

**10.35 \*\*** A rigid body consists of three masses fastened as follows:  $m$  at  $(a, 0, 0)$ ,  $2m$  at  $(0, a, a)$ , and  $3m$  at  $(0, a, -a)$ . (a) Find the inertia tensor  $\mathbf{I}$ . (b) Find the principal moments and a set of orthogonal principal axes.

**10.36 \*\*** A rigid body consists of three equal masses ( $m$ ) fastened at the positions  $(a, 0, 0)$ ,  $(0, a, 2a)$ , and  $(0, 2a, a)$ . (a) Find the inertia tensor  $\mathbf{I}$ . (b) Find the principal moments and a set of orthogonal principal axes.

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## Problem 1:

**10.35 \*\*** A rigid body consists of three masses fastened as follows:  $m$  at  $(a, 0, 0)$ ,  $2m$  at  $(0, a, a)$ , and  $3m$  at  $(0, a, -a)$ . (a) Find the inertia tensor  $\mathbf{I}$ . (b) Find the principal moments and a set of orthogonal principal axes.

**10.36 \*\*** A rigid body consists of three equal masses ( $m$ ) fastened at the positions  $(a, 0, 0)$ ,  $(0, a, 2a)$ , and  $(0, 2a, a)$ . (a) Find the inertia tensor  $\mathbf{I}$ . (b) Find the principal moments and a set of orthogonal principal axes.

```
Clear["Global`*"]
```

Three equal mass points are located at  $(a,0,0)$ ,  $(0, a, 2a)$  and  $(0, 2a, a)$ . Find the principal moments of inertia about the origin and a set of principal axes.

```
location = {
  {a, 0, 0},
  {0, a, a},
  {0, a, -a}};
mass = {1, 2, 3};
v = {vx, vy, vz} = {{1, 0, 0}, {0, 1, 0}, {0, 0, 1}};
```

Note, we program diagonal and off - diagonal with different formulas below!!!

```
Clear[term]
term[n_, i_] :=
  +mass[[n]] (location[[n]].location[[n]] - (location[[n]].v[[i]])^2)
term[n_, i_, j_] := -mass[[n]] (location[[n]].v[[i]] * location[[n]].v[[j]])
```

```

mat = Table[ Sum[ term[n, i, j], {n, 1, 3}], {i, 1, 3}, {j, 1, 3}];
mat // MatrixForm


$$\begin{pmatrix} 10 a^2 & 0 & 0 \\ 0 & 6 a^2 & a^2 \\ 0 & a^2 & 6 a^2 \end{pmatrix}$$


evec = (Normalize /@ Eigenvectors[mat]) // Simplify // Transpose ;
evec // MatrixForm (* Column form *)


$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{pmatrix}$$


evec[[2]]

 $\{0, \frac{1}{\sqrt{2}}, -\frac{1}{\sqrt{2}}\}$ 

eval = Eigenvalues[mat] ;
eval // Simplify // TableForm


$$\begin{matrix} 10 a^2 \\ 7 a^2 \\ 5 a^2 \end{matrix}$$


Transpose[evec] . mat . evec // Simplify // MatrixForm


$$\begin{pmatrix} 10 a^2 & 0 & 0 \\ 0 & 7 a^2 & 0 \\ 0 & 0 & 5 a^2 \end{pmatrix}$$


Transpose[evec] . evec // Simplify // MatrixForm


$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$


```

---

## Problem 2:

**10.35 ★★** A rigid body consists of three masses fastened as follows:  $m$  at  $(a, 0, 0)$ ,  $2m$  at  $(0, a, a)$ , and  $3m$  at  $(0, a, -a)$ . (a) Find the inertia tensor  $\mathbf{I}$ . (b) Find the principal moments and a set of orthogonal principal axes.

**10.36 ★★** A rigid body consists of three equal masses ( $m$ ) fastened at the positions  $(a, 0, 0)$ ,  $(0, a, 2a)$ , and  $(0, 2a, a)$ . (a) Find the inertia tensor  $\mathbf{I}$ . (b) Find the principal moments and a set of orthogonal principal axes.

```
Clear["Global`*"]
```

Three equal mass points are located at  $(a, 0, 0)$ ,  $(0, a, 2a)$  and  $(0, 2a, a)$ . Find the principal moments of inertia about the origin and a set of principal axes.

```

location = {
  {a, 0, 0},
  {0, a, 2 a},
  {0, 2 a, a}};
mass = {1, 1, 1};
v = {vx, vy, vz} = {{1, 0, 0}, {0, 1, 0}, {0, 0, 1}};

```

Note, we program diagonal and off - diagonal with different formulas below!!!

```

Clear[term]
term[n_, i_, i_] :=
  +mass[[n]] (location[[n]].location[[n]] - (location[[n]].v[[i]])^2)
term[n_, i_, j_] := -mass[[n]] (location[[n]].v[[i]] * location[[n]].v[[j]])
mat = Table[ Sum[ term[n, i, j], {n, 1, 3}], {i, 1, 3}, {j, 1, 3}];
mat // MatrixForm

```

$$\begin{pmatrix} 10 a^2 & 0 & 0 \\ 0 & 6 a^2 & -4 a^2 \\ 0 & -4 a^2 & 6 a^2 \end{pmatrix}$$

```

evec = (Normalize /@ Eigenvectors[mat]) // Simplify // Transpose ;
evec // MatrixForm (* Column form *)

```

$$\begin{pmatrix} 0 & 1 & 0 \\ -\frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \end{pmatrix}$$

```
evec[[2]]
```

$$\left\{-\frac{1}{\sqrt{2}}, 0, \frac{1}{\sqrt{2}}\right\}$$

```

eval = Eigenvalues[mat] ;
eval // Simplify // TableForm

```

$$\begin{matrix} 10 a^2 \\ 10 a^2 \\ 2 a^2 \end{matrix}$$

```
Transpose[evec].mat.evec // Simplify // MatrixForm
```

$$\begin{pmatrix} 10 a^2 & 0 & 0 \\ 0 & 10 a^2 & 0 \\ 0 & 0 & 2 a^2 \end{pmatrix}$$

```
Transpose[evec].evec // Simplify // MatrixForm
```

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

## Problem 3:

```
Clear["Global`*"]
```

```
m = {{1/Sqrt[2], 1/Sqrt[2], 0}, {0, 0, 1}, {1/Sqrt[2], -1/Sqrt[2], 0}};
```

```
m // MatrixForm
```

$$\begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \\ 0 & 0 & 1 \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 \end{pmatrix}$$

```
Det[m]
```

```
1
```

```
Tr[m]
```

$$\frac{1}{\sqrt{2}}$$

```
eval = Eigenvalues[m] // Simplify
```

$$\left\{ \frac{1}{4} \left( -2 + \sqrt{2} + i \sqrt{10 + 4\sqrt{2}} \right), \frac{1}{4} \left( -2 + \sqrt{2} - i \sqrt{10 + 4\sqrt{2}} \right), 1 \right\}$$

```
Eigenvectors[m] // Simplify
```

$$\left\{ \left\{ \frac{1}{2} \left( 1 - \sqrt{2} + i \sqrt{5 + 2\sqrt{2}} - \frac{8i}{2i - i\sqrt{2} + \sqrt{10 + 4\sqrt{2}}} \right), -\frac{4i}{-i(-2 + \sqrt{2}) + \sqrt{10 + 4\sqrt{2}}}, 1 \right\}, \right. \\ \left. \left\{ \frac{1}{2} \left( 1 - \sqrt{2} - i \sqrt{5 + 2\sqrt{2}} + \frac{8i}{i(-2 + \sqrt{2}) + \sqrt{10 + 4\sqrt{2}}} \right), \frac{4i}{i(-2 + \sqrt{2}) + \sqrt{10 + 4\sqrt{2}}}, 1 \right\}, \right. \\ \left. \{1 + \sqrt{2}, 1, 1\} \right\}$$

```
eq = Tr[m] == 1 + 2 Cos[θ]
```

$$\frac{1}{\sqrt{2}} == 1 + 2 \cos[\theta]$$

```
sol = Solve[eq, θ] /. {C[_] -> 0} // Normal
```

$$\left\{ \left\{ \theta \rightarrow -\text{ArcCos}\left[\frac{1}{4}(-2 + \sqrt{2})\right] \right\}, \left\{ \theta \rightarrow \text{ArcCos}\left[\frac{1}{4}(-2 + \sqrt{2})\right] \right\} \right\}$$

```
θ / Degree /. sol // N
```

```
{-98.4211, 98.4211}
```

```
ev3 = Eigenvectors[m][[3]]
```

$$\{1 + \sqrt{2}, 1, 1\}$$

```
m.ev3 // Simplify
```

$$\{1 + \sqrt{2}, 1, 1\}$$

```
ev3n = Normalize[ev3] // Simplify
```

$$\left\{ \frac{1 + \sqrt{2}}{\sqrt{5 + 2\sqrt{2}}}, \frac{1}{\sqrt{5 + 2\sqrt{2}}}, \frac{1}{\sqrt{5 + 2\sqrt{2}}} \right\}$$

```
ev3n // N
```

```
{0.862856, 0.357407, 0.357407}
```

```
ev3n.{1, 0, 0}
```

$$\frac{1 + \sqrt{2}}{\sqrt{5 + 2\sqrt{2}}}$$

## Problem 4:

```
Clear["Global`*"]
```

```
evals = {1, (Sqrt[3] + I)/2, (Sqrt[3] - I)/2}
```

$$\left\{ 1, \frac{1}{2} (i + \sqrt{3}), \frac{1}{2} (-i + \sqrt{3}) \right\}$$

```
trace = Sum[evals[[i]], {i, 1, 3}] // Expand
```

$$1 + \sqrt{3}$$

```
eq = trace == 1 + 2 Cos[θ]
```

$$1 + \sqrt{3} == 1 + 2 \cos[\theta]$$

```
sol = Solve[eq, θ] /. {C[_] -> 0} // Normal
```

$$\left\{ \left\{ \theta \rightarrow -\frac{\pi}{6} \right\}, \left\{ \theta \rightarrow \frac{\pi}{6} \right\} \right\}$$

```
θ / Degree /. sol // N
```

```
{-30., 30.}
```