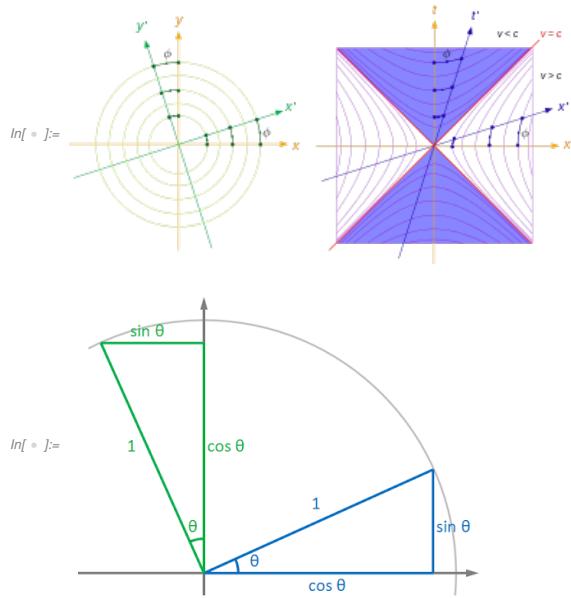


```
In[30]:= Clear["Global`*"]
```

## Diagrams



## Rotations

### Length of a vector

```
In[134]:= one = DiagonalMatrix [{1, 1}];  
one // MatrixForm
```

Out[135]//MatrixForm=

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

```
In[136]:= vec1 = {vx, vy};  
vec1 // MatrixForm
```

Out[137]//MatrixForm=

$$\begin{pmatrix} vx \\ vy \end{pmatrix}$$

```
In[138]:= length1 = vec1.vec1  
Out[138]= vx^2 + vy^2
```

```
In[139]:= MatrixForm /@ {vec1, one, vec1}  
Out[139]= \{\begin{pmatrix} vx \\ vy \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \begin{pmatrix} vx \\ vy \end{pmatrix}\}
```

```
In[140]:= length2 = vec1.one.vec1
Out[140]= vx2 + vy2
```

```
In[141]:= length1 == length2
Out[141]= True
```

## Length of a rotated vector

```
In[142]:= m = {{Cos[\theta], +Sin[\theta]}, {-Sin[\theta], Cos[\theta]}};
m // MatrixForm
Out[143]//MatrixForm=

$$\begin{pmatrix} \cos[\theta] & \sin[\theta] \\ -\sin[\theta] & \cos[\theta] \end{pmatrix}$$


In[144]:= vec2 = m.vec1;
vec2 // MatrixForm
Out[145]//MatrixForm=

$$\begin{pmatrix} vx \cos[\theta] + vy \sin[\theta] \\ vy \cos[\theta] - vx \sin[\theta] \end{pmatrix}$$


In[146]:= MatrixForm /@ {vec2, one, vec2}
Out[146]= {{vx Cos[\theta] + vy Sin[\theta]}, {1 0}, {vy Cos[\theta] - vx Sin[\theta]}}

$$\left( \begin{pmatrix} vx \cos[\theta] + vy \sin[\theta] \\ vy \cos[\theta] - vx \sin[\theta] \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \begin{pmatrix} vx \cos[\theta] + vy \sin[\theta] \\ vy \cos[\theta] - vx \sin[\theta] \end{pmatrix} \right)$$


In[147]:= length3 = vec2.one.vec2
Out[147]= (vy Cos[\theta] - vx Sin[\theta])2 + (vx Cos[\theta] + vy Sin[\theta])2

In[148]:= length3 // Simplify
Out[148]= vx2 + vy2
```

## Diagram Rotations

```
In[150]:= xVec = {1, 0};
yVec = {0, 1};
m.xVec // MatrixForm
m.yVec // MatrixForm
```

```
Out[152]//MatrixForm=

$$\begin{pmatrix} \cos[\theta] \\ -\sin[\theta] \end{pmatrix}$$

```

```
Out[153]//MatrixForm=

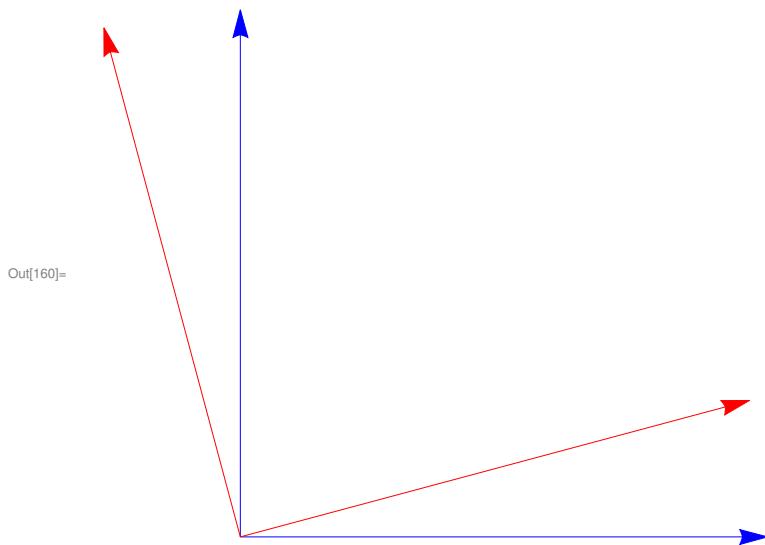
$$\begin{pmatrix} \sin[\theta] \\ \cos[\theta] \end{pmatrix}$$

```

```
In[154]:= makeVec[v_] := Arrow[{{0, 0}, v}]
```

```
In[155]:= doPlot[θ0_] :=
{Blue, makeVec[xVec], makeVec[yVec], Red, makeVec[m.xVec], makeVec[m.yVec]} /.
{θ → θ0 Degree} // Graphics
```

```
In[160]:= doPlot[-15]
```



## Boosts

### Length of a vector

```
In[168]:= g = DiagonalMatrix [{1, -1}];
g // MatrixForm
```

Out[169]//MatrixForm=

$$\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

```
In[170]:= v1 = {vt, vx};
v1 // MatrixForm
```

Out[171]//MatrixForm=

$$\begin{pmatrix} vt \\ vx \end{pmatrix}$$

```
In[172]:= MatrixForm /@ {v1, g, v1}
```

$$\left\{ \begin{pmatrix} vt \\ vx \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}, \begin{pmatrix} vt \\ vx \end{pmatrix} \right\}$$

```
In[173]:= length4 = v1.g.v1
```

$$vt^2 - vx^2$$

## Length of a rotated vector

[Note, this is a symmetric matrix, NOT anti-symmetric.]

```
In[174]:= b = {{Cosh[\psi], +Sinh[\psi]}, {+Sinh[\psi], Cosh[\psi]}};
b // MatrixForm

Out[175]/MatrixForm=

$$\begin{pmatrix} \cosh[\psi] & \sinh[\psi] \\ \sinh[\psi] & \cosh[\psi] \end{pmatrix}$$


In[176]:= v2 = b.v1;
v2 // MatrixForm

Out[177]/MatrixForm=

$$\begin{pmatrix} vt \cosh[\psi] + vx \sinh[\psi] \\ vx \cosh[\psi] + vt \sinh[\psi] \end{pmatrix}$$


In[178]:= MatrixForm /@ {v2, g, v2}

Out[178]=  $\left\{ \begin{pmatrix} vt \cosh[\psi] + vx \sinh[\psi] \\ vx \cosh[\psi] + vt \sinh[\psi] \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}, \begin{pmatrix} vt \cosh[\psi] + vx \sinh[\psi] \\ vx \cosh[\psi] + vt \sinh[\psi] \end{pmatrix} \right\}$ 

In[181]:= length5 = v2.g.v2 // Expand

Out[181]=  $vt^2 \cosh[\psi]^2 - vx^2 \cosh[\psi]^2 - vt^2 \sinh[\psi]^2 + vx^2 \sinh[\psi]^2$ 

In[182]:= length5 // Simplify

Out[182]=  $vt^2 - vx^2$ 
```

## Diagram Boosts

```
In[66]:= b = {{Cosh[\psi], +Sinh[\psi]}, {+Sinh[\psi], Cosh[\psi]}};
b // MatrixForm

Out[67]/MatrixForm=

$$\begin{pmatrix} \cosh[\psi] & \sinh[\psi] \\ \sinh[\psi] & \cosh[\psi] \end{pmatrix}$$


In[68]:= tVec1 = {1, 0};
xVec1 = {0, 1};
b.tVec1 // MatrixForm
b.xVec1 // MatrixForm

Out[70]/MatrixForm=

$$\begin{pmatrix} \cosh[\psi] \\ \sinh[\psi] \end{pmatrix}$$

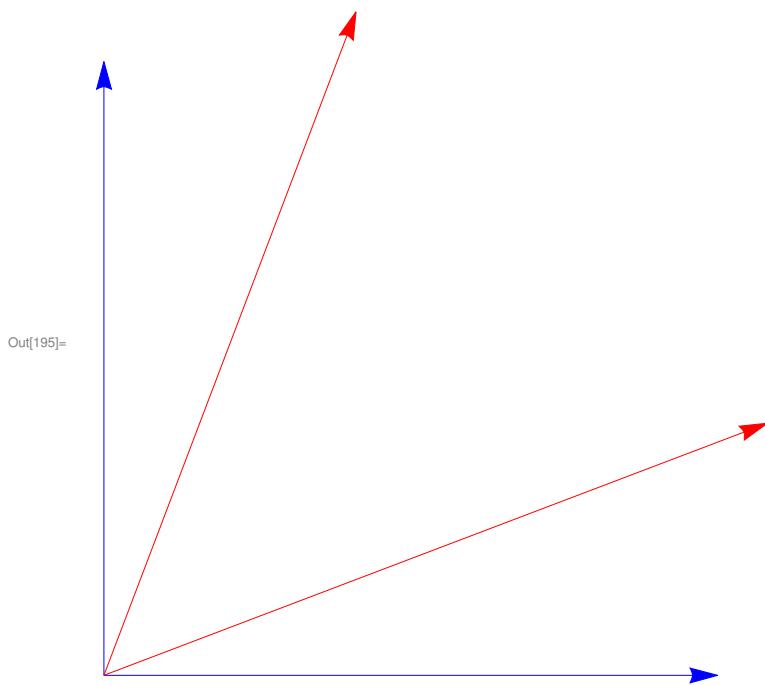

Out[71]/MatrixForm=

$$\begin{pmatrix} \sinh[\psi] \\ \cosh[\psi] \end{pmatrix}$$

```

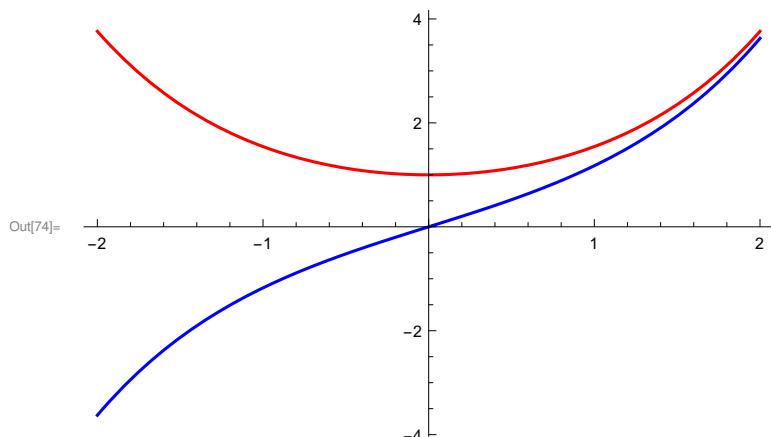
```
In[72]:= doPlotBoost [ψ₀_] :=
{Blue, makeVec[tVec1], makeVec[xVec1], Red, makeVec[b.tVec1], makeVec[b.xVec1]} /.
{ψ → ψ₀} // Graphics
```

```
In[195]:= doPlotBoost [0.4]
```



## Cosh & Sinh

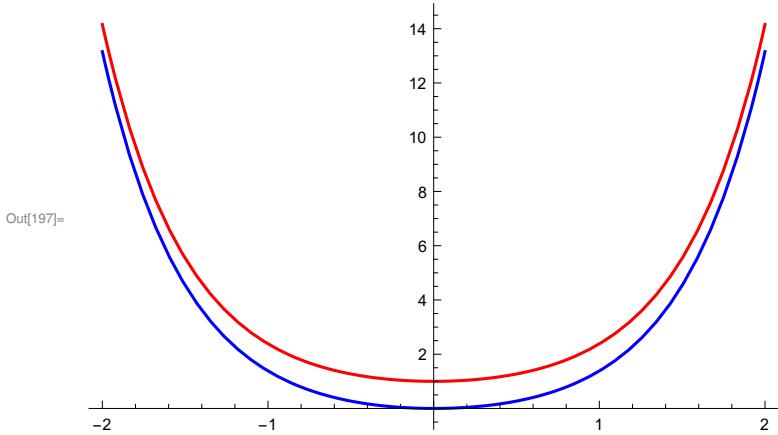
```
In[74]:= Plot[{Cosh[ψ], Sinh[ψ]}, {ψ, -2, 2}, PlotStyle → {Red, Blue}]
```



```
In[75]:= 1 == Cosh[ψ]^2 - Sinh[ψ]^2 // Simplify
```

```
Out[75]= True
```

```
In[197]:= Plot[{Cosh[\psi]^2, Sinh[\psi]^2}, {\psi, -2, 2}, PlotStyle -> {Red, Blue}]
```



## Boosts: $\gamma \beta$ representation

### Length of a vector

```
In[77]:= v1 = {vt, vx};  
v1 // MatrixForm
```

Out[78]/MatrixForm=

$$\begin{pmatrix} vt \\ vx \end{pmatrix}$$

```
In[79]:= MatrixForm /@ {v1, g, v1}
```

Out[79]=  $\left\{ \begin{pmatrix} vt \\ vx \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}, \begin{pmatrix} vt \\ vx \end{pmatrix} \right\}$

```
In[80]:= length4 = v1.g.v1
```

Out[80]=  $vt^2 - vx^2$

### Length of a rotated vector

[Note, this is a symmetric matrix, NOT anti-symmetric.]

```
In[81]:= b2 = {{\gamma, \beta \gamma}, {\beta \gamma, \gamma}};  
b2 // MatrixForm
```

Out[82]/MatrixForm=

$$\begin{pmatrix} \gamma & \beta \gamma \\ \beta \gamma & \gamma \end{pmatrix}$$

```
In[83]:= v2 = b2.v1;
v2 // MatrixForm

Out[84]/MatrixForm=

$$\begin{pmatrix} vt\gamma + vx\beta\gamma \\ vx\gamma + vt\beta\gamma \end{pmatrix}$$


In[85]:= MatrixForm /@ {v2, g, v2}

Out[85]=  $\left\{ \begin{pmatrix} vt\gamma + vx\beta\gamma \\ vx\gamma + vt\beta\gamma \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}, \begin{pmatrix} vt\gamma + vx\beta\gamma \\ vx\gamma + vt\beta\gamma \end{pmatrix} \right\}$ 

In[86]:= length5 = v2.g.v2

Out[86]= (-vx\gamma - vt\beta\gamma)(vx\gamma + vt\beta\gamma) + (vt\gamma + vx\beta\gamma)^2

In[87]:= rule = \{y^2 \rightarrow \frac{1}{1-\beta^2}\};

In[88]:= length5 = length5 // Simplify

Out[88]= (-vt^2 + vx^2)(-1 + \beta^2)\gamma^2

In[89]:= length5 /. rule // Simplify

Out[89]= vt^2 - vx^2
```

---

## Boosts: {e,p}

### Length of a vector

```
In[90]:= p1 = {e1, +p};
p1 // MatrixForm

Out[91]/MatrixForm=

$$\begin{pmatrix} e1 \\ p \end{pmatrix}$$


In[92]:= MatrixForm /@ {p1, g, p1}

Out[92]=  $\left\{ \begin{pmatrix} e1 \\ p \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}, \begin{pmatrix} e1 \\ p \end{pmatrix} \right\}$ 

In[93]:= length = p1.g.p1

Out[93]= e1^2 - p^2

In[94]:= mRule = {e1^2 - p^2 \rightarrow m1^2, e2^2 - p^2 \rightarrow m2^2}

Out[94]= {e1^2 - p^2 \rightarrow m1^2, e2^2 - p^2 \rightarrow m2^2}

In[95]:= length /. mRule

Out[95]= m1^2
```

```
In[96]:= p2 = {e2, -p};
p2 // MatrixForm
```

Out[97]//MatrixForm=

$$\begin{pmatrix} e2 \\ -p \end{pmatrix}$$

```
In[98]:= p12 = p1 + p2
```

Out[98]= {e1 + e2, 0}

## Length of a rotated vector

[Note, this is a symmetric matrix, NOT anti-symmetric.]

```
In[99]:= b2 = {{γ, β γ}, {β γ, γ}};
b2 // MatrixForm
```

Out[100]//MatrixForm=

$$\begin{pmatrix} \gamma & \beta \gamma \\ \beta \gamma & \gamma \end{pmatrix}$$

```
In[101]:= pp2 = b2.p2;
pp2 // MatrixForm
```

Out[102]//MatrixForm=

$$\begin{pmatrix} e2 \gamma - p \beta \gamma \\ -p \gamma + e2 \beta \gamma \end{pmatrix}$$

```
In[103]:= eq = pp2 == {m2, 0}
```

Out[103]= {e2 γ - p β γ, -p γ + e2 β γ} == {m2, 0}

```
In[104]:= sol = Solve[eq // Thread, {β, γ}][[1]]
```

Out[104]=  $\left\{ \beta \rightarrow \frac{p}{e2}, \gamma \rightarrow \frac{e2 m2}{e2^2 - p^2} \right\}$

```
In[105]:= bgRule = sol /. mRule
```

Out[105]=  $\left\{ \beta \rightarrow \frac{p}{e2}, \gamma \rightarrow \frac{e2}{m2} \right\}$

```
In[106]:= b2Lab = b2 /. bgRule;
```

b2Lab // MatrixForm

Out[107]//MatrixForm=

$$\begin{pmatrix} \frac{e2}{m2} & \frac{p}{m2} \\ \frac{p}{m2} & \frac{e2}{m2} \end{pmatrix}$$

```
In[108]:= (b2Lab.p2 // Simplify) /. mRule
```

Out[108]= {m2, 0}

```
In[109]:= (b2Lab.p1 // Simplify) /. mRule
```

```
Out[109]= {e1 e2 + p^2, (e1 + e2) p}\n\nm2\nm2
```