

Ch 4

Rigid Bodies: 6 - DOF } 3 C.M.S
 } 3 Orient.

$$x' = R x$$

$$\begin{pmatrix} x'_1 \\ x'_2 \\ x'_3 \end{pmatrix} = \begin{pmatrix} x'_1 \cdot x_1 & x'_1 \cdot x_2 & x'_1 \cdot x_3 \\ x'_2 \cdot x_1 & x'_2 \cdot x_2 & x'_2 \cdot x_3 \\ x'_3 \cdot x_1 & x'_3 \cdot x_2 & x'_3 \cdot x_3 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

$$\begin{pmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{pmatrix}$$

$$\alpha_e \alpha_m + \beta_e \beta_m + \gamma_e \gamma_m = \delta_{em} \quad \text{6 conditions}$$

$$\rightarrow (x'_1 \cdot x_1)(x'_2 \cdot x_1) + (x'_1 \cdot x_2)(x'_2 \cdot x_2) + (x'_1 \cdot x_3)(x'_2 \cdot x_3) = 0$$

$$\hat{x}'_1 = \begin{pmatrix} (x'_1 \cdot x_1) x_1 & (x'_1 \cdot x_2) x_2 & (x'_1 \cdot x_3) x_3 \\ 1 & 2 & 3 \\ 1 & 2 & 3 \\ 1 & 2 & 3 \end{pmatrix}$$

$$\rightarrow x_1 = \begin{pmatrix} (x \cdot x'_1) x'_1 & (x \cdot x'_2) x'_2 & (x \cdot x'_3) x'_3 \\ 1 & 2 & 3 \\ 1 & 2 & 3 \\ 1 & 2 & 3 \end{pmatrix}$$

$$x_2 = \begin{pmatrix} 2 & 1 & 1 & 2 & 2 & 2 & 2 & 3 & 3 \\ 2 & 1 & 1 & 2 & 2 & 2 & 2 & 3 & 3 \end{pmatrix}$$

$$(x'_1 \cdot x_2) = (11)(21) + (12)(22) + (13)(23) = 0$$

$$(x'_1 \cdot x_2) = (11)(12) + (21)(22) + (31)(32) = 0$$

$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ \vdots & \vdots & \vdots \\ a_{i1} & a_{i2} & a_{i3} \\ \vdots & \vdots & \vdots \\ a_{k1} & a_{k2} & a_{k3} \\ \vdots & \vdots & \vdots \\ a_{n1} & a_{n2} & a_{n3} \end{pmatrix}$$

$$x'_i = a_{ij} x_j \Rightarrow \underline{x}' = A \underline{x}$$

~~$$x'_i \cdot x'_k = \sum_j a_{ij} x_j \sum_l a_{kl} x_l = \sum_{j,k} \delta_{jk} x_j x_k$$~~

Want $\|x\|$ invariant

$$\Rightarrow x \cdot x = x' \cdot x'$$

$$x_i x_i = x'_i x'_i = a_{ij} x_j a_{ik} x_k$$

$$\Rightarrow a_{ij} a_{ik} = \delta_{jk}$$

$$A^T A = \mathbb{1}$$

$$x' = Ax$$

$$\begin{aligned} x \cdot x &= x^T x = x' \cdot x' = (x')^T x' \\ &= (Ax)^T (Ax) \\ &= x^T A^T A x \end{aligned}$$

$$\Rightarrow A^T A = \mathbb{1} \quad \text{Orthogonal}$$

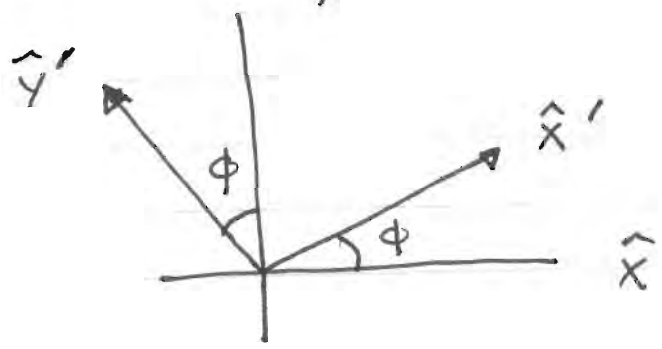
2-D Example

$$\begin{pmatrix} x' \\ y' \end{pmatrix} = A \begin{pmatrix} x \\ y \end{pmatrix}$$

$$A = \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix}$$

Verify $A^T A = \mathbb{1}$

$$\begin{aligned} x' &= \cos \phi \hat{x} + \sin \phi \hat{y} \\ y' &= -\sin \phi \hat{x} + \cos \phi \hat{y} \end{aligned}$$



Matrix Operations

- 1) $\exists \mathbb{1}$ st. $A \mathbb{1} = \mathbb{1} A = A$
- 2) $\exists A^{-1}$ st. $A^{-1} A = \mathbb{1}$
- 3) Assoc. $(AB)C = A(BC)$

Note: Not comm $[A, B] \neq 0$

4) Dist: $A(B+C) = AB + AC$

$A^T A = \mathbb{1} \Rightarrow A^T = A^{-1}$ Orthogonal

$A^\dagger A = \mathbb{1} \Rightarrow A^\dagger = A^{*T} = A^{-1}$ Unitary
↑ Adjoint

IF $A = A^T$ Self-adjoint
Hermitian

Eigen values of Herm. are real

Similarity Tx:

$$|x_2\rangle = H|x_1\rangle$$

Tx coords w/ R

$$R|x_2\rangle = RH|x_1\rangle = (RHR^{-1})(R|x_1\rangle)$$

$$\Rightarrow |x'_2\rangle = H'|x'_1\rangle$$

Det:

$$\|A \cdot B\| = \|A\| \|B\|$$

$$\rightarrow \|A^T A\| = \|A^T\| \|A\| = \|A\|^2 = 1$$

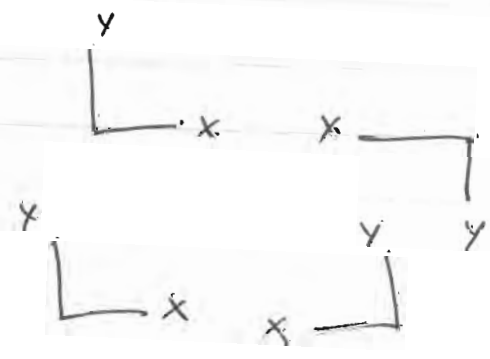
$$\Rightarrow \|A\| = \pm 1 \Rightarrow \prod_{i=1}^n \lambda_i = \pm 1$$

Consider:

$$A = \begin{pmatrix} -1 & \\ & -1 \\ & & -1 \end{pmatrix}$$

Parity Tx \Rightarrow improper

z-D $A = \begin{pmatrix} -1 & \\ & -1 \end{pmatrix}$



$$A = \begin{pmatrix} -1 & \\ & 1 \end{pmatrix}$$

Euler Angles :

3 parameters: \Rightarrow 3 rotations

$3 \times 2 \times 2$ choices = 12 conventions

- 1) Rotate about z
- 2) ~~x'~~
- 3) z''

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Caley-Klein Parameters:

2×2 representation: (complex)

$\mathfrak{su}(2)$ - parameters:

$$\langle X' | X' \rangle = \langle X | X \rangle = \langle X' | \Phi^\dagger \Phi | X \rangle \Rightarrow \Phi^\dagger \Phi = \mathbb{1}$$

$$\Rightarrow \Phi = \begin{pmatrix} \alpha & \beta \\ -\beta^* & \alpha^* \end{pmatrix}$$

4 pars. + $\text{Det } \Phi = 1 = |\alpha|^2 + |\beta|^2$

How does $\Phi |X\rangle$?

$$|X\rangle = P = \begin{pmatrix} z & x - iy \\ x + iy & -z \end{pmatrix} = \begin{pmatrix} z & x_- \\ x_+ & -z \end{pmatrix} = \vec{\sigma} \cdot \vec{X}$$

$$|X'\rangle = A |X\rangle \Rightarrow P' = Q P Q^\dagger$$

$$Q_{\vec{n}} = e^{i \vec{\sigma}_n \cdot \frac{\alpha_n}{z}} \cong 1 + i \sigma_n \frac{\alpha_n}{z}$$

$$Q_z = \begin{pmatrix} e^{i \frac{\alpha_z}{z}} & \\ & -e^{-i \frac{\alpha_z}{z}} \end{pmatrix}$$

$$Q P Q^T = \begin{pmatrix} e^{c'x} & e^{c'x} (x - c'y) \\ -e^{-c'x} (x + c'y) & e^{-c'x} \end{pmatrix}$$

$$e^{c'x} (x - c'y) = (c + c's)(x - c'y)$$

$$= (cx + sy) + c(-sx + cy)$$

$$e^{-c'x} (x + c'y) = \rightarrow$$

$$\left. \begin{array}{l} x \rightarrow cx + sy \\ y \rightarrow -sx + cy \end{array} \right\} \rightarrow \begin{pmatrix} c & s \\ -s & c \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

Euler's Theorem

For cont. Tx. $A \Rightarrow$ same as rot. about
Fixed axis. (For $n = \text{odd}$)

$$X' = AX$$

$$R' = AR = R \quad \text{for special vector } R$$

$$AR = \lambda R \quad \omega, \lambda = 1$$

$$\Rightarrow \text{Real orthog. matrix } A: (A^T = A^{-1})$$

specifying physical motion $\Rightarrow d = +1$

$$(A - I)A^T = (I - A^T)$$

$$\text{for } AA^T = I$$

$$|A - I| |A^T| = |I - A^T|$$

$$|A| = |A^T| = +1$$

for proper orthog. rot

$$|A - I| = |I - A|$$

$$|A - I| = (-1)^n |A - I|$$

$$\text{only true if } |A - I| = 0$$

$$\Rightarrow \exists \lambda \text{ st. } |A - \lambda I| = 0$$

$$|A| = \lambda_1 \lambda_2 \lambda_3 = \lambda_1 \lambda_2 (1) = 1$$

$$\circ \circ \quad \lambda_1 \lambda_2 = 1$$

$$\Rightarrow \lambda_{1,2} = \pm 1 \text{ but}$$

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What is mag. of A :

$$\begin{aligned} R^{\dagger} R' &= (AR)^{\dagger} (AR) = R^{\dagger} R \\ &= A^* R^{\dagger} A R \end{aligned}$$

$$\Rightarrow A A^* = 1 = |A|^2$$

$$\circ \circ \quad |A_1| = 1 = |A_2| \quad A_1, A_2 = 1$$

$$\Rightarrow A_1 = e^{+i\phi} \quad A_2 = e^{-i\phi}$$

Consider rot about z .

$$A = \begin{pmatrix} c & s \\ -s & c \\ & & 1 \end{pmatrix}$$

$$\text{Tr } A = 1 + 2c = A_1 + A_2 + A_3$$

$$|A| = c^2 + s^2 = 1$$

$$\text{If } A_3 = 1, \quad A_1 + A_2 = 2c\phi$$

$$e^{i\phi} + e^{-i\phi} =$$

Infinitesimal Rotations :

$$A = 1 + \epsilon$$

$$A^{-1} = 1 - \epsilon = A^T$$

$$A A^{-1} = 1 + \epsilon^2 \sim 1$$

$$\circ \circ A^T = (1 + \epsilon)^T = 1 + \epsilon^T = 1 - \epsilon$$

$$\Rightarrow \epsilon = -\epsilon^T$$

$$\Rightarrow \epsilon = \begin{pmatrix} 0 & dR_3 & -dR_2 \\ & 0 & dR_1 \\ & & 0 \end{pmatrix}$$

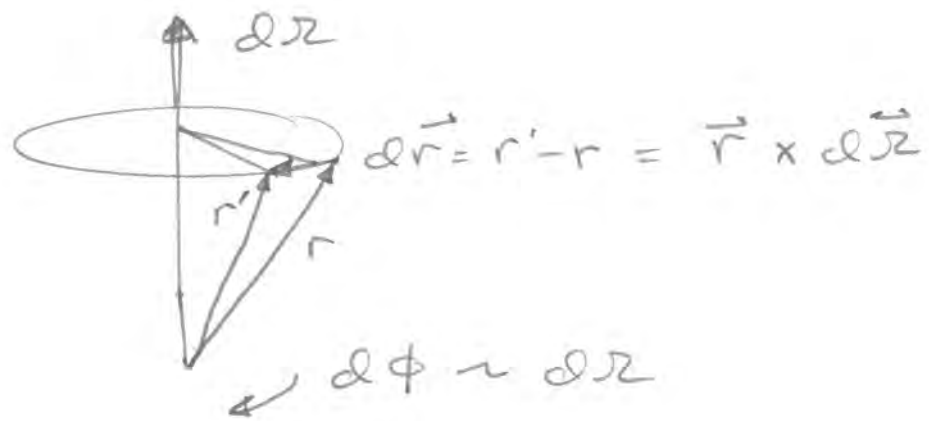
$$d\vec{x} = \vec{x}' - \vec{x} = A\vec{x} - \vec{x} = \epsilon\vec{x} = (\vec{x} \times d\vec{R})$$

$$\text{Try } \vec{x} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad x'_1 = x_1 + dR_3 x_2 - dR_2 x_3$$

$$dx_1 = x'_1 - x_1 = x_2 dR_3 - x_3 dR_2$$

$$\circ \circ dx_i = \epsilon_{ij'k} x_j dR_k$$

$$\boxed{d\vec{x} = \vec{x} \times d\vec{R}}$$



$$d\vec{r} = \hat{n} d\phi$$

$$C = D \times F$$

Axial
~~vector~~ vector

$$C_c = \epsilon_{cjk} D_j F_k$$

Invariant under parity

Coriolis Force:

$$(\frac{dG}{dt})_{space} = (\frac{dG}{dt})_{body} + (\frac{dG}{dt})_{Rot}$$

↑
↑

movement
rotation of body

relative to
relative to

body coords.

$$V_s = V_r + \omega \times r = (\frac{d}{dt} + \omega \times) r$$

↑
↑
↑

space
Earth
rotation

coords
coords
of earth

Take $(\frac{d}{dt})_s = (\frac{d}{dt})_r + \omega \times$

~~$a_s = a_r$~~

$$(\frac{dV_s}{dt})_s = \frac{dV_r}{dt} + \omega \times V_r + \frac{d(\omega \times r)}{dt} + \omega \times (\omega \times r)$$

$$a_s = a_r + 2(\omega \times v_r) + \omega \times (\omega \times r)$$

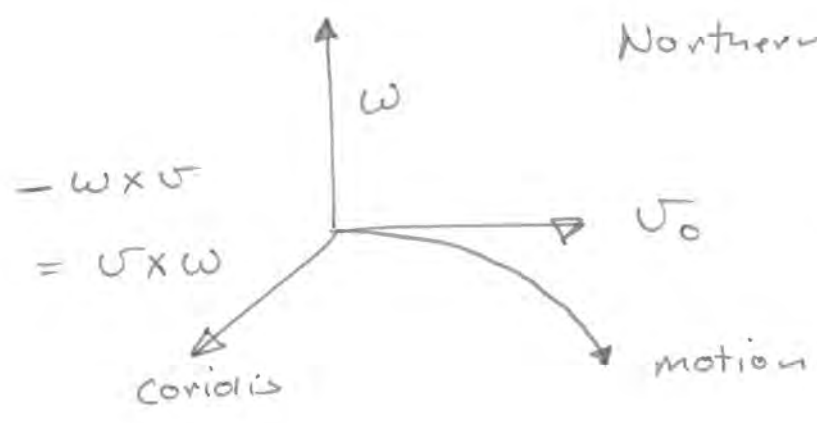
$F = m a_s \Rightarrow$

centrifugal
stationary

$$m a_r = \underbrace{(m a_s) - 2(m)(\omega \times v_r) - m \omega \times (\omega \times r)}_{F_{eff}}$$

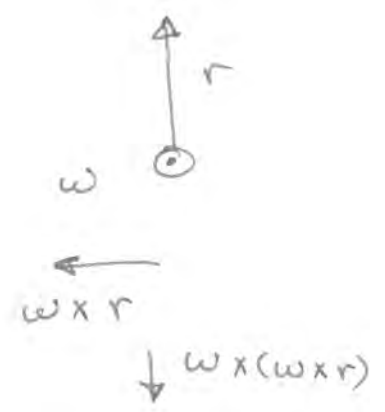
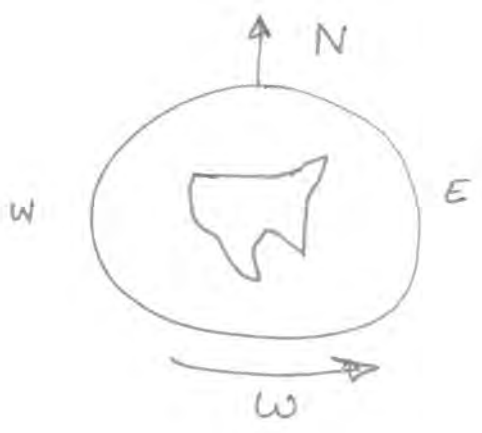
Coriolis

Northern hemisphere



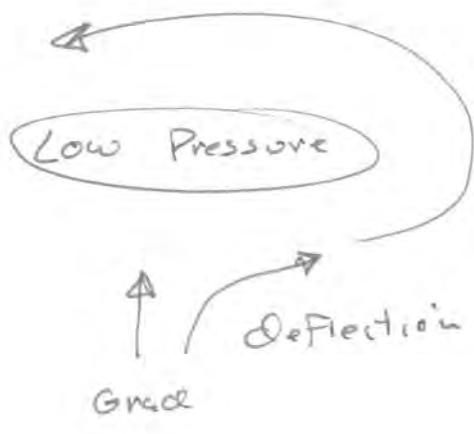
Stationary: $|\omega \times (\omega \times r)| = m \omega^2 r \sin \theta$
 $= \frac{m v^2}{r} \sin \theta$ centrifugal force

Coriolis: $-2m(\omega \times v_r)$



Effective force

Winds



Circulation in N Hemisphere

Free Fall

