=  $\frac{1}{2} (m1 v1^2 + m2 v2^2)$ 
```

```
In[4]:= V = (1 / 2) k (x1 - x2)^2;  
V // Expand
```

```
Out[5]=  $\frac{k x1^2}{2} - k x1 x2 + \frac{k x2^2}{2}$ 
```

```
In[6]:= D[T, v1]
```

```
Out[6]= m1 v1
```

```
In[7]:= D[T, v2]
```

```
Out[7]= m2 v2
```

```
In[8]:= D[-V, x1] // Expand
```

```
Out[8]= -k x1 + k x2
```

```
In[9]:= D[-V, x2] // Expand
```

```
Out[9]= k x1 - k x2
```

```
In[10]:= Tmat = {{m1, 0}, {0, m2}};  
Tmat // MatrixForm
```

```
Out[11]/MatrixForm=  

$$\begin{pmatrix} m1 & 0 \\ 0 & m2 \end{pmatrix}$$

```

```
In[12]:= Vmat = {{k, -k}, {-k, k}};  
Vmat // MatrixForm
```

```
Out[13]/MatrixForm=  

$$\begin{pmatrix} k & -k \\ -k & k \end{pmatrix}$$

```

```
In[14]:= rule = {m1 -> m, m2 -> m};
```

```
In[15]:= mat = Vmat - Tmat ω2 /. rule;  
mat // MatrixForm
```

```
Out[16]/MatrixForm=  

$$\begin{pmatrix} k - m \omega2 & -k \\ -k & k - m \omega2 \end{pmatrix}$$

```

```
In[17]:= sol = Solve[Det[mat] == 0, ω2]
```

```
Out[17]=  $\left\{ \left\{ \omega2 \rightarrow 0 \right\}, \left\{ \omega2 \rightarrow \frac{2k}{m} \right\} \right\}$ 
```

```
In[18]:= eq1 = mat . {a, b} == 0 // Thread
```

```
Out[18]= {-b k + a (k - m ω2) == 0, -a k + b (k - m ω2) == 0}
```

```
In[19]:= norm = a^2 + b^2 == 1
```

```
Out[19]= a^2 + b^2 == 1
```

```
In[20]:= eq2 = Join[eq1, {norm}]
```

```
Out[20]= {-b k + a (k - m ω2) == 0, -a k + b (k - m ω2) == 0, a^2 + b^2 == 1}
```

```
In[21]:= sol1 = Solve[eq2 /. sol[[1]], {a, b}] // Last
```

```
Out[21]= {a →  $\frac{1}{\sqrt{2}}$ , b →  $\frac{1}{\sqrt{2}}$ }
```

```
In[22]:= ev1 = {a, b} /. sol1
```

```
Out[22]= { $\frac{1}{\sqrt{2}}$ ,  $\frac{1}{\sqrt{2}}$ }
```

```
In[23]:= sol2 = Solve[eq2 /. sol[[2]], {a, b}]
```

```
Out[23]= {{a →  $-\frac{1}{\sqrt{2}}$ , b →  $\frac{1}{\sqrt{2}}$ }, {a →  $\frac{1}{\sqrt{2}}$ , b →  $-\frac{1}{\sqrt{2}}$ }}
```

```
In[24]:= ev2 = {a, b} /. Last[sol2]
```

```
Out[24]= { $\frac{1}{\sqrt{2}}$ ,  $-\frac{1}{\sqrt{2}}$ }
```

```
In[25]:= eVecs = {ev1, ev2};
```

```
eVecs // MatrixForm
```

```
Out[26]/MatrixForm=
```

$$\begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{pmatrix}$$

```
In[27]:= eVecs.Vmat.Transpose[eVecs] // Simplify // MatrixForm
```

```
Out[27]/MatrixForm=
```

$$\begin{pmatrix} 0 & 0 \\ 0 & 2k \end{pmatrix}$$

```
In[28]:= eVecs.Tmat.Transpose[eVecs] /. rule // Simplify // MatrixForm
```

```
Out[28]/MatrixForm=
```

$$\begin{pmatrix} m & 0 \\ 0 & m \end{pmatrix}$$

Look at motion

```
In[29]:= model = ev1 Exp[I ω t] /. {ω → Sqrt[ω2]} /. sol[[1]]
```

```
Out[29]= { $\frac{1}{\sqrt{2}}$ ,  $\frac{1}{\sqrt{2}}$ }
```

In[30]:= **mode2 = ev2 Exp[I ω t] /. {ω → Sqrt[ω2]} /. sol[[2]]**

Out[30]= $\left\{ \frac{e^{i\sqrt{2}\sqrt{\frac{k}{m}}t}}{\sqrt{2}}, -\frac{e^{i\sqrt{2}\sqrt{\frac{k}{m}}t}}{\sqrt{2}} \right\}$

In[31]:= **values = {k → 1, m → 1};**

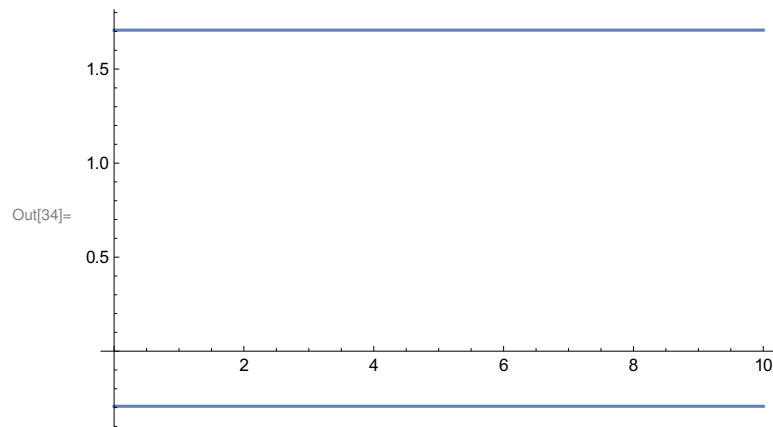
In[32]:= **mode1 /. values**

Out[32]= $\left\{ \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \right\}$

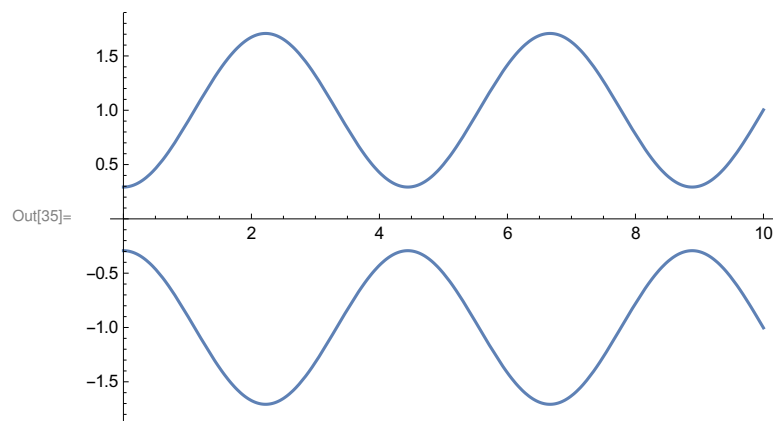
In[33]:= **mode1 + {-1, 1}**

Out[33]= $\left\{ -1 + \frac{1}{\sqrt{2}}, 1 + \frac{1}{\sqrt{2}} \right\}$

In[34]:= **Plot[mode1 + {-1, 1} /. values // Re, {t, 0, 10}]**

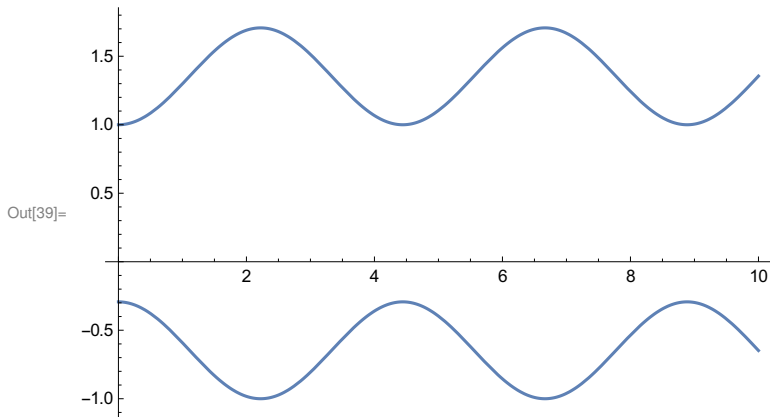


In[35]:= **Plot[mode2 + {-1, 1} /. values // Re, {t, 0, 10}]**



In[36]:= **doPlot[a_ : 1/2] := Plot[a (mode1 + {-1, 1} /. values) + (1 - a) (mode2 + {-1, 1} /. values) // Re, {t, 0, 10}]**

In[39]:= doPlot[1 / 2]



Normal Coordinates:

In[41]:= nRule = {x1, x2} -> Transpose[eVecs].{n1, n2} // Thread

Out[41]= $\left\{x_1 \rightarrow \frac{n_1}{\sqrt{2}} + \frac{n_2}{\sqrt{2}}, x_2 \rightarrow \frac{n_1}{\sqrt{2}} - \frac{n_2}{\sqrt{2}}\right\}$

In[42]:= V

Out[42]= $\frac{1}{2} k (x_1 - x_2)^2$

In[43]:= V /. rule /. nRule // Simplify

Out[43]= $k n_2^2$

In[44]:= nRule2 = {v1, v2} -> Transpose[eVecs].{nv1, nv2} // Thread

Out[44]= $\left\{v_1 \rightarrow \frac{nv_1}{\sqrt{2}} + \frac{nv_2}{\sqrt{2}}, v_2 \rightarrow \frac{nv_1}{\sqrt{2}} - \frac{nv_2}{\sqrt{2}}\right\}$

In[45]:= Vmat2 = {{0, 0}, {0, 2 k}};

Vmat2 // MatrixForm

Out[46]/MatrixForm=

$$\begin{pmatrix} 0 & 0 \\ 0 & 2 k \end{pmatrix}$$

In[47]:= T

Out[47]= $\frac{m_1 v_1^2}{2} + \frac{m_2 v_2^2}{2}$

In[48]:= T /. rule /. nRule2 // Expand

Out[48]= $\frac{m nv_1^2}{2} + \frac{m nv_2^2}{2}$

```
In[49]:= Tmat2 = {{m, 0}, {0, m}};
```

```
Tmat2 // MatrixForm
```

```
Out[50]/MatrixForm=
```

$$\begin{pmatrix} m & 0 \\ 0 & m \end{pmatrix}$$

```
In[51]:= mat2 = Vmat2 - Tmat2 ω2;
```

```
mat2 // MatrixForm
```

```
Out[52]/MatrixForm=
```

$$\begin{pmatrix} -m \omega_2 & 0 \\ 0 & 2k - m \omega_2 \end{pmatrix}$$

```
In[53]:= sol2 = Solve[Det[mat2] == 0, ω2]
```

```
Out[53]= {{ω2 → 0}, {ω2 →  $\frac{2k}{m}$ }}
```

```
In[54]:= eq1 = mat2 . {a, b} == 0 // Thread
```

```
Out[54]= {-a m ω2 == 0, b (2k - m ω2) == 0}
```

```
In[55]:= norm = a^2 + b^2 == 1
```

```
Out[55]= a^2 + b^2 == 1
```

```
In[56]:= eq2 = Join[eq1, {norm}]
```

```
Out[56]= {-a m ω2 == 0, b (2k - m ω2) == 0, a^2 + b^2 == 1}
```

```
In[57]:= sol1 = Solve[eq2 /. sol2[[1]], {a, b}] // Last
```

```
Out[57]= {a → 1, b → 0}
```

```
In[58]:= ev1 = {a, b} /. sol1
```

```
Out[58]= {1, 0}
```

```
In[59]:= sol2 = Solve[eq2 /. sol2[[2]], {a, b}]
```

```
Out[59]= {{a → 0, b → -1}, {a → 0, b → 1}}
```

```
In[60]:= ev2 = {a, b} /. Last[sol2]
```

```
Out[60]= {0, 1}
```

```
In[61]:= eVecs = {ev1, ev2};
```

```
eVecs // MatrixForm
```

```
Out[62]/MatrixForm=
```

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

```
In[63]:= eVecs.Vmat2.Transpose[eVecs] // Simplify // MatrixForm
```

```
Out[63]/MatrixForm=
```

$$\begin{pmatrix} 0 & 0 \\ 0 & 2k \end{pmatrix}$$

```
In[64]:= eVecs.Tmat2.Transpose[eVecs] // Simplify // MatrixForm
```

```
Out[64]/MatrixForm=
```

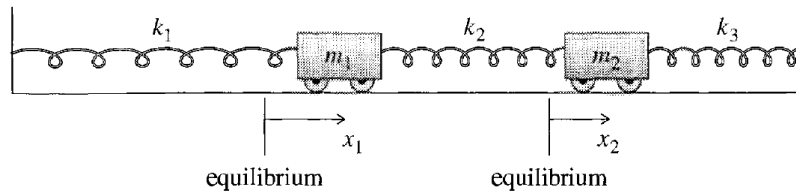
$$\begin{pmatrix} m & 0 \\ 0 & m \end{pmatrix}$$

SHO

Repeat with $m_2 \rightarrow \infty$, or $m_1 \rightarrow 0$

Problem #Taylor: p418

418 Chapter 11 Coupled Oscillators and Normal Modes



```
In[132]:=
```

Figure 11.1 Two carts attached to fixed walls by the springs labeled k_1 and k_3 , and to each other by k_2 . The carts' positions x_1 and x_2 are measured from their respective equilibrium positions.

```
In[133]:= Clear["Global`*"]
```

```
In[134]:= T =  $\frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2$ ;
```

```
T // Expand // Factor
```

```
Out[135]=  $\frac{1}{2} (m_1 v_1^2 + m_2 v_2^2)$ 
```

```
In[136]:= V =  $\frac{1}{2} k_1 x_1^2 + \frac{1}{2} k_2 (x_1 - x_2)^2 + \frac{1}{2} k_3 x_2^2$ ;
```

```
V // Expand // Factor
```

```
Out[137]=  $\frac{1}{2} (k_1 x_1^2 + k_2 x_1^2 - 2 k_2 x_1 x_2 + k_2 x_2^2 + k_3 x_2^2)$ 
```

```
In[138]:= Tmat = {{m1, 0}, {0, m2}};
```

```
Tmat // MatrixForm
```

```
Out[139]/MatrixForm=
```

$$\begin{pmatrix} m_1 & 0 \\ 0 & m_2 \end{pmatrix}$$

```
In[140]:= Vmat = {{k1 + k2, -k2}, {-k2, k2 + k3}};
```

```
Vmat // MatrixForm
```

```
Out[141]/MatrixForm=
```

$$\begin{pmatrix} k1 + k2 & -k2 \\ -k2 & k2 + k3 \end{pmatrix}$$

```
In[142]:= rule = {m1 → m, m2 → m, k1 → k, k2 → k, k3 → k};
```

```
In[143]:= Tmat = Tmat /. rule;
```

```
Tmat // MatrixForm
```

```
Out[144]/MatrixForm=
```

$$\begin{pmatrix} m & 0 \\ 0 & m \end{pmatrix}$$

```
In[145]:= Vmat = Vmat /. rule;
```

```
Vmat // MatrixForm
```

```
Out[146]/MatrixForm=
```

$$\begin{pmatrix} 2k & -k \\ -k & 2k \end{pmatrix}$$

```
In[147]:= mat = Vmat - Tmat ω2;
```

```
mat // MatrixForm
```

```
Out[148]/MatrixForm=
```

$$\begin{pmatrix} 2k - m\omega2 & -k \\ -k & 2k - m\omega2 \end{pmatrix}$$

```
In[149]:= sol = Solve[Det[mat] == 0, ω2]
```

```
Out[149]= {{ω2 → k/m}, {ω2 → 3k/m}}
```

```
In[150]:= eq1 = mat . {a, b} == 0 // Thread
```

```
Out[150]= {-b k + a (2 k - m ω2) == 0, -a k + b (2 k - m ω2) == 0}
```

```
In[151]:= norm = a^2 + b^2 == 1
```

```
Out[151]= a^2 + b^2 == 1
```

```
In[152]:= eq2 = Join[eq1, {norm}]
```

```
Out[152]= {-b k + a (2 k - m ω2) == 0, -a k + b (2 k - m ω2) == 0, a^2 + b^2 == 1}
```

```
In[153]:= sol1 = Solve[eq2 /. sol[[1]], {a, b}] // Last
```

```
Out[153]= {a → 1/√2, b → 1/√2}
```

```
In[154]:= ev1 = {a, b} /. sol1
```

```
Out[154]= {1/√2, 1/√2}
```

In[155]:= **sol2 = Solve[eq2 /. sol[[2]], {a, b}]**

Out[155]= $\left\{ \left\{ a \rightarrow -\frac{1}{\sqrt{2}}, b \rightarrow \frac{1}{\sqrt{2}} \right\}, \left\{ a \rightarrow \frac{1}{\sqrt{2}}, b \rightarrow -\frac{1}{\sqrt{2}} \right\} \right\}$

In[156]:= **ev2 = {a, b} /. Last[sol2]**

Out[156]= $\left\{ \frac{1}{\sqrt{2}}, -\frac{1}{\sqrt{2}} \right\}$

In[157]:= **eVecs = {ev1, ev2};
eVecs // MatrixForm**

Out[158]/MatrixForm=

$$\begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{pmatrix}$$

In[159]:= **eVecs.Vmat.Transpose[eVecs] // Simplify // MatrixForm**

Out[159]/MatrixForm=

$$\begin{pmatrix} k & 0 \\ 0 & 3k \end{pmatrix}$$

In[160]:= **eVecs.Tmat.Transpose[eVecs] // Simplify // MatrixForm**

Out[160]/MatrixForm=

$$\begin{pmatrix} m & 0 \\ 0 & m \end{pmatrix}$$

Look at motion

In[161]:= **mode1 = ev1 Exp[I ω t] /. {ω → Sqrt[ω2]} /. sol[[1]]**

Out[161]= $\left\{ \frac{e^{i \sqrt{\frac{k}{m}} t}}{\sqrt{2}}, \frac{e^{i \sqrt{\frac{k}{m}} t}}{\sqrt{2}} \right\}$

In[162]:= **mode2 = ev2 Exp[I ω t] /. {ω → Sqrt[ω2]} /. sol[[2]]**

Out[162]= $\left\{ \frac{e^{i \sqrt{3} \sqrt{\frac{k}{m}} t}}{\sqrt{2}}, -\frac{e^{i \sqrt{3} \sqrt{\frac{k}{m}} t}}{\sqrt{2}} \right\}$

In[163]:= **values = {k → 1, m → 1};**

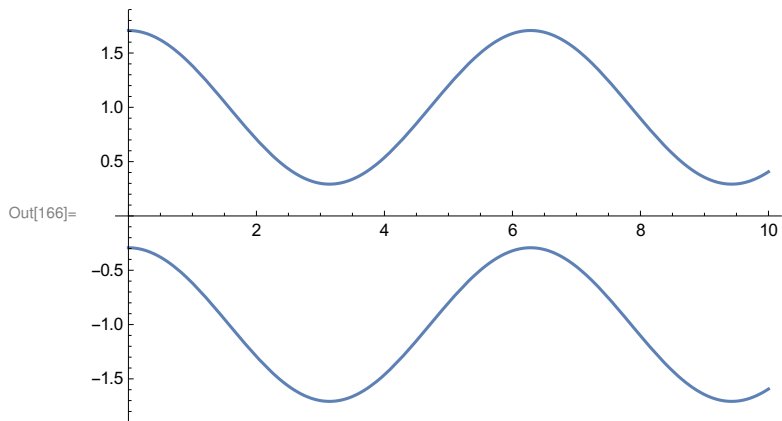
In[164]:= **mode1 /. values**

Out[164]= $\left\{ \frac{e^{i t}}{\sqrt{2}}, \frac{e^{i t}}{\sqrt{2}} \right\}$

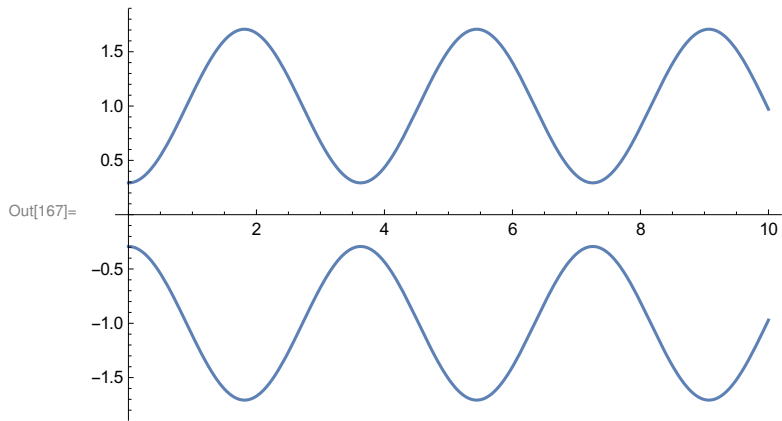
In[165]:= **mode1 + {-1, 1}**

Out[165]= $\left\{ -1 + \frac{e^{i \sqrt{\frac{k}{m}} t}}{\sqrt{2}}, 1 + \frac{e^{i \sqrt{\frac{k}{m}} t}}{\sqrt{2}} \right\}$

In[166]:= `Plot[mode1 + {-1, 1} /. values // Re, {t, 0, 10}]`

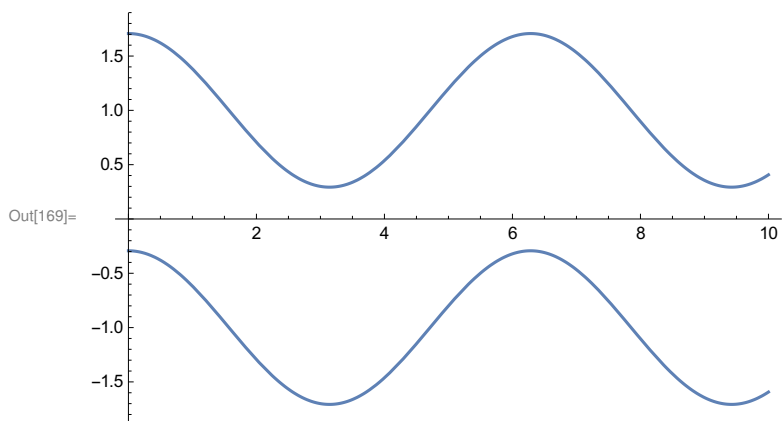


In[167]:= `Plot[mode2 + {-1, 1} /. values // Re, {t, 0, 10}]`

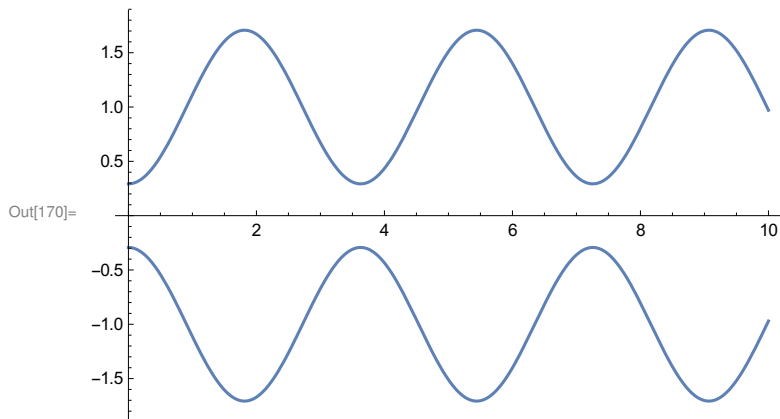


In[168]:= `doPlot[a_ : 1/2] := Plot[a (mode1 + {-1, 1} /. values) + (1 - a) (mode2 + {-1, 1} /. values) // Re, {t, 0, 10}]`

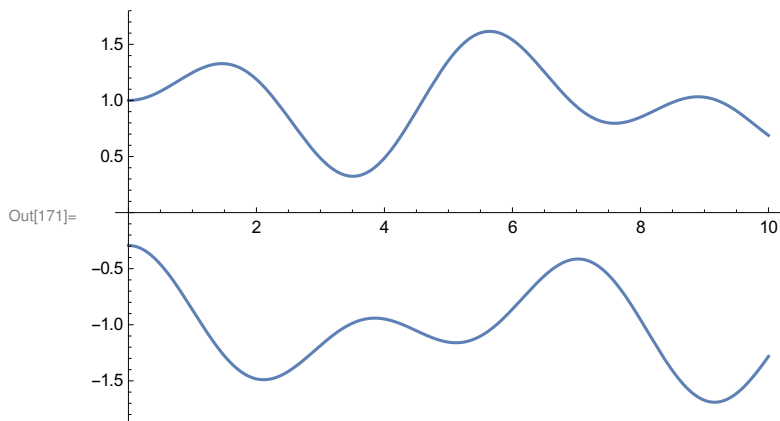
In[169]:= `doPlot[1]`



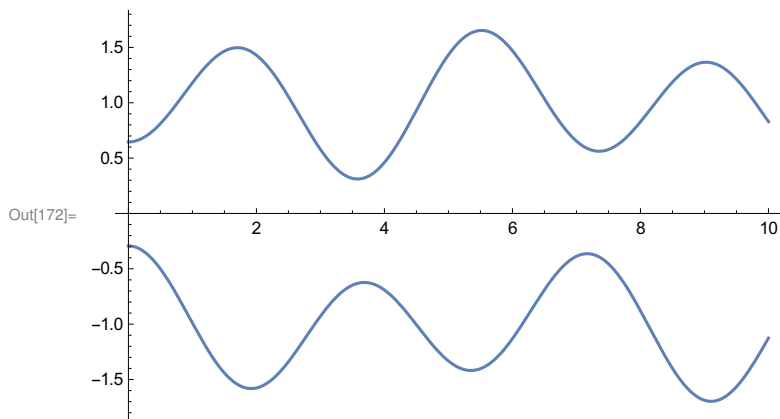
In[170]:= doPlot[0]



In[171]:= doPlot[1 / 2]



In[172]:= doPlot[1 / 4]



Normal Coordinates:

In[173]:= nRule = {x1, x2} -> Transpose[eVecs].{n1, n2} // Thread

$$\text{Out[173]= } \left\{ x1 \rightarrow \frac{n1}{\sqrt{2}} + \frac{n2}{\sqrt{2}}, x2 \rightarrow \frac{n1}{\sqrt{2}} - \frac{n2}{\sqrt{2}} \right\}$$

In[174]:= **V**

$$\text{Out[174]} = \frac{k_1 x_1^2}{2} + \frac{1}{2} k_2 (x_1 - x_2)^2 + \frac{k_3 x_2^2}{2}$$

In[175]:= **V /. rule /. nRule // Simplify**

$$\text{Out[175]} = \frac{1}{2} k (n_1^2 + 3 n_2^2)$$

In[176]:= **nRule2 = {v1, v2} -> Transpose[eVecs].{nv1, nv2} // Thread**

$$\text{Out[176]} = \left\{ v_1 \rightarrow \frac{nv_1}{\sqrt{2}} + \frac{nv_2}{\sqrt{2}}, v_2 \rightarrow \frac{nv_1}{\sqrt{2}} - \frac{nv_2}{\sqrt{2}} \right\}$$

In[177]:= **Vmat2 = {{k, 0}, {0, 3 k}};**

Vmat2 // MatrixForm

Out[178]//MatrixForm=

$$\begin{pmatrix} k & 0 \\ 0 & 3k \end{pmatrix}$$

In[179]:= **T**

$$\text{Out[179]} = \frac{m_1 v_1^2}{2} + \frac{m_2 v_2^2}{2}$$

In[180]:= **T /. rule /. nRule2 // Expand**

$$\text{Out[180]} = \frac{m nv_1^2}{2} + \frac{m nv_2^2}{2}$$

In[181]:= **Tmat2 = {{m, 0}, {0, m}};**

Tmat2 // MatrixForm

Out[182]//MatrixForm=

$$\begin{pmatrix} m & 0 \\ 0 & m \end{pmatrix}$$

In[183]:= **mat2 = Vmat2 - Tmat2 ω2;**

mat2 // MatrixForm

Out[184]//MatrixForm=

$$\begin{pmatrix} k - m \omega_2 & 0 \\ 0 & 3k - m \omega_2 \end{pmatrix}$$

In[185]:= **sol2 = Solve[Det[mat2] == 0, ω2]**

$$\text{Out[185]} = \left\{ \left\{ \omega_2 \rightarrow \frac{k}{m} \right\}, \left\{ \omega_2 \rightarrow \frac{3k}{m} \right\} \right\}$$

In[186]:= **eq1 = mat2 . {a, b} == 0 // Thread**

$$\text{Out[186]} = \{ a (k - m \omega_2) == 0, b (3k - m \omega_2) == 0 \}$$

In[187]:= **norm = a^2 + b^2 == 1**

$$\text{Out[187]} = a^2 + b^2 == 1$$

In[188]:= **eq2 = Join[eq1, {norm}]**

$$\text{Out[188]} = \{ a (k - m \omega_2) == 0, b (3k - m \omega_2) == 0, a^2 + b^2 == 1 \}$$

```

In[189]:= sol1 = Solve[eq2 /. sol2[[1]], {a, b}] // Last
Out[189]= {a -> 1, b -> 0}

In[190]:= ev1 = {a, b} /. sol1
Out[190]= {1, 0}

In[191]:= sol2 = Solve[eq2 /. sol2[[2]], {a, b}]
Out[191]= {{a -> 0, b -> -1}, {a -> 0, b -> 1}}

In[192]:= ev2 = {a, b} /. Last[sol2]
Out[192]= {0, 1}

In[193]:= eVecs = {ev1, ev2};
          eVecs // MatrixForm
Out[194]/MatrixForm=

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$


In[195]:= eVecs.Vmat2.Transpose[eVecs] // Simplify // MatrixForm
Out[195]/MatrixForm=

$$\begin{pmatrix} k & 0 \\ 0 & 3k \end{pmatrix}$$


In[196]:= eVecs.Tmat2.Transpose[eVecs] // Simplify // MatrixForm
Out[196]/MatrixForm=

$$\begin{pmatrix} m & 0 \\ 0 & m \end{pmatrix}$$


```

Problem #Taylor: p418

432 Chapter 11 Coupled Oscillators and Normal Modes

In[197]:=

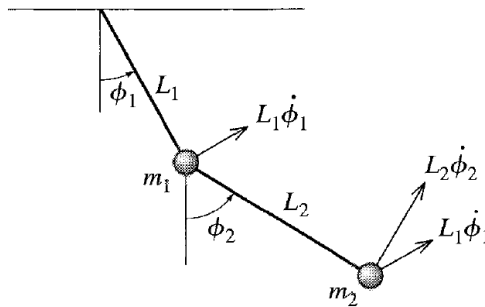


Figure 11.9 A double pendulum. The velocity of m_2 is the vector sum of the two velocities shown, separated by an angle $\phi_2 - \phi_1$.

In[276]:= Clear["Global`*"]

In[277]:= $T = \frac{1}{2} (m1 + m2) L1^2 d\phi1^2 + \frac{1}{2} m2 L2^2 d\phi2^2 + m2 L1 L2 d\phi1 d\phi2 ;$

T // Expand // Factor

Out[278]= $\frac{1}{2} (d\phi1^2 L1^2 m1 + d\phi1^2 L1^2 m2 + 2 d\phi1 d\phi2 L1 L2 m2 + d\phi2^2 L2^2 m2)$

In[279]:= $V = \frac{1}{2} (m1 + m2) g L1 \phi1^2 + \frac{1}{2} m2 g L2 \phi2^2 ;$

V // Expand // Factor

Out[280]= $\frac{1}{2} g (L1 m1 \phi1^2 + L1 m2 \phi1^2 + L2 m2 \phi2^2)$

In[281]:= **rules = {m1 → m, m2 → m, L1 → L, L2 → L};**

In[282]:= **T /. rules // Factor**

Out[282]= $\frac{1}{2} (2 d\phi1^2 + 2 d\phi1 d\phi2 + d\phi2^2) L^2 m$

In[283]:= **V /. rules // Factor**

Out[283]= $\frac{1}{2} g L m (2 \phi1^2 + \phi2^2)$

In[284]:= **Tmat = {{2, 1}, {1, 1}};**

Tmat // MatrixForm

Out[285]/MatrixForm=

$$\begin{pmatrix} 2 & 1 \\ 1 & 1 \end{pmatrix}$$

In[286]:= **Vmat = {{2, 0}, {0, 1}};**

Vmat // MatrixForm

Out[287]/MatrixForm=

$$\begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix}$$

In[288]:= **mat = Vmat - Tmat ω2;**

mat // MatrixForm

Out[289]/MatrixForm=

$$\begin{pmatrix} 2 - 2 \omega2 & -\omega2 \\ -\omega2 & 1 - \omega2 \end{pmatrix}$$

In[290]:= **sol = Solve[Det[mat] == 0, ω2]**

Out[290]= $\{\{\omega2 \rightarrow 2 - \sqrt{2}\}, \{\omega2 \rightarrow 2 + \sqrt{2}\}\}$

In[291]:= **eq1 = mat . {a, b} == 0 // Thread**

Out[291]= $\{a (2 - 2 \omega2) - b \omega2 == 0, b (1 - \omega2) - a \omega2 == 0\}$

In[292]:= **norm = a^2 + b^2 == 1**

Out[292]= $a^2 + b^2 == 1$

```
In[293]:= eq2 = Join[eq1, {norm}]
```

```
Out[293]= {a (2 - 2 ω2) - b ω2 == 0, b (1 - ω2) - a ω2 == 0, a^2 + b^2 == 1}
```

```
In[294]:= sol1 = Solve[eq2 /. sol[[1]], {a, b}] // Last // FullSimplify
```

```
Out[294]= {a -> 1/√3, b -> √(2/3)}
```

```
In[295]:= ev1 = {a, b} /. sol1
```

```
Out[295]= {1/√3, √(2/3)}
```

```
In[296]:= sol2 = Solve[eq2 /. sol[[2]], {a, b}] // FullSimplify
```

```
Out[296]= {{a -> -1/√3, b -> √(2/3)}, {a -> 1/√3, b -> -√(2/3)}}
```

```
In[297]:= ev2 = {a, b} /. Last[sol2]
```

```
Out[297]= {1/√3, -√(2/3)}
```

```
In[298]:= eVecs = {ev1, ev2};
```

```
eVecs // MatrixForm
```

```
Out[299]//MatrixForm=
```

$$\begin{pmatrix} \frac{1}{\sqrt{3}} & \sqrt{\frac{2}{3}} \\ \frac{1}{\sqrt{3}} & -\sqrt{\frac{2}{3}} \end{pmatrix}$$

```
In[300]:= eVecs.Vmat.Transpose[eVecs] // Simplify // MatrixForm
```

```
Out[300]//MatrixForm=
```

$$\begin{pmatrix} \frac{4}{3} & 0 \\ 0 & \frac{4}{3} \end{pmatrix}$$

```
In[301]:= eVecs.Tmat.Transpose[eVecs] // Simplify // MatrixForm
```

```
Out[301]//MatrixForm=
```

$$\begin{pmatrix} \frac{2}{3} (2 + \sqrt{2}) & 0 \\ 0 & -\frac{2}{3} (-2 + \sqrt{2}) \end{pmatrix}$$

Look at motion

```
In[302]:= mode1 = ev1 Exp[I ω t] /. {ω -> Sqrt[ω2]} /. sol[[1]]
```

```
Out[302]= {e^{i √(2-√2) t} / √3, √(2/3) e^{i √(2-√2) t}}
```

In[303]:= **mode2 = ev2 Exp[I ω t] /. {ω → Sqrt[ω2]} /. sol[[2]]**

Out[303]= $\left\{ \frac{e^{i\sqrt{2+\sqrt{2}}t}}{\sqrt{3}}, -\sqrt{\frac{2}{3}} e^{i\sqrt{2+\sqrt{2}}t} \right\}$

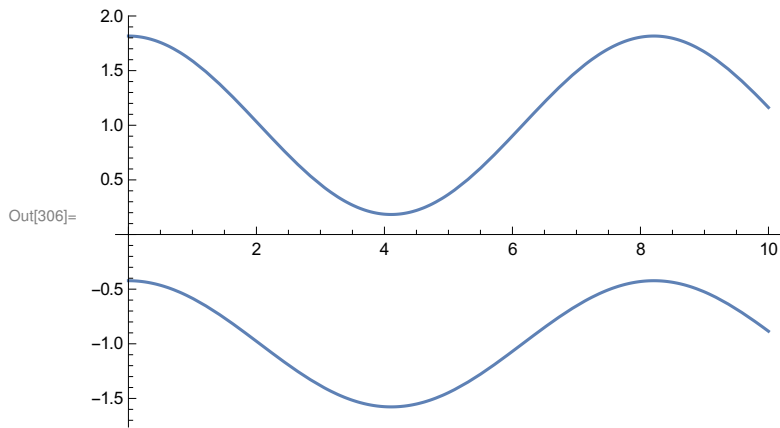
In[304]:= **mode1**

Out[304]= $\left\{ \frac{e^{i\sqrt{2-\sqrt{2}}t}}{\sqrt{3}}, \sqrt{\frac{2}{3}} e^{i\sqrt{2-\sqrt{2}}t} \right\}$

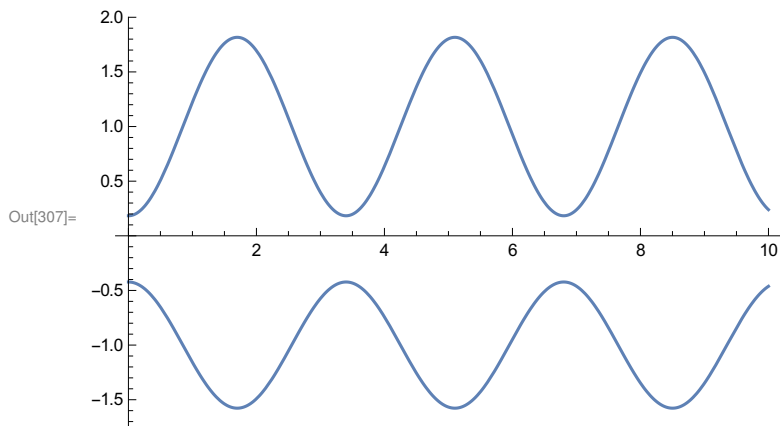
In[305]:= **mode1 + {-1, 1}**

Out[305]= $\left\{ -1 + \frac{e^{i\sqrt{2-\sqrt{2}}t}}{\sqrt{3}}, 1 + \sqrt{\frac{2}{3}} e^{i\sqrt{2-\sqrt{2}}t} \right\}$

In[306]:= **Plot[mode1 + {-1, 1} // Re, {t, 0, 10}]**

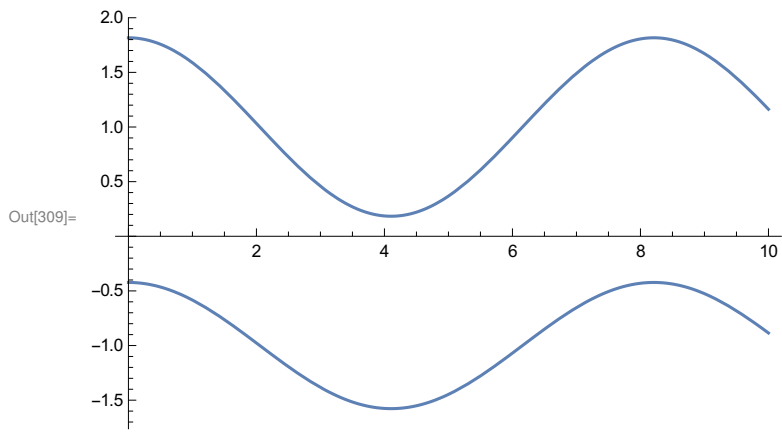


In[307]:= **Plot[mode2 + {-1, 1} // Re, {t, 0, 10}]**

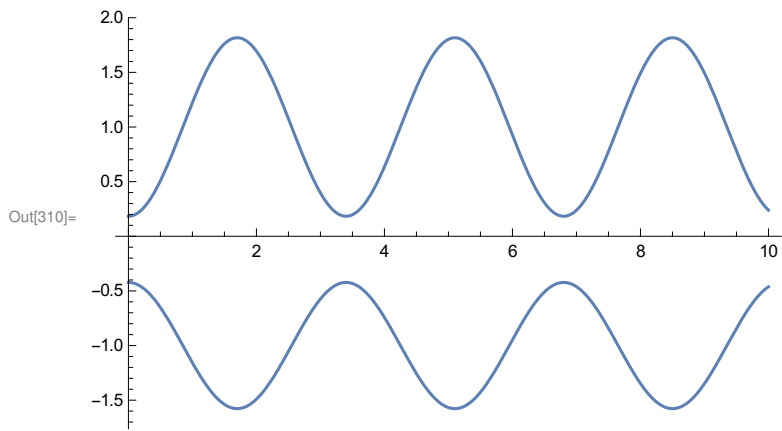


In[308]:= **doPlot[a_ : 1/2] := Plot[a (mode1 + {-1, 1}) + (1 - a) (mode2 + {-1, 1})
// Re, {t, 0, 10}]**

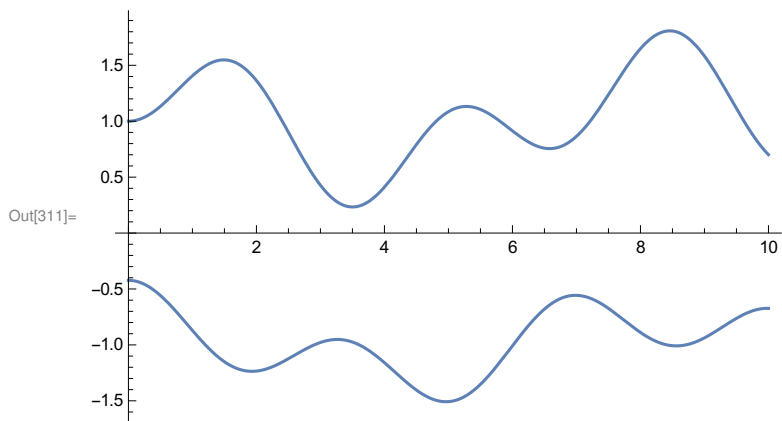
In[309]:= doPlot[1]



In[310]:= doPlot[0]



In[311]:= doPlot[1 / 2]



In[312]:= **doPlot[1 / 4]**

