

```
In[1]:= Clear["Global`*"]
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Orbits with Runge Kutta: Kepler $V = -k/r$

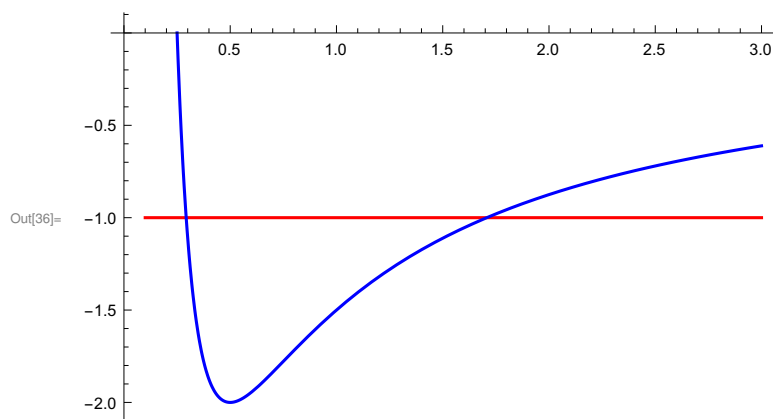
```
In[33]:= Clear["Global`*"]
```

```
In[34]:= values={m->1, el->1, k->2,energy->-1,power->1};
```

```
In[35]:= Veff = (  $\frac{e l^2}{2 m r^2} - \frac{k}{r^{\text{power}}}$  )
```

```
Out[35]=  $\frac{e l^2}{2 m r^2} - k r^{-\text{power}}$ 
```

```
In[36]:= Plot[ {energy,Veff} /.values //Evaluate, {r,0.1,3},AxesOrigin->{0,0},PlotStyle->{Red,Blue}]
```



```
In[37]:= (* T= Kinetic Energy *)
T=energy-Veff
```

```
Out[38]=  $\text{energy} - \frac{e l^2}{2 m r^2} + k r^{-\text{power}}$ 
```

```
In[39]:= (* T=Kinetic Energy==  $\frac{1}{2} m v^2$  *)
```

```
eq1 = T ==  $\frac{1}{2} m r'[t]^2$ 
```

```
Out[39]=  $\text{energy} - \frac{e l^2}{2 m r^2} + k r^{-\text{power}} == \frac{1}{2} m r'[t]^2$ 
```

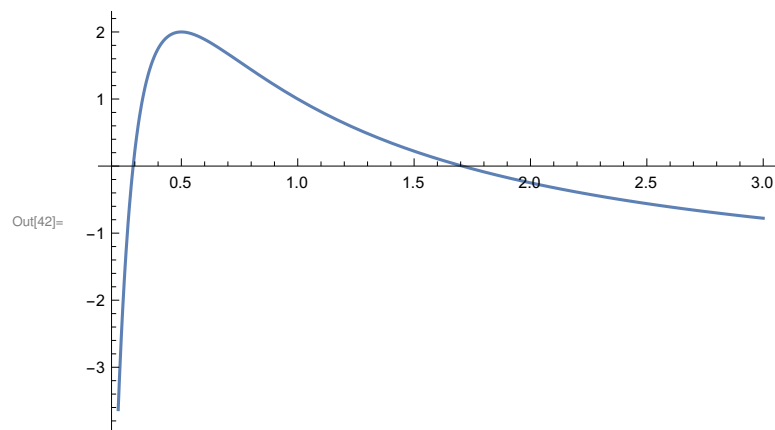
```
In[40]:= sol1 = Solve[eq1, r'[t]] // First
```

```
Out[40]=  $\left\{ r'[t] \rightarrow - \frac{\sqrt{2 \text{energy} m - \frac{e l^2}{r^2} + 2 k m r^{-\text{power}}}}{m} \right\}$ 
```

```
In[41]:= (* This is the square of the velocity. It
          should be positive in the physical region!!! *)
          dr2 = r'[t]^2 /. sol1 // Expand
```

$$\text{Out[41]} = \frac{2 \text{ energy}}{m} - \frac{e l^2}{m^2 r^2} + \frac{2 k r^{-\text{power}}}{m}$$

```
In[42]:= Plot[dr2 /. values, {r, 0.2, 3}]
```



Naive 1 - step method

In[91]:=

```

r0 = 1; (* Make sure r0 is in the physical region where T>0 *)
theta0 = 0;
t0 = 0;
timeStep = 0.03;
rSign = +1; (* We'll start moving in the positive direction *)
xarray = {};
print = True; (* For debugging *)
print = False; (* For debugging *)

Do[
  dr20 = dr2 /. values /. r -> r0; (* Slope SQUARED at r0 *)
  If[dr20 < 0, rSign = -rSign]; (* Change direction *)
  dr0 = rSign Sqrt[Abs[dr20]]; (* Slope not-SQUARED with sign included *)
  r1 = r0 + dr0 * timeStep;
  (* Step to endpoint [no 1/2 factor] ala Runge-Kutta 2-step method *)

  dtheta0 = e1 / (m r0^2) /. values; (* Advance theta *)
  theta1 = theta0 + dtheta0 * timeStep;

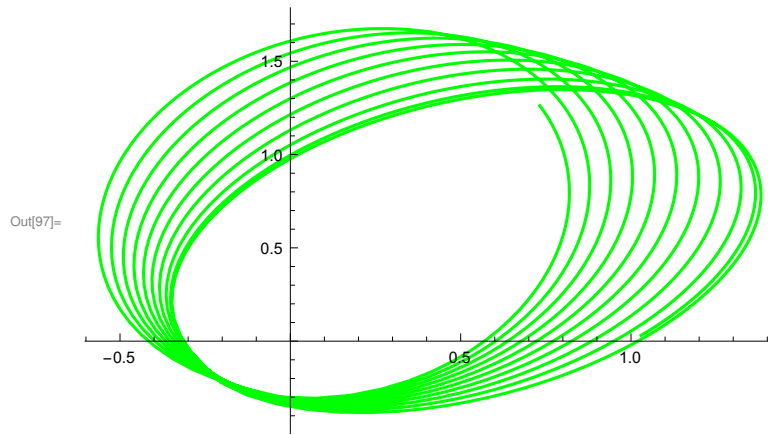
  t0 = t0 + timeStep; (* Advance time, and r point *)
  r0 = r1;
  theta0 = theta1;

  (* Collect points in xarray *)
  xarray = Append[xarray, {r1 Cos[theta1], r1 Sin[theta1]}];

  (* For debugging *)
  If[print, Print[t0, " ", r0, " ", dr0, " ", theta0, " ", rSign];],
  {i, 1, 1500}]

p1 = ListPlot[xarray, Joined -> True, PlotStyle -> Green]

```



Runge - Kutta 2 - step method

In[105]:=

```

r0 = 1; (* Make sure r0 is in the physical region where T>0 *)
theta0 = 0;
t0 = 0;
timeStep = 0.03;
rSign = +1; (* We'll start moving in the positive direction *)
xarray = {};
print = True; (* For debugging *)
print = False; (* For debugging *)

Do[
  dr20 = dr2 /. values /. r -> r0; (* Slope SQUARED at r0 *)
  If[dr20 < 0, rSign = -rSign]; (* Change direction *)
  dr0 = rSign Sqrt[Abs[dr20]]; (* Slope not-SQUARED with sign included *)
  r0mid = r0 + dr0 * timeStep / 2; (* Step to midpoint ala Runge-Kutta 2-step method *)

  dr20 = dr2 /. values /. r -> r0mid; (* Slope SQUARED at Midpoint r0mid *)
  If[dr20 < 0, rSign = -rSign]; (* Change direction *)
  dr0 = rSign Sqrt[Abs[dr20]]; (* Slope not-SQUARED with sign included *)
  r1 = r0 + dr0 * timeStep;
  (* Step to endpoint [no 1/2 factor] ala Runge-Kutta 2-step method *)

  dtheta0 = el / (m r0^2) /. values; (* Advance theta *)
  theta1 = theta0 + dtheta0 * timeStep;

  t0 = t0 + timeStep; (* Advance time, and r point *)
  r0 = r1;
  theta0 = theta1;

  (* Collect points in xarray *)
  xarray = Append[xarray, {r1 Cos[theta1], r1 Sin[theta1]}];

  (* For debugging *)
  If[print, Print[t0, " ", r0, " ", dr0, " ", theta0, " ", rSign];],
  {i, 1, 1500}]

p2 = ListPlot[xarray, Joined -> True, PlotStyle -> Blue]

```

