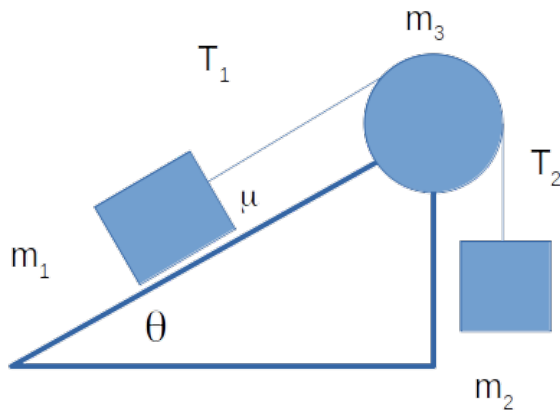


2) Mass on incline :

```
In[86]:= Clear["Global`*"]
```



Part a)

```
In[87]:= eqs = {m1 g Sin[theta] - t1 - u normal == m1 a1,
               normal == m1 g Cos[theta],
               m2 g - t2 == m2 a2,
               r t1 - r t2 == 1/2 m3 r^2 a3/r,
               a1 == -a2,
               a3 == a1}
```

```
Out[87]:= {-t1 - normal u + g m1 Sin[theta] == a1 m1, normal == g m1 Cos[theta],
           g m2 - t2 == a2 m2, r t1 - r t2 == (a3 m3 r)/2, a1 == -a2, a3 == a1}
```

```
In[88]:= Solve[eqs, {t1, t2, normal, a1, a2, a3}] // Simplify
```

```
Out[88]:= {{t1 -> - (g m1 (-2 m2 + (2 m2 + m3) u Cos[theta] - (2 m2 + m3) Sin[theta])) / (2 m1 + 2 m2 + m3),
            t2 -> - (g m2 (-2 m1 - m3 + 2 m1 u Cos[theta] - 2 m1 Sin[theta])) / (2 m1 + 2 m2 + m3),
            normal -> g m1 Cos[theta], a1 -> - (2 g (m2 + m1 u Cos[theta] - m1 Sin[theta])) / (2 m1 + 2 m2 + m3),
            a2 -> (2 g (m2 + m1 u Cos[theta] - m1 Sin[theta])) / (2 m1 + 2 m2 + m3), a3 -> - (2 g (m2 + m1 u Cos[theta] - m1 Sin[theta])) / (2 m1 + 2 m2 + m3)}}}
```

Part b)

```
In[89]:= eqs2 = eqs /. {a1 -> 0, a2 -> 0, a3 -> 0}
```

```
Out[89]= {-t1 - normal u + g m1 Sin[θ] == 0, normal == g m1 Cos[θ], g m2 - t2 == 0, r t1 - r t2 == 0, True, True}
```

```
In[90]:= eqs2 // TableForm
```

```
Out[90]/TableForm=
```

```
-t1 - normal u + g m1 Sin[θ] == 0
normal == g m1 Cos[θ]
g m2 - t2 == 0
r t1 - r t2 == 0
True
True
```

```
In[96]:= sol = Solve[eqs2, {t1, t2, normal, u}][[1]] // Simplify
```

```
Out[96]= {t1 -> g m2, t2 -> g m2, normal -> g m1 Cos[θ], u -> - (m2 Sec[θ] / m1) + Tan[θ]}
```

```
In[97]:= sol // FullSimplify
```

```
Out[97]= {t1 -> g m2, t2 -> g m2, normal -> g m1 Cos[θ], u -> - (m2 Sec[θ] / m1) + Tan[θ]}
```

```
In[101]:= u /. sol // Together // TrigExpand
```

```
Out[101]= - (m2 Sec[θ] / m1) + Tan[θ]
```

```
In[103]:= (m1 Sin[θ] - m2) / (m1 Cos[θ]) // FullSimplify
```

```
Out[103]= - (m2 Sec[θ] / m1) + Tan[θ]
```

3) Falling: linear resistance

```
In[ ]:= Clear["Global`*"]
```

a) Vertical falling:

```
In[ ]:= eq1 = m v'[t] == m g - b v[t] - c v[t]^2 /. {c -> 0}
```

```
Out[ ]:= m v'[t] == m g - b v[t]
```

```
In[ ]:= bc = v[0] == v0
```

```
Out[ ]:= v[0] == v0
```

```
In[ ]:= eq2 = eq1 /. {v'[t] → 0}
```

```
Out[ ]:= 0 == g m - b v[t]
```

```
In[ ]:= solT = Solve[eq2, v[t]][[1]]
```

```
Out[ ]:=  $\left\{v[t] \rightarrow \frac{g m}{b}\right\}$ 
```

```
In[ ]:= vTer = v[t] /. solT
```

```
Out[ ]:=  $\frac{g m}{b}$ 
```

```
In[ ]:= vSol = Solve[vT == vTer, b][[1]]
```

```
Out[ ]:=  $\left\{b \rightarrow \frac{g m}{vT}\right\}$ 
```

b) Vertical falling:

```
In[ ]:= eqs = Join[{eq1, bc}]
```

```
Out[ ]:= {m v'[t] == g m - b v[t], v[0] == v0}
```

```
In[ ]:= dsol1 = DSolve[eqs, v[t], t][[1]] // ExpandAll // Simplify
```

```
Out[ ]:=  $\left\{v[t] \rightarrow \frac{e^{-\frac{b t}{m}} \left( \left( -1 + e^{\frac{b t}{m}} \right) g m + b v0 \right)}{b}\right\}$ 
```

```
In[ ]:= Limit[v[t] /. dsol1, t → Infinity, GenerateConditions → False]
```

```
Out[ ]:=  $\frac{g m}{b}$ 
```

```
In[ ]:= dsol2 = dsol1 /. vSol // Simplify
```

```
Out[ ]:=  $\left\{v[t] \rightarrow e^{-\frac{g t}{vT}} \left( v0 + \left( -1 + e^{\frac{g t}{vT}} \right) vT \right)\right\}$ 
```

```
In[ ]:= v[t] /. dsol2 /. t → 0
```

```
Out[ ]:= v0
```

```
In[ ]:= Limit[v[t] /. dsol2, t → Infinity, GenerateConditions → False]
```

```
Out[ ]:= vT
```

```
In[ ]:= (* Set v0 = to a ratio "r" of vTerminal: *)
```

```
values = {g → vT, v0 → r vT, vT → 1};
```

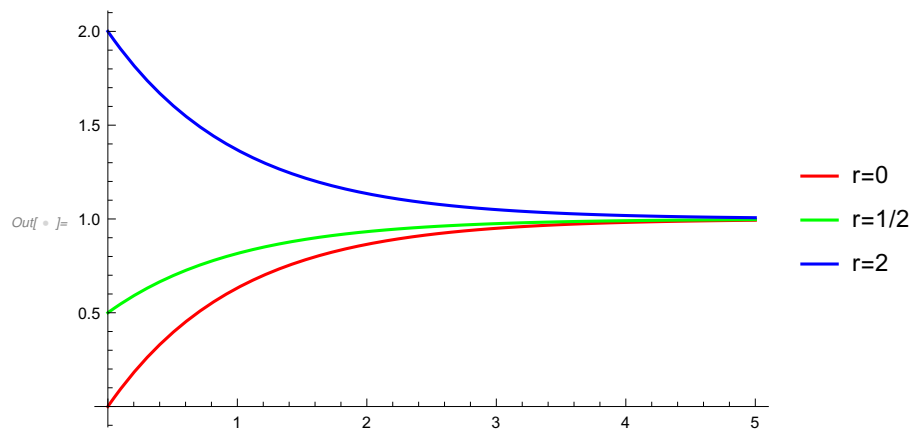
```
In[ ]:= velocity[t_, r_] = v[t] /. dsol2 /. values
```

```
Out[ ]:=  $e^{-t} (-1 + e^t + r)$ 
```

```

In[ ]:= Plot[{
    velocity[t, 0],
    velocity[t, 0.5],
    velocity[t, 2]},
    {t, 0, 5},
    PlotStyle -> {Red, Green, Blue},
    PlotLegends -> {"r=0", "r=1/2", "r=2"},
    PlotRange -> All
]

```



a) Vertical falling: quadratic resistance

```

In[ ]:= eq4 = m v'[t] == m g - b v[t] - c v[t]^2 /. {b -> 0}

```

```

Out[ ]:= m v'[t] == g m - c v[t]^2

```

```

In[ ]:= eq5 = eq4 /. {v'[t] -> 0}

```

```

Out[ ]:= 0 == g m - c v[t]^2

```

```

In[ ]:= solTc = Solve[eq5, v[t]][[1]]

```

```

Out[ ]:= {v[t] -> -\frac{\sqrt{g} \sqrt{m}}{\sqrt{c}}}

```

4) Line Integral:

```

In[ ]:= Clear["Global`*"]

```

Part a

```
In[ ]:= Integrate[2 x, {x, 1, 0}] + Integrate[3 y, {y, 0, 1}]
```

```
Out[ ]:=  $\frac{1}{2}$ 
```

Part b

```
In[ ]:= Integrate[2 x, {x, 1, 0}] + Integrate[3 y, {y, 0, 1}]
```

```
Out[ ]:=  $\frac{1}{2}$ 
```

```
In[ ]:= rules = {fx → 2 x - y, fy → x + 3 y, x → (1 - t)2, y → t3, dx → (-2) (1 - t) dt, dy → 3 t2 dt}
```

```
Out[ ]:= {fx → 2 x - y, fy → x + 3 y, x → (1 - t)2, y → t3, dx → -2 dt (1 - t), dy → 3 dt t2}
```

```
In[ ]:= integrand = fx dx + fy dy //. rules
```

```
Out[ ]:= -2 dt (1 - t) (2 (1 - t)2 - t3) + 3 dt t2 ((1 - t)2 + 3 t3)
```

```
In[ ]:= integrand2 =  $\frac{\text{integrand}}{dt}$  // Expand
```

```
Out[ ]:= -4 + 12 t - 9 t2 + t4 + 9 t5
```

```
In[ ]:= Integrate[integrand2, {t, 0, 1}]
```

```
Out[ ]:=  $\frac{7}{10}$ 
```

```
In[104]:= -4 + 12 / 2 - 9 / 3 + 1 / 5 + 9 / 6
```

```
Out[104]=  $\frac{7}{10}$ 
```

5) Planet Hollywood

```
In[ ]:= Clear["Global`*"]
```

```
In[ ]:= values = {m → 7.35 × 1022, r → 1.74 × 106, bigG → 6.67 × 10-11}
```

```
Out[ ]:= {m → 7.35 × 1022, r → 1.74 × 106, bigG → 6.67 × 10-11}
```

Part a)

$$\text{In}[*] := \text{eq1} = m1 \, g == \frac{\text{bigG} \, m \, m1}{r^2}$$

$$\text{Out}[*] = g \, m1 == \frac{\text{bigG} \, m \, m1}{r^2}$$

$$\text{In}[*] := \text{solG} = \text{Solve}[\text{eq1}, g][[1]]$$

$$\text{Out}[*] = \left\{ g \rightarrow \frac{\text{bigG} \, m}{r^2} \right\}$$

$$g /. \text{solG} /. \text{values}$$

$$\text{Out}[*] = 1.61925$$

$$\frac{g}{9.8} /. \text{solG} /. \text{values}$$

$$\text{Out}[*] = 0.16523$$

Part b)

$$\text{In}[*] := u = \frac{-\text{bigG} \, m \, m1}{r};$$

$$u /. \text{values} /. \{m1 \rightarrow 1\}$$

$$\text{Out}[*] = -2.8175 \times 10^6$$

Part c)

$$\text{In}[*] := \text{eq3} = u + \text{ke} == 0 /. \left\{ \text{ke} \rightarrow \frac{1}{2} m1 \, v^2 \right\}$$

$$\text{Out}[*] = -\frac{\text{bigG} \, m \, m1}{r} + \frac{m1 \, v^2}{2} == 0$$

$$\text{In}[*] := \text{solV} = \text{Solve}[\text{eq3}, v][[2]]$$

$$\text{Out}[*] = \left\{ v \rightarrow \frac{\sqrt{2} \sqrt{\text{bigG}} \sqrt{m}}{\sqrt{r}} \right\}$$

$$\text{In}[*] := \text{vEscape} = v /. \text{solV} /. \text{values}$$

$$\text{Out}[*] = 2373.82$$

$$\text{In}[*] := \text{UnitConvert}\left[\text{Quantity}[\text{vEscape}, \frac{\text{"Meters"}}{\text{"Seconds"}}], \frac{\text{"Miles"}}{\text{"Seconds"}}\right]$$

$$\text{Out}[*] = 1.47502 \, \text{mi/s}$$

```
In[ ]:= UnitConvert [Quantity [vEscape ,  $\frac{\text{"Meters "}}{\text{"Seconds "}}$ ],  $\frac{\text{"Kilometers "}}{\text{"Seconds "}}$ ]
```

```
Out[ ]:= 2.37382 km/s
```

Part d)

```
In[ ]:= eq4 =  $\frac{\text{bigG m m1}}{r^2} == \text{m1} \frac{v^2}{r}$ 
```

```
Out[ ]:=  $\frac{\text{bigG m m1}}{r^2} == \frac{\text{m1 } v^2}{r}$ 
```

```
In[ ]:= eq5 = v ==  $\frac{2 \pi r}{\text{period}}$ 
```

```
Out[ ]:= v ==  $\frac{2 \pi r}{\text{period}}$ 
```

```
In[ ]:= UnitConvert [Quantity [24, "Hours"], "Seconds"]
```

```
Out[ ]:= 86400 s
```

```
In[ ]:= ruleP = {period → 86400}
```

```
Out[ ]:= {period → 86400}
```

```
In[ ]:= solR = Solve[{eq4, eq5}, {r, v}][[2]]
```

```
Out[ ]:=  $\left\{ r \rightarrow \frac{\text{bigG}^{1/3} \text{ m}^{1/3} \text{ period}^{2/3}}{(2 \pi)^{2/3}}, v \rightarrow \frac{\text{bigG}^{1/3} \text{ m}^{1/3} (2 \pi)^{1/3}}{\text{period}^{1/3}} \right\}$ 
```

```
In[ ]:= r0 = r /. solR /. values /. ruleP
```

```
Out[ ]:=  $9.7505 \times 10^6$ 
```

Part EXTRA) Use mass of earth

```
In[ ]:= r1 = r /. solR /. {m →  $6 \times 10^{24}$ } /. values /. ruleP
```

```
Out[ ]:=  $4.22975 \times 10^7$ 
```

```
In[ ]:= UnitConvert [Quantity [r1, "Meters"], "Miles"]
```

```
Out[ ]:= 26282.5 mi
```